

CPC**COOPERATIVE PATENT CLASSIFICATION****A63H****TOYS, e.g. TOPS, DOLLS, HOOPS, BUILDING BLOCKS****WARNING**

The following IPC groups are not used in the CPC scheme. Subject matter covered by these groups is classified in the following CPC groups:

A63H 3/33	covered by	A63H 3/28
A63H 17/267	covered by	A63H 17/262
A63H 17/273	covered by	A63H 17/26
A63H 17/385	covered by	A63H 17/36
A63H 17/39	covered by	A63H 17/36
A63H 17/41	covered by	A63H 17/40
A63H 25/00	covered by	A63H 29/16 , A63H 31/00
A63H 25/02	covered by	A63H 29/16 , A63H 31/00
A63H 27/01	covered by	A63H 27/007
A63H 27/127	covered by	A63H 27/12
A63H 27/133	covered by	A63H 27/12
A63H 27/16	covered by	A63H 27/001 , A63H 33/16
A63H 27/18	covered by	A63H 27/00 , A63H 27/02
A63H 27/20	covered by	A63H 27/00
A63H 27/22	covered by	A63H 27/00 , A63H 29/18
A63H 27/24	covered by	A63H 27/02 , A63H 29/00 , A63H 29/22
A63H 27/26	covered by	A63H 27/06
A63H 27/28	covered by	A63H 27/008
A63H 27/30	covered by	A63H 27/02
A63H 27/32	covered by	A63H 27/00

A63H 1/00**Tops (flying tops [A63H 27/12](#))**

- [A63H 1/02](#)
 - . with detachable winding devices
- [A63H 1/04](#)
 - . . with string or band winding devices
- [A63H 1/06](#)
 - . with integral winding devices
- [A63H 1/08](#)
 - . with arrangements for winding-up by blowing
- [A63H 1/10](#)
 - . able to be spun by whirling the axis with both hands
- [A63H 1/12](#)
 - . Whip tops; Top whips
- [A63H 1/16](#)
 - . Hopping, dancing, or curve-drawing tops
- [A63H 1/18](#)
 - . Double tops; Multiple tops mounted in or on one another
- [A63H 1/20](#)
 - . with figure-like features; with movable objects, especially figures
- [A63H 1/22](#)
 - . Colour tops
- [A63H 1/24](#)
 - . with illuminating arrangements
- [A63H 1/26](#)
 - . emitting blasts or explosions
- [A63H 1/28](#)
 - . Musical tops
- [A63H 1/30](#)
 - . Climbing tops, e.g. Yo-Yo

A63H 1/32 . Whirling or spinning discs driven by twisted cords

Guidance heading: Dolls; Figures; Musical toys

A63H 3/00 **Dolls** {(puppets or marionettes for shows or theatres [A63J 19/006](#))}

NOTE

In this group, the following term is used with the meaning indicated: - "doll" includes a toy animal

- A63H 3/001 . {simulating physiological processes, e.g. heartbeat, breathing or fever (with fluid ingestion or emission [A63H 3/24](#))}
- A63H 3/003 . {specially adapted for a particular function not connected with dolls (as electric lighting devices [A63H 3/006](#))}
- A63H 3/005 . . {for use as container (containers [B65D](#))}
- A63H 3/006 . {provided with electrical lighting (electrical lighting [F21](#))}
- A63H 3/008 . {Dolls capable of simulating pregnancy or birth}
- A63H 3/02 . made of fabrics or stuffed
- A63H 3/04 . with deformable framework
- A63H 3/06 . Air-filled or inflatable toy figures (connection of valves to inflatable elastic bodies [B60C 29/00](#))
- A63H 3/08 . of flat paper to be cut-out, folded, or clothed
- A63H 3/10 . Flat toy figures provided with limbs, with or without arrangements for making them stand up ([A63H 3/08](#) takes precedence)
- A63H 3/12 . Double-faced dolls
- A63H 3/14 . into which the fingers of the hand can be inserted, e.g. hand-puppets
- A63H 3/16 . made of parts that can be put together {(facial parts only [A63H 3/365](#))}
- A63H 3/18 . Jumping jacks
- A63H 3/20 . with parts moved due to movements of other parts, e.g. limbs
- A63H 3/24 . Drinking dolls; Dolls producing tears; Wetting dolls
- A63H 3/26 . Floating dolls
- A63H 3/28 . Arrangements of sound-producing means in dolls; Means in dolls for producing sounds
- A63H 3/31 . . Bellows, cylinders or the like for sound production
- A63H 3/36 . Details; Accessories
- A63H 3/365 . . {allowing a choice of facial features, e.g. to change the facial expression (change of expression through animation [A63H 3/48](#), self-moving [A63H 13/005](#); movable eyes [A63H 3/40](#))}
- A63H 3/38 . . Dolls` eyes
- A63H 3/40 . . . movable
- A63H 3/42 . . . Manufacture of eyes (artificial eyes for human beings [A61F 2/14](#))
- A63H 3/44 . . Dolls` hair or wigs; Eyelashes; Eyebrows (wigs, eyelashes, eyebrows for humans [A41G](#))

