

CPC COOPERATIVE PATENT CLASSIFICATION

G06F ELECTRICAL DIGITAL DATA PROCESSING (computers in which a part of the computation is effected hydraulically or pneumatically [G06D](#); optically [G06E](#); self-contained input or output peripheral equipment [G06K](#); impedance networks using digital techniques [H03H](#))

NOTE

In this subclass, the following terms or expressions are used with the meaning indicated:

- "handling" includes processing or transporting of data;
- "data processing equipment" means an association of an electric digital data processor classifiable under group [G06F 7/00](#), with one or more arrangements classifiable under groups [G06F 1/00](#) - [G06F 5/00](#) and [G06F 9/00](#) - [G06F 13/00](#).

WARNING

The following IPC groups are not used in the CPC scheme. Subject matter covered by these groups is classified in the following CPC groups:

G06F 3/18	covered by	G06F 3/00 , G06K 11/00
G06F 7/04	covered by	G06F 7/02
G06F 9/302 - G06F 9/318	covered by	G06F 9/30
G06F 9/40	covered by	G06F 9/4425 and subgroups
G06F 9/42	covered by	G06F 9/4426 and subgroups
G06F 9/45	covered by	G06F 8/41 and subgroups

1/00	Details of data-processing equipment not covered by groups G06F 3/00 - G06F 13/00, {e.g. cooling, packaging or power supply specially adapted for computer application (security arrangements for protecting computers or computer systems against unauthorised activity G06F 21/00)}	1/0342 {for generating simultaneously two or more related waveforms, e.g. with different phase angles only}
1/02	. Digital function generators {(evaluating functions by calculating only G06F 7/544 , G06F 7/60 ; generating sawtooth or staircase waveforms H03K 4/00)}	1/035	. . . Reduction of table size {(G06F 1/0314 takes precedence)}
1/022	. . {Waveform generators, i.e. devices for generating periodical functions of time, e.g. direct digital synthesizers (G06F 1/025 , G06F 1/03 take precedence)}	1/0353 {by using symmetrical properties of the function, e.g. using most significant bits for quadrant control}
1/025	. . for functions having two-valued amplitude, e.g. Walsh functions {(generation of pulse trains in general H03K 3/00)}	1/0356 {by using two or more smaller tables, e.g. addressed by parts of the argument}
1/0255	. . . {Walsh or analogous functions}	1/04	. Generating or distributing clock signals or signals derived directly therefrom
1/03	. . working, at least partly, by table look-up (G06F 1/025 takes precedence)	1/06	. . Clock generators producing several clock signals {(G06F 1/08 - G06F 1/14 take precedence)}
	NOTE	1/08	. . Clock generators with changeable or programmable clock frequency
	In order to be classified in this group, the table must contain function values of the desired or an intermediate function, not merely coefficients.	1/10	. . Distribution of clock signals {, e.g. skew}
1/0307	. . . {Logarithmic or exponential functions (G06F 1/0314 , G06F 1/035 take precedence)}	1/105	. . . {in which the distribution is at least partially optical}
1/0314	. . . {the table being stored on a peripheral device, e.g. papertape, drum}	1/12	. . Synchronisation of different clock signals {provided by a plurality of clock generators}
1/0321	. . . {Waveform generators, i.e. devices for generating periodical functions of time, e.g. direct digital synthesizers (G06F 1/0314 , G06F 1/035 take precedence)}	1/14	. . Time supervision arrangements, e.g. real time clock
1/0328 {in which the phase increment is adjustable, e.g. by using an adder-accumulator}	1/16	. Constructional details or arrangements (instrument details G12B)
1/0335 {the phase increment itself being a composed function of two or more variables, e.g. frequency and phase}	1/1601	. . {Constructional details related to the housing of computer displays, e.g. of CRT monitors, of flat displays (constructional details related to flat displays integrated in a portable computer, e.g. laptop, handheld computer G06F 1/1637 ; constructional details related to television receivers H04N 5/64)}
		1/1603	. . . {Arrangements to protect the display from incident light, e.g. hoods}
		1/1605	. . . {Multimedia displays, e.g. with integrated or attached speakers, cameras, microphones}
		1/1607	. . . {Arrangements to support accessories mechanically attached to the display housing (G06F 1/1603 , G06F 1/1605 take precedence)}
		1/1609 {to support filters or lenses}

- 1/1611 {to support document holders}
- 1/1613 . . {for portable computers (cooling arrangements therefor [G06F 1/203](#); constructional details or arrangements for pocket calculators, electronic agendas or books [G06F 15/0216](#); constructional details of portable telephone sets: with several bodies [H04M 1/0202](#))}
- 1/1615 . . . {with several enclosures having relative motions, each enclosure supporting at least one I/O or computing function (constructional details of portable telephones comprising a plurality of mechanically joined movable body parts [H04M 1/0206](#))}
- 1/1616 {with folding flat displays, e.g. laptop computers or notebooks having a clamshell configuration, with body parts pivoting to an open position around an axis parallel to the plane they define in closed position}
- 1/1618 {the display being foldable up to the back of the other housing with a single degree of freedom, e.g. by 360° rotation over the axis defined by the rear edge of the base enclosure}
- 1/162 {changing, e.g. reversing, the face orientation of the screen with a two degrees of freedom mechanism, e.g. for folding into tablet PC like position or orienting towards the direction opposite to the user to show to a second user}
- 1/1622 {with enclosures rotating around an axis perpendicular to the plane they define or with ball-joint coupling, e.g. PDA with display enclosure orientation changeable between portrait and landscape by rotation with respect to a coplanar body enclosure}
- 1/1624 {with sliding enclosures, e.g. sliding keyboard or display}
- 1/1626 . . . {with a single-body enclosure integrating a flat display, e.g. Personal Digital Assistants [PDAs]}
- 1/1628 . . . {Carrying enclosures containing additional elements, e.g. case for a laptop and a printer}
- 1/163 . . . {Wearable computers, e.g. on a belt}
- 1/1632 . . . {External expansion units, e.g. docking stations}
- 1/1633 . . . {Constructional details or arrangements of portable computers not specific to the type of enclosures covered by groups [G06F 1/1615](#) - [G06F 1/1626](#)}
- 1/1635 {Details related to the integration of battery packs and other power supplies such as fuel cells or integrated AC adapter (details of mounting batteries in general [H01M 2/1022](#))}
- 1/1637 {Details related to the display arrangement, including those related to the mounting of the display in the housing (constructional details related to the housing of computer displays in general [G06F 1/1601](#))}
- 1/1639 {the display being based on projection}
- 1/1641 {the display being formed by a plurality of foldable display components ([G06F 1/1647](#) takes precedence)}
- 1/1643 {the display being associated to a digitizer, e.g. laptops that can be used as penpads (touchpads integrated in a laptop or similar computer [G06F 1/169](#); secondary touch screen [G06F 1/1692](#); details related to the relative motion of the display enclosure with respect to the body enclosure, e.g. to move between laptop and tablet PC configuration [G06F 1/1615](#))}
- 1/1645 {the display being suitable to be used in combination with an external overhead projector}
- 1/1647 {including at least an additional display ([G06F 1/1692](#) takes precedence)}
- 1/1649 {the additional display being independently orientable, e.g. for presenting information to a second user}
- 1/165 {the additional display being small, e.g. for presenting status information}
- 1/1652 {the display being flexible, e.g. mimicking a sheet of paper, or rollable}
- 1/1654 {the display being detachable, e.g. for remote use}
- 1/1656 {Details related to functional adaptations of the enclosure, e.g. to provide protection against EMI, shock, water, or to host detachable peripherals like a mouse or removable expansions units like PCMCIA cards, or to provide access to internal components for maintenance or to removable storage supports like CDs or DVDs, or to mechanically mount accessories ([mounting of accessories to a computer display](#) [G06F 1/1607](#); display hoods [G06F 1/1603](#); cooling arrangements for portable computers [G06F 1/203](#))}
- 1/1658 {related to the mounting of internal components, e.g. disc drive or any other functional module}
- 1/166 {related to integrated arrangements for adjusting the position of the main body with respect to the supporting surface, e.g. legs for adjusting the tilt angle}
- 1/1662 {Details related to the integrated keyboard}
- 1/1664 {Arrangements for ergonomically adjusting the disposition of keys of the integrated keyboard}
- 1/1666 {Arrangements for reducing the size of the integrated keyboard for transport, e.g. foldable keyboards, keyboards with collapsible keys ([G06F 1/1664](#) takes precedence)}
- 1/1667 {Arrangements for adjusting the tilt angle of the integrated keyboard independently from the main body ([adjusting the tilt angle integrally with the main body](#) [G06F 1/166](#))}
- 1/1669 {Detachable keyboards}
- 1/1671 {Special purpose buttons or auxiliary keyboards, e.g. retractable mini keypads, keypads or buttons that remain accessible at closed laptop ([G06F 1/1666](#) takes precedence)}
- 1/1673 {Arrangements for projecting a virtual keyboard}

- 1/1675 {Miscellaneous details related to the relative movement between the different enclosures or enclosure parts which could be adopted independently from the movement typologies specified in [G06F 1/1615](#) and subgroups}
- 1/1677 {for detecting open or closed state or particular intermediate positions assumed by movable parts of the enclosure, e.g. detection of display lid position with respect to main body in a laptop, detection of opening of the cover of battery compartment}
- 1/1679 {for locking or maintaining the movable parts of the enclosure in a fixed position, e.g. latching mechanism at the edge of the display in a laptop or for the screen protective cover of a PDA ([G06F 1/1681](#) takes precedence)}
- 1/1681 {Details related solely to hinges ([hinge details related to the transmission of signals or power are classified in G06F 1/1683](#))}
- 1/1683 {for the transmission of signal or power between the different housings, e.g. details of wired or wireless communication, passage of cabling}
- 1/1684 {Constructional details or arrangements related to integrated I/O peripherals not covered by groups [G06F 1/1635](#) - [G06F 1/1675](#)}
- 1/1686 {the I/O peripheral being an integrated camera}
- 1/1688 {the I/O peripheral being integrated loudspeakers}
- 1/169 {the I/O peripheral being an integrated pointing device, e.g. trackball in the palm rest area, mini-joystick integrated between keyboard keys, touch pads or touch stripes ([G06F 1/1643](#) takes precedence; constructional details of pointing devices [G06F 3/033](#); joysticks in general [G05G 9/047](#))}
- 1/1692 {the I/O peripheral being a secondary touch screen used as control interface, e.g. virtual buttons or sliders}
- 1/1694 {the I/O peripheral being a single or a set of motion sensors for pointer control or gesture input obtained by sensing movements of the portable computer}
- 1/1696 {the I/O peripheral being a printing or scanning device}
- 1/1698 {the I/O peripheral being a sending/receiving arrangement to establish a cordless communication link, e.g. radio or infrared link, integrated cellular phone ([details of antennas disposed inside a computer H01Q 1/2266](#))}
- 1/18 . . Packaging or power distribution {(for electrical apparatus in general [H05K](#), [H02J](#))}
- 1/181 . . . {Enclosures (for electric apparatus in general [H05K 5/00](#); for portable computers [G06F 1/1613](#))}
- 1/182 {with special features, e.g. for use in industrial environments; grounding or shielding against radio frequency interference [RFI] or electromagnetical interference [EMI] ([in general H05K 9/00](#))}
- 1/183 . . . {Internal mounting support structures, e.g. for printed circuit boards ([in general H05K 7/1422](#)), internal connecting means (for buses [G06F 13/409](#))}
- 1/184 {Mounting of motherboards ([in general H05K 7/1429](#))}
- 1/185 {Mounting of expansion boards ([in general H05K 7/1417](#))}
- 1/186 {Securing of expansion boards in correspondence to slots provided at the computer enclosure ([in general H05K 7/1402](#))}
- 1/187 {Mounting of fixed and removable disk drives (constructional details of disk drives housings in general [G11B 33/00](#))}
- 1/188 {Mounting of power supply units (power supply for computers, *per se* [G06F 1/26](#))}
- 1/189 . . . {Power distribution}
- 1/20 . . Cooling means
- 1/203 . . . {for portable computers, e.g. for laptops}
- 1/206 . . . {comprising thermal management}
- 1/22 . Means for limiting or controlling the pin/gate ratio
- 1/24 . Resetting means ([micro-programme loading G06F 9/24](#); restoration from data faults [G06F 11/00](#))
- 1/26 . Power supply means, e.g. regulation thereof (for memories [G11C](#); {regulation in general [G05F](#)})
- 1/263 . . {Arrangements for using multiple switchable power supplies, e.g. battery and AC ([G06F 1/30](#) takes precedence)}
- 1/266 . . {Arrangements to supply power to external peripherals either directly from the computer or under computer control, e.g. supply of power through the communication port, computer controlled power-strips}
- 1/28 . . Supervision thereof, e.g. detecting power-supply failure by out of limits supervision
- 1/30 . . Means for acting in the event of power-supply failure or interruption, e.g. power-supply fluctuations ([for resetting only G06F 1/24](#); involving the processing of data-words [G06F 11/00](#))
- 1/305 . . . {in the event of power-supply fluctuations}
- 1/32 . . Means for saving power
- 1/3203 . . . {Power Management, i.e. event-based initiation of power-saving mode}
- 1/3206 {Monitoring a parameter, a device or an event triggering a change in power modality}
- 1/3209 {Monitoring remote activity, e.g. over telephone line, network connection}
- 1/3212 {Monitoring battery level, i.e. power saving action initiated when battery voltage goes below a certain level}
- 1/3215 {Monitoring of peripheral devices}
- 1/3218 {of display devices}
- 1/3221 {of disk drive devices}
- 1/3225 {of memory devices}
- 1/3228 {Monitoring task completion, e.g. by use of idle timer, STOP command, WAIT command}

- 1/3231 {Monitoring user presence or absence}
- 1/3234 {Action, measure or step performed to reduce power consumption}
- 1/3237 {Power saving by disabling clock generation or distribution}
- 1/324 {Power saving by lowering clock frequency}
- 1/3243 {Power saving in micro controller unit}
- 1/3246 {Power saving by software initiated power-off}
- 1/325 {Power saving in peripheral device}
- 1/3253 {Power saving in bus}
- 1/3256 {Power saving in optical drive}
- 1/3259 {Power saving in cursor control device, e.g. mouse, joystick, trackball}
- 1/3262 {Power saving in digitizer or tablet}
- 1/3265 {Power saving in display device}
- 1/3268 {Power saving in hard disk drive}
- 1/3271 {Power saving in keyboard}
- 1/3275 {Power saving in memory, e.g. RAM, cache}
- 1/3278 {Power saving in modem or I/O interface}
- 1/3281 {Power saving in PCMCIA card}
- 1/3284 {Power saving in printer}
- 1/3287 {Power saving by switching off individual functional units in a computer system, i.e. selective power distribution}
- 1/329 {Power saving by task scheduling}
- 1/3293 {Power saving by switching to a less power consuming processor, e.g. sub-CPU}
- 1/3296 {Power saving by lowering supply or operating voltage}
- 3/00** **Input arrangements for transferring data to be processed into a form capable of being handled by the computer; Output arrangements for transferring data from processing unit to output unit, e.g. interface arrangements (typewriters [B41J](#); conversion of physical variables [F15B 5/00](#), [G01](#); image acquisition [G06T 1/00](#), [G06F 9/00](#); coding, decoding or code conversion in general [H03M](#); transmission of digital information [H04L](#); {in regulating or control systems [G05B](#)})**
- 3/002 . {Specific input/output arrangements not covered by [G06F 3/02](#) - [G06F 3/16](#), e.g. facsimile, microfilm (facsimile per se [H04N 1/00](#); viewers photographic printing [G03B](#); electrography, magnetography [G03G](#); other optical apparatus [G02B 27/00](#))}
- 3/005 . . {Input arrangements through a video camera}
- 3/007 . {Digital input from or digital output to memories of the shift register type, e.g. magnetic bubble memories, CCD memories (magnetic bubble memories per se [G11C 19/08](#), CCD memories per se [G11C 19/28](#))}
- 3/01 . Input arrangements or combined input and output arrangements for interaction between user and computer ([G06F 3/16](#) takes precedence)
- 3/011 . . {Arrangements for interaction with the human body, e.g. for user immersion in virtual reality (for handicapped people in general [A61F 4/00](#); robot control [B25J](#); tactile signalling [G08B](#); blind teaching [G09B 21/00](#); for electrophonic musical instruments [G10H 1/344](#); electronic switches characterised by the way in which the control signals are generated [H03K 17/94](#))}
- 3/012 . . . {Head tracking input arrangements}
- 3/013 . . . {Eye tracking input arrangements ([G06F 3/015](#) takes precedence)}
- 3/014 . . . {Hand-worn input/output arrangements, e.g. data gloves}
- 3/015 . . . {Input arrangements based on nervous system activity detection, e.g. brain waves [EEG] detection, electromyograms [EMG] detection, electrodermal response detection}
- 3/016 . . {Input arrangements with force or tactile feedback as computer generated output to the user}
- 3/017 . . {Gesture based interaction, e.g. based on a set of recognized hand gestures (interaction based on gestures traced on a digitiser [G06F 3/04883](#))}
- 3/018 . . {Input/output arrangements for oriental characters}
- 3/02 . . Input arrangements using manually operated switches, e.g. using keyboards or dials (keyboard switches per se [H01H 13/70](#); electronic switches characterised by the way in which the control signals are generated [H03K 17/94](#))}
- 3/0202 . . . {Constructional details or processes of manufacture of the input device}
- 3/0205 {Lever arrangements for operating keyboard cursor control keys in a joystick-like manner}
- 3/0208 {Arrangements for adjusting the tilt angle of a keyboard, e.g. pivoting legs (for keyboards integrated in a laptop computer [G06F 1/1667](#))}
- 3/021 {Arrangements integrating additional peripherals in a keyboard, e.g. card or barcode reader, optical scanner}
- 3/0213 {Arrangements providing an integrated pointing device in a keyboard, e.g. trackball, mini-joystick (for pointing devices integrated in a laptop computer [G06F 1/169](#); joysticks [G05G 9/047](#); constructional details of pointing devices [G06F 3/033](#))}
- 3/0216 {Arrangements for ergonomically adjusting the disposition of keys of a keyboard (for keyboards integrated in a laptop computer [G06F 1/1664](#))}
- 3/0219 {Special purpose keyboards}
- 3/0221 {Arrangements for reducing keyboard size for transport or storage, e.g. foldable keyboards, keyboards with collapsible keys ([G06F 3/0216](#) takes precedence; for keyboards integrated in a laptop computer [G06F 1/1666](#))}
- 3/0224 {Key guide holders}
- 3/0227 . . . {Cooperation and interconnection of the input arrangement with other functional units of a computer ([G06F 3/023](#) - [G06F 3/037](#) take precedence)}

- 3/023 . . . Arrangements for converting discrete items of information into a coded form, e.g. arrangements for interpreting keyboard generated codes as alphanumeric codes, operand codes or instruction codes [{\(coding in connection with keyboards or like devices in general H03M 11/00\)}](#)
- 3/0231 {Cordless keyboards}
- 3/0232 {Manual direct entries, e.g. key to main memory}
- 3/0233 {Character input methods}
- 3/0234 {using switches operable in different directions}
- 3/0235 {using chord techniques [\(G06F 3/0234 takes precedence\)}](#)}
- 3/0236 {using selection techniques to select from displayed items}
- 3/0237 {using prediction or retrieval techniques}
- 3/0238 {Programmable keyboards [\(key guide holders G06F 3/0224\)](#)}
- 3/027 for insertion of decimal point [{\(display of decimal point G06F 3/1407; complete desk-top or hand- held calculators G06F 15/02\)}](#)
- 3/03 . . Arrangements for converting the position or the displacement of a member into a coded form
- 3/0304 . . . {Detection arrangements using opto-electronic means [\(constructional details of pointing devices not related to the detection arrangement using opto-electronic means G06F 3/033 and subgroups; optical digitisers G06F 3/042\)](#)}
- WARNING**
- Groups [G06F 3/0304](#) and [G06F 3/0317](#) are not complete, pending a reorganisation. See also [G06F 3/042](#) and subgroups
- 3/0308 {comprising a plurality of distinctive and separately oriented light emitters or reflectors associated to the pointing device, e.g. remote cursor controller with distinct and separately oriented LEDs at the tip whose radiations are captured by a photo-detector associated to the screen}
- 3/0312 {for tracking the rotation of a spherical or circular member, e.g. optical rotary encoders used in mice or trackballs using a tracking ball or in mouse scroll wheels [\(tracking relative movement in co-operation with a regularly or irregularly patterned surface, e.g. as in optical mice G06F 3/0317; constructional details of scroll or thumb-wheels G06F 3/0362; optical rotary encoders G01D 5/3473; thumb wheel switches H01H 19/001\)}](#)}
- 3/0317 {in co-operation with a patterned surface, e.g. absolute position or relative movement detection for an optical mouse or pen positioned with respect to a coded surface}
- 3/0321 {by optically sensing the absolute position with respect to a regularly patterned surface forming a passive digitiser, e.g. pen optically detecting position indicative tags printed on a paper sheet [\(constructional details of pen-shaped pointing devices G06F 3/03545, G06F 3/03542, G06F 3/037\)](#)}
- 3/0325 {using a plurality of light emitters or reflectors or a plurality of detectors forming a reference frame from which to derive the orientation of the object, e.g. by triangulation or on the basis of reference deformation in the picked up image}
- 3/033 . . . Pointing devices displaced or positioned by the user, e.g. mice, trackballs, pens or joysticks; Accessories therefor [{\(constructional details of joysticks G05G 9/047; arrangement for interfacing a joystick to a computer G06F 3/038\)}](#)
- 3/0334 {Foot operated pointing devices}
- 3/0338 with detection of limited linear or angular displacement of an operating part of the device from a neutral position, e.g. isotonic or isometric joysticks
- 3/0346 with detection of the device orientation or free movement in a 3D space, e.g. 3D mice, 6-DOF [six degrees of freedom] pointers using gyroscopes, accelerometers or tilt-sensors
- 3/0354 with detection of 2D relative movements between the device, or an operating part thereof, and a plane or surface, e.g. 2D mice, trackballs, pens or pucks
- 3/03541 {Mouse/trackball convertible devices, in which the same ball is used to track the 2D relative movement}
- 3/03542 {Light pens for emitting or receiving light}
- 3/03543 {Mice or pucks [\(G06F 3/03541 takes precedence\)](#)}
- 3/03544 {having dual sensing arrangement, e.g. two balls or two coils used to track rotation of the pointing device}
- 3/03545 {Pens or stylus}
- 3/03546 {using a rotatable ball at the tip as position detecting member}
- 3/03547 {Touch pads, in which fingers can move on a surface}
- 3/03548 {Sliders, in which the moving part moves in a plane}
- 3/03549 {Trackballs [\(G06F 3/03541 takes precedence\)](#)}
- 3/0362 with detection of 1D translations or rotations of an operating part of the device, e.g. scroll wheels, sliders, knobs, rollers or belts
- 3/037 using the raster scan of a cathode-ray tube [CRT] for detecting the position of the member, e.g. light pens cooperating with CRT monitors
- 3/038 Control and interface arrangements therefor, e.g. drivers or device-embedded control circuitry
- 3/0383 {Signal control means within the pointing device}
- 3/0386 {for light pen}
- 3/039 Accessories therefor, e.g. mouse pads [\(furniture aspects A47B 21/00\)](#)
- 3/0395 {Mouse pads}
- 3/041 . . . Digitisers, e.g. for touch screens or touch pads, characterized by the transducing means
- 3/0412 {Integrated displays and digitisers}
- 3/0414 {using force sensing means}