- A63H 3/445 . . . {Eyelashes; Eyebrows}
- A63H 3/46 . . Connections for limbs
- A63H 3/48 . . Mounting of parts within dolls, e.g. automatic eyes {or parts for animation (self-moving [A63H 13/00](#))}
- A63H 3/50 . . Frames, stands, or wheels for dolls or toy animals
- A63H 3/52 . . Dolls' houses, furniture, or other equipment {(simulating liquid flow [A63H 33/3022](#))}; Dolls' clothing (dolls' footwear [A43B 3/28](#))

- A63H 5/00** **Musical or noise- producing devices for additional toy effects other than acoustical**
(musical tops [A63H 1/28](#); {sound-producing dolls [A63H 3/28](#); musical toy vehicles [A63H 17/268](#); acoustical vehicle-signalling devices [A63H 17/32](#); whistling toy locomotive arrangements [A63H 19/14](#)}; music, sound or noise production in general [G10](#))
- A63H 5/04 . Pistols or machine guns operated without detonators; Crackers {(cracker bonbons [A63H 37/00](#))}

- A63H 7/00** **Toy figures led or propelled by the user**
- A63H 7/02 . by pushing or drawing
- A63H 7/04 . . moving together with a toy vehicle {or together with wheels rolling on the ground, i.e. driven by vehicle or wheel movement}
- A63H 7/06 . . with feet formed by rotary members

- A63H 9/00** **Special methods or compositions for the manufacture of dolls, toy animals, toy figures, or parts thereof**

- Guidance heading: Mechanically or gravity driven toy figures**

- A63H 11/00** **Self-movable toy figures**
- A63H 11/02 . moved by vibrations produced by rotating eccentric weights
- A63H 11/04 . Climbing figures moving up-and-down
- A63H 11/06 . Jumping toys
- A63H 11/08 . Toys performing somersaults
- A63H 11/10 . Figure toys with single- or multiple-axle undercarriages, by which the figures perform a realistic running motion when the toy is moving over the floor
- A63H 11/12 . . Wheeled toys with figures performing a wriggling motion when moving
- A63H 11/14 . Mechanically-moved walking figures balanced by gyrostatic effects
- A63H 2011/16 . {Toy animals with pairs of legs performing turtle-like motions }
- A63H 11/18 . Figure toys which perform a realistic walking motion
- A63H 11/20 . . with pairs of legs, e.g. horses [WARNING: New group [A63H 11/20](#) introduced in November 2005 is not complete. Documents from [A63H 11/18](#) are in the process of being reorganised to the new group]
- A63H 11/205 . . . { performing turtle-like motion}

- A63H 13/00** **Toy figures with self-moving parts, with or without movement of the toy as a whole**
- A63H 13/005 . {with self-moving head or facial features (with a choice of features [A63H 3/365](#); movable eyes [A63H 3/40](#))}

- A63H 13/02 . imitating natural actions, e.g. catching a mouse by a cat, the kicking of an animal
- A63H 13/03 . . Egg-laying toy animals
- A63H 13/04 . . Mechanical figures imitating the movement of players or workers
- A63H 13/045 . . . {imitating surfing}
- A63H 13/06 . . . imitating boxing or fighting
- A63H 13/08 . . . able to perform military exercises
- A63H 13/10 . . . shooting arrows or other missiles
- A63H 13/12 . . . Gymnastic or acrobatic toy figures
- A63H 13/14 . . . Rope-jumping toy figures
- A63H 13/15 . . . imitating drawing or writing ([changeable or secret pictures B44F 1/10](#))
- A63H 13/16 . Boxes from which figures jump
- A63H 13/18 . Toy swinging chairs; Rocking-figure toys
- A63H 13/20 . Toy roundabouts with moving figures; Toy models of fairs or the like, with moving figures {(A63H 7/04 takes precedence)}