- 3/0416 {Control and interface arrangements for touch screen}
- 3/0418 {for error correction or compensation, e.g. parallax, calibration, alignment}
- 3/042 by opto-electronic means [{\(pens detecting optically their absolute position with respect to a coded surface G06F 3/0317\)}](#)
- 3/0421 {by interrupting or reflecting a light beam, e.g. optical touch-screen}
- 3/0423 {using sweeping light beams, e.g. using rotating or vibrating mirror}
- 3/0425 {using a single imaging device like a video camera for tracking the absolute position of a single or a plurality of objects with respect to an imaged reference surface, e.g. video camera imaging a display or a projection screen, a table or a wall surface, on which a computer generated image is displayed or projected [\(tracking a projected light spot to determine a position on a display surface G06F 3/0386\)](#)}
- 3/0426 {tracking fingers with respect to a virtual keyboard projected or printed on the surface [\(virtual keyboards on touch screens G06F 3/04886\)](#)}
- 3/0428 {by sensing at the edges of the touch surface the interruption of optical paths, e.g. an illumination plane, parallel to the touch surface which may be virtual [\(sensing beam interruptions in a planar beam grid of an optical touch-screen G06F 3/0421\)](#)}
- 3/043 using propagating acoustic waves
- 3/0433 {in which the acoustic waves are either generated by a movable member and propagated within a surface layer or propagated within a surface layer and captured by a movable member}
- 3/0436 {in which generating transducers and detecting transducers are attached to a single acoustic waves transmission substrate}
- 3/044 by capacitive means
- 3/045 using resistive elements, e.g. single continuous surface or two parallel surfaces put in contact
- 3/046 by electromagnetic means
- 3/047 using sets of wires, e.g. crossed wires
- 3/048 . . Interaction techniques based on graphical user interfaces [GUI]
- NOTES**
1. This group [covers](#) subject matter where the focus is placed on the way the user can interact with the displayed data. The mere presence of a standard GUI in the context of the disclosure of a specific software application or a specific device capable of processing data related to its specific function, should be in general classified in the appropriate subclasses related to those software applications or specific devices.
 2. In this group, multi-aspect classification is applied, so that subject matter characterised by aspects covered by more than one of its groups, which is considered to represent information of interest for search, should be classified in each of those groups.
- 3/0481 based on specific properties of the displayed interaction object or a metaphor-based environment, e.g. interaction with desktop elements like windows or icons, or assisted by a cursor's changing behaviour or appearance
- 3/04812 {interaction techniques based on cursor appearance or behaviour being affected by the presence of displayed objects, e.g. visual feedback during interaction with elements of a graphical user interface through change in cursor appearance, constraint movement or attraction/repulsion with respect to a displayed object [\(interaction techniques based on cursor behaviour involving tactile or force feedback G06F 3/016\)](#)}
- 3/04815 {Interaction with three-dimensional environments, e.g. control of viewpoint to navigate in the environment}
- 3/04817 {using icons [\(graphical programming languages using iconic symbols G06F 8/34\)](#)}
- 3/0482 interaction with lists of selectable items, e.g. menus
- 3/0483 interaction with page-structured environments, e.g. book metaphor
- 3/0484 for the control of specific functions or operations, e.g. selecting or manipulating an object or an image, setting a parameter value or selecting a range
- 3/04842 {Selection of a displayed object [\(G06F 3/0482 takes precedence\)](#)}
- 3/04845 {for image manipulation, e.g. dragging, rotation}
- 3/04847 {Interaction techniques to control parameter settings, e.g. interaction with sliders, dials}
- 3/0485 Scrolling or panning
- 3/04855 {Interaction with scrollbars}
- 3/0486 Drag-and-drop
- 3/0487 using specific features provided by the input device, e.g. functions controlled by the rotation of a mouse with dual sensing arrangements, or of the nature of the input device, e.g. tap gestures based on pressure sensed by a digitiser
- 3/0488 using a touch-screen or digitiser, e.g. input of commands through traced gestures
- 3/04883 {for entering handwritten data, e.g. gestures, text}
- 3/04886 {by partitioning the screen or tablet into independently controllable areas, e.g. virtual keyboards, menus [\(G06F 3/04883 takes precedence\)](#)}
- 3/0489 using dedicated keyboard keys or combinations thereof
- 3/04892 {Arrangements for controlling cursor position based on codes indicative of cursor displacements from one discrete location to another, e.g. using cursor control keys associated to different directions or using the tab key [\(arrangements for controlling cursor position based on coordinate signals G06F 3/038\)](#)}

- 3/04895 {Guidance during keyboard input operation, e.g. prompting ([help systems G06F 9/4446](#))}
- 3/04897 {Special input arrangements or commands for improving display capability}
- 3/05 Digital input using the sampling of an analogue quantity at regular intervals of time, {input from a/d converter or output to d/a converter} ([analogue-digital conversion per se H03M 1/00](#); [sampling per se H03K 17/00](#); [sample- and- hold arrangements per se G11C 27/02](#))
- 3/06 Digital input from or digital output to record carriers, {e.g. RAID, emulated record carriers, networked record carriers ([recording or reproducing devices per se G11B](#); [error detection, error correction, monitoring per se regarding storage systems G06F 11/00](#); [accessing or addressing within memory systems or architectures G06F 12/00](#); [information retrieval G06F 17/30](#))}
- 3/0601 {Dedicated interfaces to storage systems}
- 3/0602 {specifically adapted to achieve a particular effect}
- 3/0604 {Improving or facilitating administration, e.g. storage management}
- 3/0605 {by facilitating the interaction with a user or administrator}
- 3/0607 {by facilitating the process of upgrading existing storage systems, e.g. for improving compatibility between host and storage device}
- 3/0608 {Saving storage space on storage systems}
- 3/061 {Improving I/O performance}
- 3/0611 {in relation to response time}
- 3/0613 {in relation to throughput}
- 3/0614 {Improving the reliability of storage systems}
- 3/0616 {in relation to life time, e.g. increasing Mean Time Between Failures [MTBF]}
- 3/0617 {in relation to availability}
- 3/0619 {in relation to data integrity, e.g. data losses, bit errors}
- 3/062 {Securing storage systems}
- 3/0622 {in relation to access}
- 3/0623 {in relation to content}
- 3/0625 {Power saving in storage systems}
- 3/0626 {Reducing size or complexity of storage systems}
- 3/0628 {making use of a particular technique}
- 3/0629 {Configuration or reconfiguration of storage systems}
- 3/0631 {by allocating resources to storage systems}
- 3/0632 {by initialisation or re-initialisation of storage systems}
- 3/0634 {by changing the state or mode of one or more devices}
- 3/0635 {by changing the path, e.g. traffic rerouting, path reconfiguration}
- 3/0637 {Permissions}
- 3/0638 {Organizing or formatting or addressing of data}
- 3/064 {Management of blocks}
- 3/0641 {De-duplication techniques}
- 3/0643 {Management of files}
- 3/0644 {Management of space entities, e.g. partitions, extents, pools}
- 3/0646 {Horizontal data movement in storage systems, i.e. moving data in between storage devices or systems}
- 3/0647 {Migration mechanisms}
- 3/0649 {Lifecycle management}
- 3/065 {Replication mechanisms}
- 3/0652 {Erasing, e.g. deleting, data cleaning, moving of data to a wastebasket}
- 3/0653 {Monitoring storage devices or systems}
- 3/0655 {Vertical data movement, i.e. input-output transfer; data movement between one or more hosts and one or more storage devices}
- 3/0656 {Data buffering arrangements}
- 3/0658 {Controller construction arrangements}
- 3/0659 {Command handling arrangements, e.g. command buffers, queues, command scheduling}
- 3/0661 {Format or protocol conversion arrangements}
- 3/0662 {Virtualisation aspects}
- 3/0664 {at device level, e.g. emulation of a storage device or system}
- 3/0665 {at area level, e.g. provisioning of virtual or logical volumes}
- 3/0667 {at data level, e.g. file, record or object virtualisation}
- 3/0668 {adopting a particular infrastructure}
- 3/067 {Distributed or networked storage systems, e.g. storage area networks [SAN], network attached storage [NAS]}
- 3/0671 {In-line storage system}
- 3/0673 {Single storage device}
- 3/0674 {Disk device}
- 3/0676 {Magnetic disk device}
- 3/0677 {Optical disk device, e.g. CD-ROM, DVD}
- 3/0679 {Non-volatile semiconductor memory device, e.g. flash memory, one time programmable memory [OTP]}
- 3/068 {Hybrid storage device}
- 3/0682 {Tape device}
- 3/0683 {Plurality of storage devices}
- 3/0685 {Hybrid storage combining heterogeneous device types, e.g. hierarchical storage, hybrid arrays}
- 3/0686 {Libraries, e.g. tape libraries, jukebox}
- 3/0688 {Non-volatile semiconductor memory arrays}
- 3/0689 {Disk arrays, e.g. RAID, JBOD}
- 2003/0691 {buffering arrangements}
- 2003/0692 {digital I/O from or to direct access storage devices, e.g. magnetic, optical, magneto-optical disc}
- 2003/0694 {emulating arrangements, e.g. RAM-disc}
- 2003/0695 {formatting arrangements}
- 2003/0697 {device management, e.g. handlers, drivers, I/O schedulers}
- 2003/0698 {digital I/O from or to serial access storage devices, e.g. magnetic tape}

3/08	. . from or to individual record carriers, e.g. punched card, {memory card, integrated circuit [IC] card, smart card (record carriers for use with machines and with at least a part designed to carry digital markings G06K 19/00 ; coded identity card or credit card with a coded signal G07F 7/10)}	3/1229 {Printer resources management or printer maintenance, e.g. device status, power levels}
3/09	. Digital output to typewriters	3/123 {Software or firmware update, e.g. device firmware management}
3/12	. Digital output to print unit, {e.g. line printer, chain printer} (digital output to typewriter G06F 3/09 ; printing of alphanumeric characters G06K 15/02)	3/1231 {Device related settings, e.g. IP address, Name, Identification}
3/1201	. . {Dedicated interfaces to print systems}	3/1232 {Transmitting printer device capabilities, e.g. upon request or periodically}
3/1202	. . . {specifically adapted to achieve a particular effect}	3/1234 {Errors handling and recovery, e.g. reprinting (G06F 3/1261 takes precedence)}
3/1203 {Improving or facilitating administration, e.g. print management}	3/1235 {caused by end of consumables, e.g. paper, ink, toner}
3/1204 {resulting in reduced user or operator actions, e.g. presetting, automatic actions, using hardware token storing data}	3/1236 {Connection management}
3/1205 {resulting in increased flexibility in print job configuration, e.g. job settings, print requirements, job tickets}	3/1237 {Print job management}
3/1206 {resulting in increased flexibility in input data format or job format or job type}	3/1238 {Secure printing, e.g. user identification, user rights for device usage, unallowed content, blanking portions or fields of a page, releasing held jobs}
3/1207 {resulting in the user being informed about print result after a job submission}	3/1239 {Restricting the usage of resources, e.g. usage or user levels, credit limit, consumables, special fonts}
3/1208 {resulting in improved quality of the output result, e.g. print layout, colours, workflows, print preview}	3/124 {Parallel printing or parallel ripping}
3/1209 {resulting in adapted or bridged legacy communication protocols, e.g. emulation, protocol extension}	3/1241 {Dividing a job according to job requirements, e.g. black/white and colour pages, covers and body of books, tabs}
3/121 {Facilitating exception or error detection and recovery, e.g. fault, media or consumables depleted}	3/1242 {Image or content composition onto a page}
3/1211 {Improving printing performance}	3/1243 {Variable data printing, e.g. document forms, templates, labels, coupons, advertisements, logos, watermarks, transactional printing, fixed content versioning}
3/1212 {achieving reduced delay between job submission and print start}	3/1244 {Job translation or job parsing, e.g. page banding}
3/1213 {at an intermediate node or at the final node}	3/1245 {by conversion to intermediate or common format}
3/1214 {at the submitting node}	3/1246 {by handling markup languages, e.g. XSL, XML, HTML}
3/1215 {achieving increased printing speed, i.e. reducing the time between printing start and printing end}	3/1247 {by conversion to printer ready format}
3/1217 {achieving reduced idle time at the output device or increased asset utilization}	3/1248 {by printer language recognition, e.g. PDL, PCL, PDF}
3/1218 {Reducing or saving of used resources, e.g. avoiding waste of consumables or improving usage of hardware resources}	3/125 {Page layout or assigning input pages onto output media, e.g. imposition}
3/1219 {with regard to consumables, e.g. ink, toner, paper}	3/1251 {for continuous media, e.g. web media, rolls}
3/122 {with regard to computing resources, e.g. memory, CPU}	3/1252 {for sheet based media}
3/1221 {with regard to power consumption}	3/1253 {Configuration of print job parameters, e.g. using UI at the client}
3/1222 {Increasing security of the print job}	3/1254 {Automatic configuration, e.g. by driver}
3/1223	. . . {specifically adapted to use a particular technique}	3/1255 {Settings incompatibility, e.g. constraints, user requirements vs. device capabilities}
3/1224 {Client or server resources management}	3/1256 {User feedback, e.g. print preview, test print, proofing, pre-flight checks}
3/1225 {Software update, e.g. print driver, modules, plug-ins, fonts}	3/1257 {by using pre-stored settings, e.g. job templates, presets, print styles}
3/1226 {Discovery of devices having required properties}	3/1258 {by updating job settings at the printer}
3/1227 {Printer definition files}	3/1259 {Print job monitoring, e.g. job status}
3/1228 {Printing driverless or using generic drivers}	3/126 {Job scheduling, e.g. queuing, determine appropriate device}
		3/1261 {by using alternate printing}

- 3/1262 {by grouping or ganging jobs}
- 3/1263 {based on job priority, e.g. re-arranging the order of jobs, e.g. the printing sequence}
- 3/1264 {by assigning post-processing resources}
- 3/1265 {Printing by reference, e.g. retrieving document/image data for a job from a source mentioned in the job}
- 3/1267 {Job repository, e.g. non-scheduled jobs, delay printing}
- 3/1268 {Job submission, e.g. submitting print job order or request not the print data itself}
- 3/1269 {by broadcasting server}
- 3/127 {by using hot folders, e.g. folder for which print settings or print data management rules are set in advance}
- 3/1271 {Job submission at the printing node, e.g. creating a job from a data stored locally or remotely ([G06F 3/1238 takes precedence](#))}
- 3/1272 {Digital storefront, e.g. e-ordering, web2print, submitting a job from a remote submission screen}
- 3/1273 {Print job history, e.g. logging, accounting, tracking}
- 3/1274 {Deleting of print job}
- 3/1275 {Print workflow management, e.g. defining or changing a workflow, cross publishing}
- 3/1276 {within a printer driver, e.g. driver resides either on a server or on a client}
- 3/1277 {using filter pipeline, e.g. outside the driver, adding traps}
- 3/1278 . . . {specifically adapted to adopt a particular infrastructure}
- 3/1279 {Controller construction, e.g. aspects of the interface hardware}
- 3/128 {Direct printing, e.g. sending document file, using memory stick, printing from a camera}
- 3/1281 {Multi engine printer devices, e.g. one entity having multiple output engines}
- 3/1282 {High volume printer device}
- 3/1284 {Local printer device}
- 3/1285 {Remote printer device, e.g. being remote from client or server}
- 3/1286 {via local network}
- 3/1287 {via internet}
- 3/1288 {in client-server-printer device configuration}
- 3/1289 {in server-client-printer device configuration, e.g. the server does not see the printer}
- 3/129 {in server-printer device-client configuration, e.g. print flow goes from server to printer and then bidirectional from printer to client, i.e. the client does not communicate with the server}
- 3/1291 {Pool of printer devices: self-managing printing devices in a network, e.g. without a server}
- 3/1292 {Mobile client, e.g. wireless printing}
- 3/1293 . . . {Printer information exchange with computer}
- 3/1294 . . . {Status or feedback related to information exchange}
- 3/1295 . . . {Buffering means}
- 3/1296 . . . {Printer job scheduling or printer resource handling}
- 3/1297 . . . {Printer code translation, conversion, emulation, compression; Configuration of printer parameters}
- 3/1298 . . . {Printer language recognition, e.g. programme control language, page description language}
- 3/13 . . . Digital output to plotter; {Cooperation and interconnection of the plotter with other functional units}
- 3/14 . . . Digital output to display device; {Cooperation and interconnection of the display device with other functional units} ([control of display in general G09G](#); [arrangements for producing a permanent visual presentation of the output data G06K 15/00](#))
- 3/1407 . . . {General aspects irrespective of display type, e.g. determination of decimal point position, display with fixed or driving decimal point, suppression of non-significant zeros}
- 3/1415 . . . {with means for detecting differences between the image stored in the host and the images displayed on the displays}
- 3/1423 . . . {controlling a plurality of local displays, e.g. CRT and flat panel display}
- 3/1431 . . . {using a single graphics controller}
- 3/1438 . . . {using more than one graphics controller}
- 3/1446 . . . {display composed of modules, e.g. video walls}
- 3/1454 . . . {involving copying of the display data of a local workstation or window to a remote workstation or window so that an actual copy of the data is displayed simultaneously on two or more displays, e.g. teledisplay}
- 3/1462 . . . {with means for detecting differences between the image stored in the host and the images displayed on the remote displays}
- 3/147 . . . using display panels
- 3/1475 . . . {with conversion of CRT control signals to flat panel control signals, e.g. adapting the palette memory}
- 3/153 . . . using cathode-ray tubes
- 3/16 . . . Sound input; Sound output ([conversion of speech into digital information or vice versa G10L](#))
- 3/162 . . . {Interface to dedicated audio devices, e.g. audio drivers, interface to CODECs}
- 3/165 . . . {Management of the audio stream, e.g. setting of volume, audio stream path}
- 3/167 . . . {Audio in a user interface, e.g. using voice commands for navigating, audio feedback}
- 5/00** **Methods or arrangements for data conversion without changing the order or content of the data handled** ([by coding or decoding H03M](#))
- 5/01 . . . for shifting, e.g. justifying, scaling, normalising ([digital stores in which the information is moved stepwise, e.g. shift-registers G11C 19/00](#); [digital stores in which the information circulates G11C 21/00](#))
- 5/012 . . . {in floating-point computations}
- 5/015 . . . {having at least two separately controlled shifting levels, e.g. using shifting matrices ([G06F 5/012 takes precedence](#))}
- 5/017 . . . {using recirculating storage elements}

- 5/06 . . for changing the speed of data flow, i.e. speed regularising {or timing, e.g. delay lines, FIFO buffers; over- or underrun control therefor; [\(G06F 7/78 takes precedence\)](#)}
- 5/065 . . {Partitioned buffers, e.g. allowing multiple independent queues, bidirectional FIFO's}
- 5/08 . . having a sequence of storage locations, the intermediate ones not being accessible for either enqueue or dequeue operations, e.g. using a shift register {(G06F 5/065 takes precedence; shift registers per se G11C 19/00)}
- 5/085 . . . {in which the data is recirculated}
- 5/10 . . having a sequence of storage locations each being individually accessible for both enqueue and dequeue operations, e.g. using random access memory {(G06F 5/065 takes precedence)}
- 5/12 . . . Means for monitoring the fill level; Means for resolving contention, i.e. conflicts between simultaneous enqueue and dequeue operations
- 5/14 for overflow or underflow handling, e.g. full or empty flags
- 5/16 . . Multiplexed systems, i.e. using two or more similar devices that are alternately accessed for enqueue and dequeue operations, e.g. ping pong buffers
- 7/00 Methods or arrangements for processing data by operating upon the order or content of the data handled (logic circuits H03K 19/00)**
- 7/02 . . Comparing digital values [\(G06F 7/06, {G06F 7/22, } G06F 7/38 take precedence; information retrieval G06F 17/30; comparing pulses H03K 5/22\)](#)
- 7/023 . . {adaptive, e.g. self learning}
- 7/026 . . {Magnitude comparison, i.e. determining the relative order of operands based on their numerical value, e.g. window comparator}
- 7/06 . . Arrangements for sorting, selecting, merging or comparing data on individual record carriers (sorting of postal letters B07C; conveying record carriers from one station to another G06K 13/02)
- 7/08 . . Sorting, i.e. grouping record carriers in numerical or other ordered sequence according to the classification of at least some of the information they carry (by merging two or more sets of carriers in ordered sequence G06F 7/16)
- 7/10 . . Selecting, i.e. obtaining data of one kind from those record carriers which are identifiable by data of a second kind from a mass of ordered or randomly- distributed record carriers
- 7/12 . . . with provision for printing-out a list of selected items
- 7/14 . . Merging, i.e. combining at least two sets of record carriers each arranged in the same ordered sequence to produce a single set having the same ordered sequence
- 7/16 . . . Combined merging and sorting
- 7/20 . . Comparing separate sets of record carriers arranged in the same sequence to determine whether at least some of the data in one set is identical with that in the other set or sets
- 7/22 . . Arrangements for sorting or merging computer data on continuous record carriers, e.g. tape, drum, disc
- 7/24 . . . Sorting, i.e. extracting data from one or more carriers, rearranging the data in numerical or other ordered sequence, and rerecording the sorted data on the original carrier or on a different carrier or set of carriers {sorting methods in general} [\(G06F 7/36 takes precedence\)](#)
- 7/26 . . . the sorted data being recorded on the original record carrier within the same space in which the data had been recorded prior to their sorting, without using intermediate storage {(contains no documents, see G06F 7/24)}
- 7/32 . . Merging, i.e. combining data contained in ordered sequence on at least two record carriers to produce a single carrier or set of carriers having all the original data in the ordered sequence {merging methods in general} [\(G06F 7/36 takes precedence\)](#)
- 7/36 . . Combined merging and sorting
- 7/38 . . Methods or arrangements for performing computations using exclusively denominational number representation, e.g. using binary, ternary, decimal representation
- 7/381 . . {using cryogenic components, e.g. Josephson gates}
- 7/383 . . {using magnetic or similar elements (parametric and other resonant circuits G06F 7/388)}
- 7/385 . . . {magnetic bubbles}
- 7/386 . . . {decimal, radix 20 or 12 [\(G06F 7/385 takes precedence\)](#)}
- 7/388 . . {using other various devices such as electro-chemical, microwave, surface acoustic wave, neuristor, electron beam switching, resonant, e.g. parametric, ferro-resonant}
- 7/40 . . using contact- making devices, e.g. electro-magnetic relay [\(G06F 7/46 takes precedence\)](#)
- 7/405 . . . {binary}
- 7/42 . . . Adding; Subtracting {(G06F 7/405 takes precedence)}
- 7/44 . . . Multiplying; Dividing {(G06F 7/405 takes precedence)}
- 7/443 {by successive additions or subtractions}
- 7/446 {by partial product forming (with electric multiplication table)}
- 7/46 . . using electromechanical counter-type accumulators
- 7/461 . . . {Adding; subtracting}
- 7/462 . . . {Multiplying; dividing}
- 7/463 {by successive additions or subtractions}
- 7/465 {by partial product forming (with electric multiplication table)}
- 7/466 {by successive multiplication or division by 2}
- 7/467 {by using preset multiples of the multiplicand or the divisor}
- 7/468 . . . {for evaluating functions by calculation}
- 7/48 . . using non-contact-making devices, e.g. tube, solid state device; using unspecified devices
- 7/4806 . . . {Computations with complex numbers}
- 7/4812 {Complex multiplication}
- 7/4818 {using coordinate rotation digital computer [CORDIC]}
- 7/4824 . . . {using signed-digit representation}