A63H 15/00 Other gravity-operated toy figures

- A63H 15/02 . Figures staggering down an inclined path by means of the gravity effect
- A63H 15/04 . Toy figures swinging about a point above the centre of gravity
- A63H 15/06 . Self-righting toys
- A63H 15/08 . Tumbling toy figures operated by balls enclosed therein

Guidance heading: Toy vehicles; Toy engines

A63H 17/00 Toy vehicles, e.g. with self-drive; {(convertible into other toys A63H 33/003); Cranes, winches or the like;} Accessories therefor (traffic games with figures moved by players A63F 9/14)

- A63H 17/002 . {made of parts to be assembled}
- A63H 17/004 . {Stunt-cars, e.g. lifting front wheels, roll-over or invertible cars}
- A63H 17/006 . {Missile-launching means on toy vehicles}
- A63H 17/008 . {Launching devices for motorless toy vehicles (start mechanisms for trackways A63H 18/026; for toy aircraft A63H 27/14)}
- A63H 17/02 . convertible into other forms under the action of impact or shock, e.g. arrangements for imitating accidents
- A63H 17/045 . shaped as armoured cars, tanks or the like
- A63H 17/05 . Trucks; Lorries
- A63H 2017/055 . . {for agricultural use}
- A63H 17/06 . . with tipping bodies
- A63H 17/08 . . carrying a mechanically-raised ladder
- A63H 17/10 . . carrying a tank for transporting liquids
- A63H 17/12 . with cranes, winches or the like
- A63H 17/14 . Endless-track automobiles or trucks
- A63H 17/16 . in the form of a bicycle, with or without riders thereon

- A63H 17/18 . Tricycles, e.g. with moving figures
- A63H 17/21 . shaped as motorcycles with or without figures
- A63H 17/22 . Scooters with driver figure propelled by their wheels or by movement of the figure
- A63H 17/24 . shaped as sledges, sleighs, or bobsleighs with or without figures
- A63H 17/25 . Other wheeled vehicles with moving figures {(toy figures moving together with toy vehicles, led or propelled by the user, [A63H 7/04](#); self-movable toy figures driven by wheeled undercarriages [A63H 11/10](#))}
- A63H 17/26 . Details; Accessories (drive mechanisms [A63H 29/00](#))
- A63H 17/262 .. {Chassis; Wheel mountings; Wheels; Axles; Suspensions; Fitting body portions to chassis}
- A63H 17/264 .. {Coupling mechanisms (for model railway vehicles [A63H 19/18](#))}
- A63H 17/266 .. {Movable parts other than toy figures, driven by the wheels}
- A63H 17/268 .. {Musical toy vehicles}
- A63H 17/28 .. Electric lighting systems
- A63H 17/30 .. Direction-indicators
- A63H 17/32 .. Acoustical or optical signalling devices
- A63H 17/34 .. Arrangements for imitating the noise of motors
- A63H 17/36 .. Steering-mechanisms for toy vehicles
 - ... actuated by hand
 - ... steered by program
 - ... Toy vehicles automatically steering or reversing by collision with an obstacle
- A63H 17/42 .. Automatic stopping or braking arrangements
- A63H 17/44 .. Toy garages for receiving toy vehicles; Filling stations
- A63H 18/00** **Highways or trackways for toys** (railway permanent way [A63H 19/30](#); for special railways [A63H 21/00](#)); **Propulsion by special interaction between vehicle and track**
- A63H 18/002 . {Air-actuated track systems, e.g. with air cushion}
- A63H 18/005 . {Accessories for indicating the winner of a race, e.g. lap counters, speed indicators}
- A63H 18/007 . {Vehicles moved by vibration}
- A63H 18/02 . Construction or arrangement of the trackway
 - .. {Flexible tracks; Fluid-pressure-actuated tracks}
 - .. {Track control means, e.g. switches ([A63H 18/025](#) takes precedence)}
 - .. {Actuation of track parts by the vehicle}
 - .. {Start-finish mechanisms; Stop arrangements; Traffic lights; Barriers, or the like ([A63H 18/025](#) takes precedence)}
 - .. {Looping; Jumping; Tilt-track sections}
 - .. Up-and-down-hill trackways ([A63H 18/06](#) takes precedence)
 - .. designed to cause movement of a vehicle by alteration of the inclination of part of the trackway
- A63H 18/08 . with mechanical means for guiding or steering
- A63H 18/10 . with magnetic means for steering
- A63H 18/12 . Electric current supply to toy vehicles through the track