- 7/483 . . . Computations with numbers represented by a non-linear combination of denominational numbers, e.g. rational numbers, logarithmic number system, floating-point numbers (conversion to or from floating-point codes [H03M 7/24](#)) { [G06F 7/4806](#), [G06F 7/4824](#), [G06F 7/49](#), [G06F 7/491](#), [G06F 7/544](#) take precedence }
- 7/4833 {Logarithmic number system}
- 7/4836 {Computations with rational numbers}
- 7/485 Adding; Subtracting { [G06F 7/4833](#), [G06F 7/4836](#) take precedence }
- 7/487 Multiplying; Dividing { [G06F 7/4833](#), [G06F 7/4836](#) take precedence }
- 7/4873 {Dividing}
- 7/4876 {Multiplying}
- 7/49 . . . Computations with a radix, other than binary, 8, 16 or decimal, e.g. ternary, negative or imaginary radices, mixed radix {non-linear PCM [G06F 7/4824](#) takes precedence }
- 7/491 . . . Computations with decimal numbers {radix 12 or 20. [G06F 7/4824](#) takes precedence }
- 7/4912 {Adding; Subtracting [G06F 7/492](#), [G06F 7/498](#) take precedence }
- 7/4915 {Multiplying; Dividing [G06F 7/492](#), [G06F 7/498](#) take precedence }
- 7/4917 {Dividing}
- 7/492 using a binary weighted representation within each denomination { [G06F 7/498](#) takes precedence }
- 7/4925 {Adding; Subtracting [G06F 7/493](#) takes precedence }
- 7/493 the representation being the natural binary coded representation, i.e. 8421-code
- 7/494 Adding; Subtracting
- 7/495 in digit-serial fashion, i.e. having a single digit-handling circuit treating all denominations after each other
- 7/496 Multiplying; Dividing
- 7/498 using counter-type accumulators
- 7/4981 {Adding; Subtracting}
- 7/4983 {Multiplying; Dividing}
- 7/4985 {by successive additions or subtractions}
- 7/4986 {by successive multiplication or division by 2}
- 7/4988 {by table look-up}
- 7/499 . . . Denomination or exception handling, e.g. rounding, overflow
- NOTE**
- { documents published before 12-2005 are not systematically classified in the sugroups of [G06F 7/499](#) : See the relevant subgroup of [G06F 7/48](#) and the ICOs [G06F 7/499](#) + }
- 7/49905 {Exception handling}
- 7/4991 {Overflow or underflow}
- 7/49915 {Mantissa overflow or underflow in handling floating-point numbers}
- 7/49921 {Saturation, i.e. clipping the result to a minimum or maximum value}
- 7/49926 {Division by zero}
- 7/49931 {Modulo N reduction of final result}
- 7/49936 {Normalisation mentioned as feature only}
- 7/49942 {Significance control}
- 7/49947 {Rounding}
- 7/49952 {Sticky bit}
- 7/49957 {Implementation of IEEE-754 Standard}
- 7/49963 {Rounding to nearest [G06F 7/49957](#) takes precedence }
- 7/49968 {Rounding towards positive infinity [G06F 7/49957](#) takes precedence }
- 7/49973 {Rounding towards negative infinity, e.g. truncation of two's complement numbers [G06F 7/49957](#) takes precedence }
- 7/49978 {Rounding towards zero [G06F 7/49957](#) takes precedence }
- 7/49984 {Rounding away from zero}
- 7/49989 {Interval arithmetic}
- 7/49994 {Sign extension}
- 7/50 . . . Adding; Subtracting ([G06F 7/483](#) - [G06F 7/491](#), [G06F 7/544](#) take precedence)
- 7/501 Half or full adders, i.e. basic adder cells for one denomination (**EXCLUSIVE-OR** circuits [H03K 19/21](#))
- 7/5013 {using algebraic addition of the input signals, e.g. Kirchhoff adders}
- 7/5016 {forming at least one of the output signals directly from the minterms of the input signals, i.e. with a minimum number of gate levels}
- 7/502 Half adders; Full adders consisting of two cascaded half adders { [G06F 7/5013](#) takes precedence }
- 7/503 using carry switching, i.e. the incoming carry being connected directly, or only via an inverter, to the carry output under control of a carry propagate signal
- 7/504 in bit-serial fashion, i.e. having a single digit-handling circuit treating all denominations after each other
- 7/5045 {for multiple operands}
- 7/505 in bit-parallel fashion, i.e. having a different digit-handling circuit for each denomination { [half or full adders G06F 7/501](#) }
- 7/5052 {using carry completion detection, either over all stages or at sample stages only}
- 7/5055 {in which one operand is a constant, i.e. incrementers or decrementers}
- 7/5057 {using table look-up}; using programmable logic arrays ([G06F 7/509](#) takes precedence)
- 7/506 with simultaneous carry generation for, or propagation over, two or more stages
- 7/507 using selection between two conditionally calculated carry or sum values
- 7/508 using carry look-ahead circuits
- 7/509 for multiple operands, e.g. digital integrators
- 7/5095 {word-serial, i.e. with an accumulator-register}

- 7/52 . . . Multiplying; Dividing
([G06F 7/483](#) - [G06F 7/491](#), [G06F 7/544](#) take precedence)
 - 7/523 Multiplying only
 - 7/5235 {using indirect methods, e.g. quarter square method, via logarithmic domain}
 - 7/525 in serial-serial fashion, i.e. both operands being entered serially ([G06F 7/533](#) takes precedence)
 - 7/527 in serial-parallel fashion, i.e. one operand being entered serially and the other in parallel ([G06F 7/533](#) takes precedence)
 - 7/5272 {with row wise addition of partial products}
 - 7/5275 {using carry save adders}
 - 7/5277 {with column wise addition of partial products}
 - 7/53 in parallel-parallel fashion, i.e. both operands being entered in parallel ([G06F 7/533](#) takes precedence)
 - 7/5306 {with row wise addition of partial products ([G06F 7/5324](#) takes precedence)}
 - 7/5312 {using carry save adders}
 - 7/5318 {with column wise addition of partial products, e.g. using Wallace tree, Dadda counters ([G06F 7/5324](#) takes precedence)}
 - 7/5324 {partitioned, i.e. using repetitively a smaller parallel parallel multiplier or using an array of such smaller multipliers}
 - 7/533 Reduction of the number of iteration steps or stages, e.g. using the Booth algorithm, log-sum, odd-even
 - 7/5332 {by skipping over strings of zeroes or ones, e.g. using the Booth Algorithm}
 - 7/5334 {by using multiple bit scanning, i.e. by decoding groups of successive multiplier bits in order to select an appropriate precalculated multiple of the multiplicand as a partial product}
 - 7/5336 {overlapped, i.e. with successive bitgroups sharing one or more bits being recoded into signed digit representation, e.g. using the Modified Booth Algorithm}
 - 7/5338 {each bitgroup having two new bits, e.g. 2nd order MBA}
 - 7/535 Dividing only
 - 7/537 Reduction of the number of iteration steps or stages, e.g. using the Sweeny-Robertson-Tocher [SRT] algorithm {(not used, see [G06F 7/535](#) or [G06F 7/5375](#))}
 - 7/5375 {Non restoring calculation, where each digit is either negative, zero or positive, e.g. SRT;}
- WARNING**
- Not complete. Provisionally see [G06F 7/535](#) + [G06F 7/5375](#)
- 7/544 for evaluating functions by calculation ({[G06F 7/4824](#) take precedence }; with a look-up table [G06F 1/02](#); complex mathematical operations [G06F 17/10](#))
 - 7/5443 {Sum of products (for applications thereof, see the relevant places, e.g. [G06F 17/10](#), [H03H 17/00](#))}
 - 7/5446 {using crossaddition algorithms, e.g. CORDIC}
 - 7/548 Trigonometric functions; Co-ordinate transformations
 - 7/552 Powers or roots, {e.g. Pythagorean sums}
 - 7/5525 {Roots or inverse roots of single operands}
 - 7/556 Logarithmic or exponential functions
 - 7/57 Arithmetic logic units [ALU], i.e. arrangements or devices for performing two or more of the operations covered by groups [G06F 7/483](#) - [G06F 7/556](#) or for performing logical operations (instruction execution [G06F 9/30](#) {[G06F 7/49](#), [G06F 7/491](#) take precedence; logic gate circuits [H03K 19/00](#)})
 - 7/575 Basic arithmetic logic units, i.e. devices selectable to perform either addition, subtraction or one of several logical operations, using, at least partially, the same circuitry
 - 7/58 Random or pseudo-random number generators {(random pulse generators [H03K 3/84](#); secret telegraphic communication [H04L 9/00](#); lottery apparatus [G07C 15/00](#))}
 - 7/582 {Pseudo-random number generators}
 - 7/584 {using finite field arithmetic, e.g. using a linear feedback shift register}
 - 7/586 {using an integer algorithm, e.g. using linear congruential method}
 - 7/588 {Random number generators, i.e. based on natural stochastic processes}
 - 7/60 Methods or arrangements for performing computations using a digital non-denominational number representation, i.e. number representation without radix; Computing devices using combinations of denominational and non-denominational quantity representations, {e.g. using difunction pulse trains, STEELE computers, phase computers (conversion of digital data to or from non-denominational form [H03M 5/00](#), [H03M 7/00](#))}
 - 7/602 {using delta-sigma sequences}
 - 7/605 {Additive or subtractive mixing of two pulse rates into one (beat-frequency oscillators [H03B 21/00](#); input circuits of electric counters, e.g. up-down counters [H03K 21/00](#))}
 - 7/607 {number-of-ones counters, i.e. devices for counting the number of input lines set to ONE among a plurality of input lines, also called bit counters or parallel counters (for applications thereof, see the relevant places, e.g. [G06F 7/49](#), [G06F 7/5013](#), [G06F 7/509](#), [H03M 1/00](#), [H03M 7/20](#))}
 - 7/62 Performing operations exclusively by counting total number of pulses; {Multiplication, division or derived operations using combined denominational and incremental processing by counters, i.e. without column shift ([G06F 7/68](#) takes precedence)}

- 7/64 . . Digital differential analysers, i.e. computing devices for differentiation, integration or solving differential or integral equations, using pulses representing increments; Other incremental computing devices for solving difference equations ([G06F 7/70](#) takes precedence; differential analysers using hybrid computing techniques [G06J 1/02](#) {DDA application in numerical control [G05B 19/18](#)})
- 7/66 . . . wherein pulses represent unitary increments only
- 7/68 . . using pulse rate multipliers or dividers {pulse rate multipliers or dividers *per se*} ([G06F 7/70](#) takes precedence {; frequency division in electronic watches [G04G 3/02](#); frequency multiplication or division in oscillators [H03B 19/00](#); frequency dividing counters *per se* [H03K 23/00](#) - [H03K 29/00](#)})
- 7/70 . . using stochastic pulse trains, i.e. randomly occurring pulses the average pulse rates of which represent numbers {(conversion of analogue signals into stochastic pulse trains and *vice versa* [H03M 1/04](#))}
- 7/72 . . using residue arithmetic
- 7/721 . . . {Modular inversion, reciprocal or quotient calculation ([G06F 7/724](#), [G06F 7/727](#), [G06F 7/728](#) take precedence)}
- 7/722 . . . {Modular multiplication ([G06F 7/724](#), [G06F 7/727](#), [G06F 7/728](#) take precedence)}
- 7/723 . . . {Modular exponentiation ([G06F 7/724](#), [G06F 7/727](#), [G06F 7/728](#) take precedence)}
- 7/724 . . . {Finite field arithmetic (for error detection or correction in general [H03M 13/00](#), in computers [G06F 11/10](#))}
- 7/725 {over elliptic curves}
- 7/726 {Inversion; Reciprocal calculation; Division of elements of a finite field}
- 7/727 . . . {Modulo N arithmetic, with N being either $(2^{*}n)-1$, $2^{*}n$ or $(2^{*}n)+1$, e.g. mod 3, mod 4 or mod 5 ([G06F 7/728](#) takes precedence)}
- 7/728 . . . {using Montgomery reduction}
- 7/729 . . . {using representation by a residue number system}
- 7/74 . Selecting or encoding within a word the position of one or more bits having a specified value, e.g. most or least significant one or zero detection, priority encoders {(with shifting [G06F 5/01](#))}
- 7/76 . Arrangements for rearranging, permuting or selecting data according to predetermined rules, independently of the content of the data (according to the content of the data [G06F 7/06](#), [G06F 7/22](#); parallel / series conversion or *vice versa* [H03M 9/00](#))
- 7/762 . . {having at least two separately controlled rearrangement levels, e.g. multistage interconnection networks ([G06F 7/764](#) - [G06F 7/768](#) take precedence)}
- 7/764 . . {Masking}
- 7/766 . . {Generation of all possible permutations}
- 7/768 . . {Data position reversal, e.g. bit reversal, byte swapping}
- 7/78 . . for changing the order of data flow, e.g. matrix transposition, LIFO buffers; Overflow or underflow handling therefor
- 7/785 . . . {having a sequence of storage locations each being individually accessible for both enqueue and dequeue operations, e.g. using a RAM}
- 8/00 {Arrangements for software engineering (execution of stored program [G06F 9/06](#); testing or debugging [G06F 11/36](#); hardware/software co-design [G06F 17/50](#); software project management [G06Q 10/06](#))}**
- 8/10 . {Requirements analysis; Specification techniques}
- 8/20 . {Software design}
- 8/22 . . {Procedural}
- 8/24 . . {Object oriented}
- 8/30 . {Creation or generation of source code}
- 8/31 . . {Programming languages or programming paradigms}
- 8/311 . . . {Functional or applicative languages; Rewrite languages}
- 8/312 . . . {List processing, e.g. LISP programming language}
- 8/313 . . . {Logic programming, e.g. PROLOG programming language}
- 8/3135 {Unification or backtracking}
- 8/314 . . . {Parallel programming languages ([G06F 8/313](#) takes precedence)}
- 8/315 . . . {Object-oriented languages}
- 8/316 . . . {Aspect-oriented programming techniques}
- 8/33 . . {Intelligent editors (text processing [G06F 17/21](#))}
- 8/34 . . {Graphical or visual programming (use of icons for interaction with graphical user interfaces [G06F 3/048](#))}
- 8/35 . . {Model driven}
- 8/355 . . . {Round-trip engineering}
- 8/36 . . {Software reuse}
- 8/37 . . {Compiler construction; Parser generation}
- 8/38 . . {Implementation of user interfaces (interaction techniques for graphical user interfaces [G06F 3/048](#))}
- 8/40 . {Transformations of program code}
- 8/41 . . {Compilation}
- 8/42 . . . {Syntactic analysis}
- 8/423 {Preprocessors}
- 8/425 {Lexical analysis}
- 8/427 {Parsing}
- 8/43 . . . {Checking; Contextual analysis}
- 8/433 {Dependency analysis; Data or control flow analysis}
- 8/434 {Pointers; Aliasing}
- 8/436 {Semantic checking}
- 8/437 {Type checking}
- 8/44 . . . {Encoding}
- 8/441 {Register allocation; Assignment of physical memory space to logical memory space}
- 8/443 {Optimisation}
- 8/4432 {Reducing the energy consumption}
- 8/4434 {Reducing the memory space required by the program code (digital compression [H03M 7/30](#))}
- 8/4435 {Detection or removal of dead or redundant code}
- 8/4436 {Exlining; Procedural abstraction}
- 8/4441 {Reducing the execution time required by the program code}