A63H 18/14	. Drives arranged in the track, e.g. endless conveying means, magnets, driving-discs
A63H 18/16	. Control of vehicle drives by interaction between vehicle and track; Control of track elements by vehicles
A63H 2018/165	.. {Means to improve adhesion of the vehicles on the track, e.g. using magnetic forces}
A63H 19/00	Model railways (propulsion by special interaction between vehicle and track A63H 18/00)
A63H 19/02	. Locomotives; Motor coaches
A63H 19/04	.. spring-driven
A63H 19/06	.. Steam-driven locomotives; Engines therefor
A63H 19/08	... Boilers for locomotives
A63H 19/10	.. electrically driven
A63H 19/12	... with electric reversing gear
A63H 19/14	.. Arrangements for imitating locomotive features, e.g. whistling, signalling, puffing
A63H 19/15	. Special types of cars
A63H 19/16	. Parts for model railway vehicles
A63H 19/18	.. Car coupling or uncoupling mechanisms
A63H 19/20	.. Illuminating arrangements
A63H 19/22	.. Wheels; Wheel axles; Bogies
A63H 19/24	. Electric toy railways; Systems therefor
A63H 2019/243	.. {Anti-collision systems}
A63H 2019/246	.. {Remote controls}
A63H 19/26	.. Toy vehicles with overhead trolley-wire; Trolley-buses
A63H 19/28	. Mechanical toy railway systems
A63H 19/30	. Permanent way; Rails; Rail-joint connections
A63H 19/32	.. Switches or points; Operating means therefor
A63H 19/34	. Bridges; Stations; Signalling systems
A63H 19/36	. Model railway structures, e.g. kinds of arrangement of several units in containers, or on plates, or in combination with scenics for toy purposes (models or scenery for general purposes G09B)
A63H 2019/365	.. {Devices for putting or removing vehicles on or from the rails, e.g. ramps}
A63H 21/00	Other toy railways
A63H 21/02	. with cable- or rail-suspended vehicles
A63H 21/04	. Mono-railways, e.g. with vehicles embracing the rail in the form of a saddle (A63H 21/02 takes precedence)
A63H 23/00	Toy boats; Floating toys; Other aquatic toy devices
A63H 23/005	. {made of parts to be assembled}
A63H 23/02	. Boats; Sailing boats
A63H 23/04	.. Self-propelled boats, ships or submarines
A63H 23/06	... jet-propelled
A63H 23/08	. Cartesian or other divers

- A63H 23/10 . Other water toys, floating toys, or like buoyant toys
- A63H 23/12 . . Waterborne toy projectiles; Knock-apart toys; Exploding ship toys
- A63H 23/14 . . Special drives
- A63H 23/16 . . Aquatic toy installations; Harbour arrangements
- A63H 27/00 Toy aircraft; Other flying toys (toys with parachutes [A63H 33/20](#)); {Starting or launching devices therefor}**
- A63H 27/001 . {Making or assembling thereof, e.g. by folding}
- A63H 27/002 . {Means for manipulating kites or other captive flying toys, e.g. kite-reels (reels in general [B65H 75/00](#))}
- A63H 27/004 . {Means for launching objects from aircraft, e.g. pilot, missiles}
- A63H 27/005 . {Rockets; Missiles}
- A63H 27/007 . {Collapsible wings, e.g. for catapult aeroplanes}
- A63H 27/008 . {Propelled by flapping of wings (driving mechanisms with extensible rubber bands for toys in general [A63H 29/18](#))}
- A63H 27/02 . Model aircraft
- A63H 27/04 . Captive toy aircraft
- A63H 27/06 . Jet-propelled flying toys, e.g. aeroplanes ([A63H 27/04](#), [A63H 27/12](#) take precedence)
- A63H 27/08 . Kites {(other than toy aspects [B64C 31/06](#))}
- A63H 27/082 . . {Rotary kites; Kites provided with rotary parts}
- A63H 27/085 . . {Inflatable kites}
- A63H 27/087 . . {Means for launching objects along the kite string, e.g. with parachutes}
- A63H 27/10 . Balloons (connection of valves to inflatable elastic bodies [B60C 29/00](#); {other than toy aspects [B64B 1/40](#)})
- A63H 2027/1008 . . {Anchoring means or weights}
- A63H 2027/1016 . . {combined with candy or other food items}
- A63H 2027/1025 . . {Fabrication methods or special materials therefor}
- A63H 2027/1033 . . {Inflation devices or methods for inflating balloons}
- A63H 2027/1041 . . {Holding or sealing means, e.g. handling rods, clamps or plugs}
- A63H 2027/105 . . {Knotting means}
- A63H 2027/1058 . . {associated with light or sound}
- A63H 2027/1066 . . {Having means to guide movement, e.g. propeller or wings}
- A63H 2027/1075 . . {Special shapes or constructions (for aircraft type balloons [A63H 2027/1066](#))}
- A63H 2027/1083 . . {Valves or nozzles}
- A63H 2027/1091 . . {with object inserted within; Means or methods for insertion of objects}
- A63H 27/12 . Helicopters ([A63H 27/04](#) takes precedence); Flying tops
- A63H 27/14 . Starting or launching devices for toy aircraft; Arrangements on toy aircraft for starting or launching {(for launching objects from an aircraft [A63H 27/004](#))}