8/4442	{Reducing the number of cache misses; Data prefetching (cache prefetching G06F 12/0862)}	9/00	Arrangements for programme control, e.g. control unit (programme control for peripheral devices G06F 13/10; in regulating or control systems G05B)
8/4443	{Inlining}	9/02	. using wired connections, e.g. plugboard
8/445	{Exploiting fine grain parallelism, i.e. parallelism at instruction level (run-time instruction scheduling G06F 9/3836)}	9/04	. using record carriers containing only programme instructions (G06F 9/06 takes precedence)
8/4451	{Avoiding pipeline stalls}	9/06	. using stored programme, i.e. using internal store of processing equipment to receive and retain programme
8/4452	{Software pipelining}	9/22	. . Micro-control or micro-programme arrangements
8/447	{Target code generation}	9/223	. . . {Execution means for micro-instructions irrespective of the micro-instruction function, e.g. decoding of micro-instructions and nano-instructions; timing of micro instructions; programmable logic arrays; delays and fan-out problems}
8/45	{Exploiting coarse grain parallelism in compilation, i.e. parallelism between groups of instructions}	9/226	. . . {Micro instruction function, e.g. input/output micro-instruction; diagnostic micro-instruction; micro-instruction format}
8/451	{Code distribution (considering CPU load at run-time G06F 9/505 ; load rebalancing G06F 9/5083)}	9/24	. . . Loading of the micro-programme
8/452	{Loops}	9/26	. . . Address formation of the next micro-instruction (G06F 9/28 takes precedence) {Microprogram storage or retrieval arrangements}
8/453	{Data distribution}	9/261 {Micro-instruction address formation}
8/454	{Consistency (cache consistency protocols in hierarchically structured memory systems G06F 12/0815)}	9/262 {Arrangements for next micro-instruction selection}
8/456	{Parallelism detection}	9/264 {Micro-instruction selection based on results of processing}
8/457	{Communication (intertask communication G06F 9/54)}	9/265 {by address selection on input of storage}
8/458	{Synchronisation, e.g. post-wait, barriers, locks (synchronisation among tasks G06F 9/52)}	9/267 {by instruction selection on output of storage}
8/47	{Retargetable compilers}	9/268 {Micro-instruction selection not based on processing results, e.g. interrupt, patch, first cycle store, diagnostic programs}
8/48	{Incremental compilation (software reuse G06F 8/36)}	9/28	. . . Enhancement of operational speed, e.g. by using several micro-control devices operating in parallel
8/49	{Partial evaluation}	9/30	. . Arrangements for executing machine-instructions, e.g. instruction decode (for executing micro-instructions G06F 9/22 ; for executing subprogrammes G06F 9/4425)
8/51	{Source to source}	9/30003	. . . {Arrangements for executing specific machine instructions}
8/52	{Binary to binary}	9/30007 {to perform operations on data operands}
8/53	{Decompilation; Disassembly}	9/3001 {Arithmetic instructions}
8/54	{Link editing before load time (link editing at or after load time G06F 9/44521)}	9/30014 {with variable precision}
8/60	{Software deployment}	9/30018 {Bit or string instructions; instructions using a mask}
8/61	{Installation}	9/30021 {Compare instructions, e.g. Greater-Than, Equal-To, MINMAX}
8/62	{Uninstallation}	9/30025 {Format conversion instructions, e.g. Floating-Point to Integer, decimal conversion}
8/63	{Image based installation; Cloning; Build to order}	9/30029 {Logical and Boolean instructions, e.g. XOR, NOT}
8/64	{Retargetable}	9/30032 {Movement instructions, e.g. MOVE, SHIFT, ROTATE, SHUFFLE}
8/65	{Update}	9/30036 {Instructions to perform operations on packed data, e.g. vector operations}
8/66	{of program stored in read-only memory [ROM]}	9/3004 {to perform operations on memory}
8/665	{of program code stored in alterable solid state memory, e.g. EEPROM, flash}	9/30043 {LOAD or STORE instructions; Clear instruction}
8/67	{while running}		
8/68	{Incremental; Differential}		
8/70	{Software maintenance or management}		
8/71	{Version control; Configuration management}		
8/72	{Code refactoring}		
8/73	{Program documentation}		
8/74	{Reverse engineering; Extracting design information from source code}		
8/75	{Structural analysis for program understanding}		
8/751	{Code clone detection}		
8/76	{Adapting program code to run in a different environment; Porting}		
8/77	{Software metrics}		
8/78	{Methods to solve the "Year 2000" [Y2K] problem}		

9/30047	{Prefetch instructions; cache control instructions}	9/30192	{according to data descriptor, e.g. dynamic data typing}
9/3005	{to perform operations for flow control}	9/30196	{using decoder, e.g. decoder per instruction set, adaptable or programmable decoders}
9/30054	{Unconditional branch instructions}	9/32	Address formation of the next instruction, e.g. incrementing the instruction counter, jump (G06F 9/38 takes precedence ; sub-programme jump G06F 9/4426)
9/30058	{Conditional branch instructions}	9/321	{Programme or instruction counter, e.g. incrementing}
9/30061	{Multi-way branch instructions, e.g. CASE}	9/322	{for non-sequential address}
9/30065	{Loop control instructions; iterative instructions, e.g. LOOP, REPEAT}	9/324	{using program counter relative addressing}
9/30069	{Instruction skipping instructions, e.g. SKIP}	9/325	{for loops, e.g. loop detection, loop counter}
9/30072	{to perform conditional operations, e.g. using guard}	9/327	{for interrupts}
9/30076	{to perform miscellaneous control operations, e.g. NOP}	9/328	{for runtime instruction patching}
9/30079	{Pipeline control instructions}	9/34	Addressing or accessing the instruction operand or the result; {Formation of operand address; Addressing modes (address translation G06F 12/00)}
9/30083	{Power or thermal control instructions}	9/342	{Extension of operand address space}
9/30087	{Synchronisation or serialisation instructions}	9/345	of multiple operands or results (addressing multiple banks G06F 12/06)
9/3009	{Thread control instructions}	9/3455	{using stride}
9/30094	{Condition code generation, e.g. Carry, Zero flag}	9/35	Indirect addressing, {i.e. using single address operand, e.g. address register}
9/30098	{Register arrangements}	9/355	Indexed addressing {, i.e. using more than one address operand}
9/30101	{Special purpose registers}	9/3552	{using wraparound, e.g. modulo or circular addressing}
9/30105	{Register structure}	9/3555	{using scaling, e.g. multiplication of index}
9/30109	{having multiple operands in a single register}	9/3557	{using program counter as base address}
9/30112	{for variable length data, e.g. single or double registers}	9/38	Concurrent instruction execution, e.g. pipeline, look ahead
9/30116	{Shadow registers, e.g. coupled registers, not forming part of the register space}	9/3802	{Instruction prefetching}
9/3012	{Organisation of register space, e.g. banked or distributed register file}	9/3804	{for branches, e.g. hedging, branch folding}
9/30123	{according to context, e.g. thread buffers}	9/3806	{using address prediction, e.g. return stack, branch history buffer}
9/30127	{Register windows}	9/3808	{for instruction reuse, e.g. trace cache, branch target cache}
9/3013	{according to data content, e.g. floating-point registers, address registers}	9/381	{Loop buffering}
9/30134	{Register stacks; shift registers}	9/3812	{with instruction modification, e.g. store into instruction stream}
9/30138	{Extension of register space, e.g. register cache}	9/3814	{Implementation provisions of instruction buffers, e.g. prefetch buffer; banks}
9/30141	{Implementation provisions of register files, e.g. ports}	9/3816	{Instruction alignment, e.g. cache line crossing}
9/30145	{Instruction analysis, e.g. decoding, instruction word fields}	9/3818	{Decoding for concurrent execution}
9/30149	{of variable length instructions}	9/382	{Pipelined decoding, e.g. using predecoding}
9/30152	{Determining start or end of instruction; determining instruction length}	9/3822	{Parallel decoding, e.g. parallel decode units}
9/30156	{Special purpose encoding of instructions, e.g. Gray coding}	9/3824	{Operand accessing}
9/3016	{Decoding the operand specifier, e.g. specifier format}	9/3826	{Data result bypassing, e.g. locally between pipeline stages, within a pipeline stage}
9/30163	{with implied specifier, e.g. top of stack}	9/3828	{with global bypass, e.g. between pipelines, between clusters}
9/30167	{of immediate specifier, e.g. constants}	9/383	{Operand prefetching (cache prefetching G06F 12/0862)}
9/3017	{Runtime instruction translation, e.g. macros}			
9/30174	{for non-native instruction set, e.g. Javabyte, legacy code}			
9/30178	{of compressed or encrypted instructions}			
9/30181	{Instruction operation extension or modification}			
9/30185	{according to one or more bits in the instruction, e.g. prefix, sub-opcode}			
9/30189	{according to execution mode, e.g. mode flag}			