Guidance heading: Driving or controlling toys, e.g. toy vehicles

A63H 29/00 Drive mechanisms for toys in general

A63H 29/02	. Clockwork mechanisms
A63H 29/04	. . Helical-spring driving mechanisms
A63H 29/06	. . Other elements therefor
A63H 29/08	. Driving mechanisms actuated by balls or weights
A63H 29/10	. Driving mechanisms actuated by flowing media
A63H 29/12	. . by a sand stream
A63H 29/14	. . by a water stream
A63H 29/16	. . by steam or compressed air
A63H 29/165	. . . {jet-propelled}
A63H 29/18	. Driving mechanisms with extensible rubber bands
A63H 29/20	. Flywheel driving mechanisms
A63H 29/22	. Electric drives (power supply through track A63H 18/12)
A63H 29/24	. Details or accessories for drive mechanisms, e.g. means for winding-up or starting toy engines
A63H 30/00	Remote-control arrangements specially adapted for toys, e.g. for toy vehicles (steering mechanisms for toy vehicles A63H 17/36 ; for model railways A63H 19/24 , A63H 19/28)
A63H 30/02	. Electrical arrangements (transformers H01F ; converters H02M)
A63H 30/04	. . using wireless transmission
A63H 30/06	. Hydraulic or pneumatic arrangements
A63H 31/00	Gearing for toys (gearing in general F16H)
A63H 31/02	. Screw-spindle mechanisms
A63H 31/04	. Friction mechanisms
A63H 31/06	. Belt or string gear
A63H 31/08	. Gear-control mechanisms; Gears for imparting a reciprocating motion
A63H 31/10	. Gearing mechanisms actuated by movable wires enclosed in flexible tubes
A63H 33/00	Other toys
A63H 33/001	. {Toy-moulding appliances; Toy moulding}
A63H 33/002	. {Devices for converting reciprocal or vibratory motion into rotary motion, e.g. for propellers}
A63H 33/003	. {Convertible toys, e.g. robots convertible into rockets or vehicles convertible into planes}
A63H 33/004	. . {made of fabrics or stuffed}
A63H 33/005	. {Motorised rolling toys}
A63H 33/006	. {Infant exercisers, e.g. for attachment to a crib}
A63H 33/007	. {Push or pull wheels, e.g. with movable parts other than toy figures driven by the wheels (A63H 33/02 takes precedence; for driving movable toy figures A63H 7/04)}
A63H 33/008	. {Playhouses, play-tents, big enough for playing inside}
A63H 33/009	. {Toy swords or similar toy weapons; Toy shields}
A63H 33/02	. Toy hoops, {i.e. rings to be rolled by separate sticks}; Sticks for propelling

- A63H 33/04 . Building blocks, strips, or similar building parts
- A63H 33/042 .. {Mechanical, electrical, optical, pneumatic or hydraulic arrangements; Motors}
- A63H 33/044 .. {Buildings}
- A63H 33/046 .. {comprising magnetic interaction means, e.g. holding together by magnetic attraction}
- A63H 33/048 .. {to be assembled using hook and loop-type fastener or the like}
- A63H 33/06 .. to be assembled without the use of additional elements
- A63H 33/062 ... {with clip or snap mechanisms}
- A63H 33/065 ... {using elastic deformation ([A63H 33/062](#) takes precedence)}
- A63H 33/067 ... {with rotation or translation, e.g. of keyhole or bayonet type}
- A63H 33/08 ... provided with complementary holes, grooves, or protuberances, e.g. dovetails
- A63H 33/082 {with dovetails}
- A63H 33/084 {with grooves ([dovetails A63H 33/082](#))}
- A63H 33/086 {with primary projections fitting by friction in complementary spaces between secondary projections, e.g. sidewalls}
- A63H 33/088 {with holes ([A63H 33/062](#) ,[A63H 33/065](#) take precedence)}
- A63H 33/10 .. to be assembled by means of additional non-adhesive elements
- A63H 33/101 ... {with clip or snap mechanism}
- A63H 33/102 ... {using elastic deformation ([A63H 33/101](#) takes precedence)}
- A63H 33/103 ... {with wires, springs, suction cups, telescopic elements}
- A63H 33/105 ... {with grooves, e.g. dovetails}
- A63H 33/106 ... {with rotation, e.g. of bayonet type}
- A63H 33/107 ... {using screws, bolts, nails, rivets, clamps}
- A63H 33/108 ... {with holes ([A63H 33/101](#), [A63H 33/102](#) and [A63H 33/107](#) take precedence)}
- A63H 33/12 ... Perforated strips or the like assembled by rods, bolts, or the like
- A63H 33/14 .. specially adapted to be assembled by adhesive or cement
- A63H 33/16 . Models made by folding paper
- A63H 33/18 . Throwing or slinging toys, {e.g. flying disc toys (discs used in athletics [A63B 65/10](#))}{as part of a game [A63F 9/02](#); sling weapons [F41B 3/00](#); spring toy guns [F41B 7/08](#)}
- A63H 33/185 .. {Aerial toy rotating automatically when descending under gravity}
- A63H 33/20 . Toys with parachutes; Toy parachutes ({[A63H 27/004](#), [A63H 27/005](#), and [A63H 27/087](#) take precedence}; parachutes for aeronautics [B64D](#))
- A63H 33/22 . Optical, colour, or shadow toys ({puzzles with optical elements [A63F 9/0613](#)}; kaleidoscopes [G02B 27/08](#))
- A63H 33/26 . Magnetic or electric toys (electric drives [A63H 29/22](#); {indoor games played with small balls using magnetic power [A63F 7/0088](#), [A63F 7/068](#)})
- A63H 33/28 . Soap-bubble toys; Smoke toys (blowing smoke rings [A24F 13/30](#))
- A63H 33/30 . Imitations of miscellaneous apparatus not otherwise provided for, e.g. telephones, weighing-machines, cash-registers (savings boxes [A45C 1/12](#); toy ticket punches [G07B 9/02](#))
- A63H 33/3005 .. {Cash-registers}

A63H 33/3011	.. {Weighing-machines}
A63H 33/3016	.. {Telephones}
A63H 33/3022	.. {simulating liquid flow, e.g. nursing bottles (drinking, weeping, wetting dolls A63H 3/24)}
A63H 33/3027	.. {Radio or television sets}
A63H 33/3033	.. {simulating driving; Accessories therefor, e.g. steering wheels}
A63H 33/3038	.. {Baths; Showers}
A63H 33/3044	.. {Loading stations, e.g. with conveyers, elevators, cranes (cranes, winches or the like per se A63H 17/12)}
A63H 33/305	.. {Vacuum-cleaners}
A63H 33/3055	.. {Ovens, or other cooking means}
A63H 33/3061	.. {Washing-machines}
A63H 33/3066	.. {Watches or clocks}
A63H 33/3072	.. {Tools or machine-tools}
A63H 33/3077	.. {Typewriters}
A63H 33/3083	.. {Printing machinery}
A63H 33/3088	.. {Textile-machines (toy looms D03D 29/00)}
A63H 33/3094	.. {Doctors' instruments}
A63H 33/32	. Moulds, shapes, spades, or the like, for playing with sand
A63H 33/36	. Sparking toys
A63H 33/38	. Picture books with additional toy effects, e.g. pop-up or slide displays (picture books B42D 1/00)
A63H 33/40	. Windmills; Other toys actuated by air currents (driving mechanisms for toy figures or vehicles A63H 29/16)
A63H 33/42	. Toy models or toy scenery not otherwise covered (models or scenery for general purposes G09B)
A63H 33/425	.. {Toy space systems, e.g. satellites, space ships}
A63H 37/00	Jokes; Confetti, streamers, or other dance favours; {Cracker bonbons or the like}
A63H 37/005	. {Popper toys, i.e. disc-shaped toys which jump when snapping to their original shape after distortion}

A63H 2200/00 **Computerized interactive toys, e.g. dolls**