9/3832	{ Value prediction for operands; operand history buffers }	9/3895	{ for complex operations, e.g. multidimensional or interleaved address generators, macros }
9/3834	{ Maintaining memory consistency (cache consistency protocols G06F 12/0815) }	9/3897	{ with adaptable data path }
9/3836	{ Instruction issuing, e.g. dynamic instruction scheduling, out of order instruction execution }	9/44	. . .	Arrangements for executing specific programmes
9/3838	{ Dependency mechanisms, e.g. register scoreboarding }	9/4401	. . .	{ Bootstrapping (secure booting G06F 21/575 ; fault tolerant booting G06F 11/1417 ; resetting means G06F 1/24 ; power-on self test G06F 11/2284) }
9/384	{ Register renaming }	9/4403	{ Processor initialisation }
9/3842	{ Speculative instruction execution }	9/4405	{ Initialisation of multiprocessor systems }
9/3844	{ using dynamic prediction, e.g. branch history table }	9/4406	{ Loading of operating system }
9/3846	{ using static prediction, e.g. branch taken strategy }	9/4408	{ Boot device selection }
9/3848	{ using hybrid branch prediction, e.g. selection between prediction techniques }	9/441	{ Multiboot arrangements, i.e. selecting an operating system to be loaded }
9/3851	{ from multiple instruction streams, e.g. multistreaming (initiation or dispatching of multiple tasks or threads G06F 9/48) }	9/4411	{ Configuring for operating with peripheral devices; Loading of device drivers }
9/3853	{ of compound instructions }	9/4413	{ Plug-and-play (PnP) }
9/3855	{ Reordering, e.g. using a queue, age tags }	9/4415	{ Self describing peripheral devices }
9/3857	{ Result writeback, i.e. updating the architectural state }	9/4416	{ Network booting; Remote initial programme loading [RIPL] }
9/3859	{ with result invalidation, e.g. nullification }	9/4418	{ Suspend and resume; Hibernate and awake }
9/3861	{ Recovery, e.g. branch miss-prediction, exception handling (error detection or correction G06F 11/00) }	9/442	{ Shutdown }
9/3863	{ using multiple copies of the architectural state, e.g. shadow registers }	9/4421	. . .	{ Execution paradigms }
9/3865	{ using deferred exception handling, e.g. exception flags }	9/4423	{ Procedural }
9/3867	{ using instruction pipelines }	9/4425	{ Executing sub-programmes }
9/3869	{ Implementation aspects, e.g. pipeline latches; pipeline synchronisation and clocking }	9/4426	{ Formation of sub-programme jump address }
9/3871	{ Asynchronous instruction pipeline, e.g. using handshake signals between stages }	9/4428	{ Object-oriented }
9/3873	{ Variable length pipelines, e.g. elastic pipeline }	9/443	{ Object-oriented method invocation or resolution }
9/3875	{ Pipelining a single stage, e.g. superpipelining }	9/4431	{ Optimising based on receiver type }
9/3877	{ using a slave processor, e.g. coprocessor (peripheral processor G06F 13/12 ; vector processor G06F 15/8053) }	9/4433	{ Inheritance }
9/3879	{ for non-native instruction execution, e.g. executing a command; for Java instruction set }	9/4435	{ Object persistence }
9/3881	{ Arrangements for communication of instructions and data }	9/4436	{ Data-driven }
2009/3883	{ Two-engine architectures, i.e. stand-alone processor acting as a slave processor }	9/4438	{ Unification in logic programming }
9/3885	{ using a plurality of independent parallel functional units }	9/444	{ Finite state machines }
9/3887	{ controlled by a single instruction, e.g. SIMD }	9/4443	. . .	{ Execution mechanisms for user interfaces }
9/3889	{ controlled by multiple instructions, e.g. MIMD, decoupled access or execute }	9/4445	{ Remote windowing, e.g. X-Window System, desktop virtualisation (protocols for telewriting H04L 67/38) }
9/3891	{ organised in groups of units sharing resources, e.g. clusters }	9/4446	{ Help systems }
9/3893	{ controlled in tandem, e.g. multiplier-accumulator }	9/4448	{ Multi-language systems; Localisation; Internationalisation }
			9/445	. . .	Programme loading or initiating { (bootstrapping G06F 9/4401 ; movement of software or configuration parameters for network-specific applications H04L 67/34) }
			9/44505	{ Configuring for programme initiating, e.g. using registry, configuration files }
			9/4451	{ User profiles, roaming (user profiles for network-specific applications H04L 67/306) }
			9/44521	{ Dynamic linking or loading; Link editing at or after load time, e.g. Java class loading }
			9/44526	{ Plug-ins; Add-ons }
			9/44536	{ Selecting among different versions }
			9/44542	{ Retargetable }
			9/44547	{ Fat binaries }
			9/44552	{ Conflict resolution, i.e. enabling coexistence of conflicting executables }
			9/44557	{ Code layout in executable memory }
			9/44563	{ Sharing }

9/44568	{Immediately runnable code}	2009/45575	{Starting, stopping, suspending, resuming virtual machine instances (programme initiating G06F 9/445 ; task life-cycle in general G06F 9/485)}
9/44573	{Execute-in-place [XIP]}	2009/45579	{I/O management (device drivers, storage access) (internal functioning of device drivers G06F 13/102 , loading of device drivers G06F 9/441)}
9/44578	{Preparing or optimising for loading}	2009/45583	{Memory management, e.g. access, allocation (memory management in general G06F 12/00 ; allocation of memory to service a request G06F 9/5016)}
9/44584	{Portable applications, i.e. making applications self-contained, e.g. U3 standard}	2009/45587	{Isolation or security of virtual machine instances (security arrangements G06F 21/00)}
9/44589	{Programme code verification, e.g. Java bytecode verification, proof-carrying code (high-level semantic checks G06F 8/43 ; testing and debugging software G06F 11/36)}	2009/45591	{Monitoring or debugging support (monitoring and debugging in general in G06F 11/30 , G06F 11/36)}
9/44594	{Unloading}	2009/45595	{Network integration; enabling network access in virtual machine instances (network-specific arrangements for supporting networked applications H04L 67/00)}
9/455	. . .	Emulation; Software simulation {, i.e. virtualisation or emulation of application or operating system execution engines (instruction translation at instruction execution time G06F 9/3017 ; multiprogramming in general G06F 9/46 ; logical partitioning of resources or management or configuration of virtualized resources G06F 9/5077 ; in-circuit emulation G06F 11/3652 ; environments for testing or debugging software G06F 11/3664)}	9/46	. .	Multiprogramming arrangements
9/45504	{Abstract machines for programme code execution, e.g. Java virtual machine [JVM], interpreters, emulators}	9/461	. . .	{Saving or restoring of program or task context}
9/45508	{Runtime interpretation or emulation, e.g. emulator loops, bytecode interpretation}	9/462	{with multiple register sets}
9/45512	{Command shells}	9/463	{Program control block organisation}
9/45516	{Runtime code conversion or optimisation}	9/465	. . .	{Distributed object oriented systems (remote method invocation [RMI] G06F 9/548)}
9/4552	{Involving translation to a different instruction set architecture, e.g. just-in-time translation in a JVM}	9/466	. . .	{Transaction processing}
9/45525	{Optimisation or modification within the same instruction set architecture, e.g. HP Dynamo}	9/467	{Transactional memory (G06F 9/528 takes precedence)}
9/45529	{Embedded in an application, e.g. JavaScript in a Web browser}	9/468	. . .	{Specific access rights for resources, e.g. using capability register}
9/45533	{Hypervisors; Virtual machine monitors}	9/48	. . .	Programme initiating; Programme switching, e.g. by interrupt
9/45537	{Provision of facilities of other operating environments, e.g. WINE (I/O emulation G06F 13/105)}	9/4806	{Task transfer initiation or dispatching}
9/45541	{Bare-metal, i.e. hypervisor runs directly on hardware}	9/4812	{by interrupt, e.g. masked}
9/45545	{Guest-host, i.e. hypervisor is an application program itself, e.g. VirtualBox}	9/4818	{Priority circuits therefor}
9/4555	{Para-virtualisation, i.e. guest operating system has to be modified}	9/4825	{Interrupt from clock, e.g. time of day}
9/45554	{Instruction set architectures of guest OS and hypervisor or native processor differ, e.g. Bochs or VirtualPC on PowerPC MacOS}	9/4831	{with variable priority}
9/45558	{Hypervisor-specific management and integration aspects}	9/4837	{time dependent}
2009/45562	{Creating, deleting, cloning virtual machine instances}	9/4843	{by program, e.g. task dispatcher, supervisor, operating system}
2009/45566	{Nested virtual machines}	9/485	{Task life-cycle, e.g. stopping, restarting, resuming execution (G06F 9/4881 takes precedence)}
2009/4557	{Distribution of virtual machine instances; Migration and load balancing aspects (load distribution or balancing G06F 9/505 , G06F 9/5083 ; Task migration G06F 9/4856)}	9/4856	{resumption being on a different machine, e.g. task migration, virtual machine migration (G06F 9/5088 takes precedence)}
			9/4862	{the task being a mobile agent, i.e. specifically designed to migrate}
			9/4868	{with creation or replication}
			9/4875	{with migration policy, e.g. auction, contract negotiation}
			9/4881	{Scheduling strategies for dispatcher, e.g. round robin, multi-level priority queues}
			9/4887	{involving deadlines, e.g. rate based, periodic}

- 9/4893 {taking into account power or heat criteria ([power management in computers in general G06F 1/3203](#); [thermal management in computers in general G06F 1/206](#))}
- 9/50 . . . Allocation of resources, e.g. of the central processing unit [CPU]
- 9/5005 {to service a request}
- 9/5011 {the resources being hardware resources other than CPUs, Servers and Terminals}
- 9/5016 {the resource being the memory}
- 9/5022 {Mechanisms to release resources}
- 9/5027 {the resource being a machine, e.g. CPUs, Servers, Terminals}
- 9/5033 {considering data affinity}
- 9/5038 {considering the execution order of a plurality of tasks, e.g. taking priority or time dependency constraints into consideration ([scheduling strategies G06F 9/4881](#) and subgroups)}
- 9/5044 {considering hardware capabilities}
- 9/505 {considering the load}
- 9/5055 {considering software capabilities, i.e. software resources associated or available to the machine}
- 9/5061 {Partitioning or combining of resources}
- 9/5066 {Algorithms for mapping a plurality of inter-dependent sub-tasks onto a plurality of physical CPUs ([mapping at compile time, see G06F 8/451](#))}
- 9/5072 {Grid computing}
- 9/5077 {Logical partitioning of resources; Management or configuration of virtualized resources ([specific details on emulation or internal functioning of virtual machines G06F 9/455](#))}
- 9/5083 {Techniques for rebalancing the load in a distributed system}
- 9/5088 {involving task migration}
- 9/5094 {where the allocation takes into account power or heat criteria ([power management in computers in general G06F 1/3203](#); [thermal management in computers in general G06F 1/206](#))}
- 9/52 . . . Programme synchronisation; Mutual exclusion, e.g. by means of semaphores; {Contention for resources among tasks}
- 9/522 {Barrier synchronisation}
- 9/524 {Deadlock detection or avoidance}
- 9/526 {Mutual exclusion algorithms}
- 9/528 {by using speculative mechanisms}
- 9/54 . . . Interprogramme communication; {Intertask communication}
- 9/541 {via adapters, e.g. between incompatible applications}
- 9/542 {Event management; Broadcasting; Multicasting; Notifications}
- 9/543 {User-generated data transfer, e.g. clipboards, dynamic data exchange [DDE], object linking and embedding [OLE]}
- 9/544 {Buffers; Shared memory; Pipes}
- 9/545 {where tasks reside in different layers, e.g. user- and kernel-space}
- 9/546 {Message passing systems or structures, e.g. queues}
- 9/547 {Remote procedure calls [RPC]; Web services}
- 9/548 {Object oriented; Remote method invocation [RMI] (non-remote method invocation [G06F 9/443](#))}
- 11/00 Error detection; Error correction; Monitoring**
(methods or arrangements for verifying the correctness of marking on a record carrier [G06K 5/00](#); in information storage based on relative movement between record carrier and transducer [G11B](#), e.g. [G11B 20/18](#); in static stores [G11C](#); coding, decoding or code conversion, for error detection or error correction, in general [H03M 13/00](#))
- NOTE**
In this group the indexing codes of [G06F 1/00](#) - [G06F 15/00](#) are added
- 11/002 . . {protecting against parasitic influences, e.g. noise, temperatures}
- WARNING**
This group is no longer used for the classification of new documents as from January 1, 2011. The documents are classified in [G06F 11/07](#) and subgroups according to the features used for protecting
- 11/004 . . {Error avoidance ([G06F 11/07](#) and subgroups take precedence)}
- 11/006 . . {Identification ([G06F 11/2289](#) takes precedence)}
- 11/008 . . {Reliability or availability analysis}
- 11/07 . . responding to the occurrence of a fault, e.g. fault tolerance
- 11/0703 . . {Error or fault processing not based on redundancy, i.e. by taking additional measures to deal with the error or fault not making use of redundancy in operation, in hardware, or in data representation}
- 11/0706 . . . {the processing taking place on a specific hardware platform or in a specific software environment}
- 11/0709 {in a distributed system consisting of a plurality of standalone computer nodes, e.g. clusters, client-server systems}
- 11/0712 {in a virtual computing platform, e.g. logically partitioned systems}
- 11/0715 {in a system implementing multitasking ([multitasking per se G06F 9/46](#))}
- 11/0718 {in an object-oriented system}
- 11/0721 {within a central processing unit [CPU]}
- 11/0724 {in a multiprocessor or a multi-core unit ([multiprocessors per se G06F 15/80](#))}
- 11/0727 {in a storage system, e.g. in a DASD or network based storage system ([circuits for error detection or correction within digital recording or reproducing units G11B 20/18](#); [drivers for digital recording or reproducing units G06F 3/06](#); storage area networks [H04L 29/08549](#))}

- 11/073 {in a memory management context, e.g. virtual memory or cache management (memory management [G06F 12/00](#); testing of static memory units [G11C 29/00](#))}
- 11/0733 {in a data processing system embedded in an image processing device, e.g. printer, facsimile, scanner}
- 11/0736 {in functional embedded systems, i.e. in a data processing system designed as a combination of hardware and software dedicated to performing a certain function (testing or monitoring of automated control systems [G05B 23/02](#))}
- 11/0739 {in a data processing system embedded in automotive or aircraft systems}
- 11/0742 {in a data processing system embedded in a mobile device, e.g. mobile phones, handheld devices}
- 11/0745 {in an input/output transactions management context (input/output processing in general [G06F 13/00](#))}
- 11/0748 {in a remote unit communicating with a single-box computer node experiencing an error/fault (remote testing [G06F 11/2294](#))}
- 11/0751 . . . {Error or fault detection not based on redundancy (power supply failures [G06F 1/30](#); network fault management [H04L 41/06](#))}
- 11/0754 {by exceeding limits}
- 11/0757 {by exceeding a time limit, i.e. time-out, e.g. watchdogs}
- 11/076 {by exceeding a count or rate limit, e.g. word- or bit count limit}
- 11/0763 {by bit configuration check, e.g. of formats or tags}
- 11/0766 . . . {Error or fault reporting or storing (reporting or storing of non-error data [G06F 11/30](#), [G06F 11/34](#))}
- 11/0769 {Readable error formats, e.g. cross-platform generic formats, human understandable formats}
- 11/0772 {Means for error signaling, e.g. using interrupts, exception flags, dedicated error registers}
- 11/0775 {Content or structure details of the error report, e.g. specific table structure, specific error fields}
- 11/0778 {Dumping, i.e. gathering error/state information after a fault for later diagnosis}
- 11/0781 {Error filtering or prioritizing based on a policy defined by the user or on a policy defined by a hardware/software module, e.g. according to a severity level}
- 11/0784 {Routing of error reports, e.g. with a specific transmission path or data flow}
- 11/0787 {Storage of error reports, e.g. persistent data storage, storage using memory protection}
- 11/079 . . . {Root cause analysis, i.e. error or fault diagnosis (in a hardware test environment [G06F 11/22](#); in a software test environment [G06F 11/36](#))}
- 11/0793 . . . {Remedial or corrective actions (by retry [G06F 11/402](#); recovery from an exception in an instruction pipeline [G06F 9/3861](#); in a network context [H04L 29/14](#))}
- 11/0796 . . {Safety measures, i.e. ensuring safe condition in the event of error, e.g. for controlling element}
- 11/08 . . Error detection or correction by redundancy in data representation, e.g. by using checking codes
- 11/085 . . . {using codes with inherent redundancy, e.g. n-out-of-m codes}
- 11/10 . . . Adding special bits or symbols to the coded information, e.g. parity check, casting out 9's or 11's
- 11/1004 {to protect a block of data words, e.g. CRC or checksum ([G06F 11/076](#) takes precedence; security arrangements for protecting computers or computer systems against unauthorized activity [G06F 21/00](#))}
- 11/1008 {in individual solid state devices ([G06F 11/1004](#) takes precedence)}
- 11/1012 {using codes or arrangements adapted for a specific type of error ([G06F 11/1048](#) takes precedence)}
- 11/1016 {Error in accessing a memory location, i.e. addressing error}
- 11/102 {Error in check bits}
- 11/1024 {Identification of the type of error}
- 11/1028 {Adjacent errors, e.g. error in n-bit (n>1) wide storage units, i.e. package error}
- 11/1032 {Simple parity}
- 11/1036 {Unidirectional errors}
- 11/104 {using arithmetic codes, i.e. codes which are preserved during operation, e.g. modulo 9 or 11 check}
- 11/1044 {with specific ECC/EDC distribution}
- 11/1048 {using arrangements adapted for a specific error detection or correction feature}
- 11/1052 {Bypassing or disabling error detection or correction}
- 11/1056 {Updating check bits on partial write, i.e. read/modify/write}
- 11/106 {Correcting systematically all correctable errors, i.e. scrubbing}
- 11/1064 {in cache or content addressable memories}
- 11/1068 {in sector programmable memories, e.g. flash disk ([G06F 11/1072](#) takes precedence)}
- 11/1072 {in multilevel memories}
- 11/1076 {Parity data used in redundant arrays of independent storages, e.g. in RAID systems}
- 11/108 {Parity data distribution in semiconductor storages, e.g. in SSD}
- 11/1084 {Degraded mode, e.g. caused by single or multiple storage removals or disk failures}
- 11/1088 {Reconstruction on already foreseen single or plurality of spare disks}
- 11/1092 {Rebuilding, e.g. when physically replacing a failing disk}
- 11/1096 {Parity calculation or recalculation after configuration or reconfiguration of the system}
- 11/14 . . Error detection or correction of the data by redundancy in operation ([G06F 11/16](#) takes precedence)
- 11/1402 . . . {Saving, restoring, recovering or retrying}
- 11/1405 {at machine instruction level}

- 11/1407 {Checkpointing the instruction stream}
- 11/141 {for bus or memory accesses}
- 11/1415 {at system level}
- 11/1417 {Boot up procedures}
- 11/142 {Reconfiguring to eliminate the error
(group management mechanisms in a peer-to-peer network [H04L 67/1044](#))}
- 11/1423 {by reconfiguration of paths}
- 11/1425 {by reconfiguration of node membership}
- 11/1428 {with loss of hardware functionality}
- 11/143 {with loss of software functionality}
- 11/1433 {during software upgrading}
- 11/1435 {using file system or storage system metadata}
- 11/1438 {Restarting or rejuvenating}
- 11/1441 {Resetting or repowering}
- 11/1443 {Transmit or communication errors}
- 11/1446 {Point-in-time backing up or restoration of persistent data}
- 11/1448 {Management of the data involved in backup or backup restore}
- 11/1451 {by selection of backup contents}
- 11/1453 {using de-duplication of the data}
- 11/1456 {Hardware arrangements for backup}
- 11/1458 {Management of the backup or restore process}
- 11/1461 {Backup scheduling policy}
- 11/1464 {for networked environments}
- 11/1466 {to make the backup process non-disruptive}
- 11/1469 {Backup restoration techniques}
- 11/1471 {involving logging of persistent data for recovery}
- 11/1474 {in transactions ([G06F 17/30286](#) takes precedence)}
- 11/1476 {in neural networks}
- 11/1479 {Generic software techniques for error detection or fault masking}
- 11/1482 {by means of middleware or OS functionality}
- 11/1484 {involving virtual machines}
- 11/1487 {using N-version programming}
- 11/1489 {through recovery blocks}
- 11/1492 {by run-time replication performed by the application software}
- 11/1494 {N-modular type}
- 11/1497 {Details of time redundant execution on a single processing unit}
- 11/16 Error detection or correction of the data by redundancy in hardware
- 11/1604 {where the fault affects the clock signals of a processing unit and the redundancy is at or within the level of clock signal generation hardware}
- 11/1608 {Error detection by comparing the output signals of redundant hardware ([G06F 11/1629](#), [G06F 11/1666](#) take precedence; error detection or correction in information storage based on relative movement between record carrier and transducer [G11B 20/18](#); checking static stores for correct operation [G11C 29/00](#); for logic circuits [H03K 19/003](#), [H03K 19/007](#); for pulse counters or frequency dividers [H03K 21/40](#))}
- 11/1612 {where the redundant component is persistent storage}
- 11/1616 {where the redundant component is an I/O device or an adapter therefor}
- 11/162 {Displays}
- 11/1625 {in communications, e.g. transmission, interfaces}
- 11/1629 {Error detection by comparing the output of redundant processing systems}
- 11/1633 {using mutual exchange of the output between the redundant processing components}
- 11/1637 {using additional compare functionality in one or some but not all of the redundant processing components}
- 11/1641 {where the comparison is not performed by the redundant processing components}
- 11/1645 {and the comparison itself uses redundant hardware}
- 11/165 {with continued operation after detection of the error}
- 11/1654 {where the output of only one of the redundant processing components can drive the attached hardware, e.g. memory or I/O}
- 11/1658 {Data re-synchronization of a redundant component, or initial sync of replacement, additional or spare unit}
- 11/1662 {the resynchronized component or unit being a persistent storage device (re-synchronization of failed mirror storage [G06F 11/2082](#); rebuild or reconstruction of parity RAID storage [G06F 11/1008](#))}
- 11/1666 {where the redundant component is memory or memory area}
- 11/167 {Error detection by comparing the memory output}
- 11/1675 {Temporal synchronisation or re-synchronisation of redundant processing components}
- 11/1679 {at clock signal level}
- 11/1683 {at instruction level}
- 11/1687 {at event level, e.g. by interrupt or result of polling}
- 11/1691 {using a quantum}
- 11/1695 {which are operating with time diversity}
- 11/18 using passive fault-masking of the redundant circuits {(error detection by comparing the output of redundant processing systems with continued operation after detection of the error [G06F 11/165](#))}
- 11/181 {Eliminating the failing redundant component}
- 11/182 {based on mutual exchange of the output between redundant processing components}
- 11/183 {by voting, the voting not being performed by the redundant components}

- 11/184 {where the redundant components implement processing functionality}
- 11/185 {and the voting is itself performed redundantly}
- 11/186 {Passive fault masking when reading multiple copies of the same data}
- 11/187 {Details of voting}
- 11/188 {where exact match is not required}
- 11/20 using active fault-masking, e.g. by switching out faulty elements or by switching in spare elements
- 11/2002 {where interconnections or communication control functionality are redundant ([flexible arrangements for bus networks involving redundancy H04L 12/40176](#))}
- 11/2005 {using redundant communication controllers}
- 11/2007 {using redundant communication media}
- 11/201 {between storage system components}
- 11/2012 {and using different communication protocols}
- 11/2015 {Redundant power supplies ([power supply failure G06F 1/30](#))}
- 11/2017 {where memory access, memory control or I/O control functionality is redundant ([redundant communication control functionality G06F 11/2005; redundant storage control functionality G06F 11/2089](#))}
- 11/202 {where processing functionality is redundant ([redundant communication control functionality G06F 11/2005, redundant storage control functionality G06F 11/2089](#))}
- 11/2023 {details of failing over}
- 11/2025 {using centralised failover control functionality}
- 11/2028 {eliminating a faulty processor or activating a spare}
- 11/203 {using migration}
- 11/2033 {switching over of hardware resources}
- 11/2035 {without idle spare hardware}
- 11/2038 {with a single idle spare processing component}
- 11/2041 {with more than one spare processing components}
- 11/2043 {where the redundant components share a common memory address space}
- 11/2046 {where the redundant components share persistent storage ([G06F 11/2043 takes precedence](#))}
- 11/2048 {where the redundant components share neither address space nor persistent storage}
- 11/2051 {in regular structures}
- 11/2053 {where persistent mass storage functionality or persistent mass storage control functionality is redundant ([error detection or correction in information storage based on relative movement between record carrier and transducer G11B 20/18](#))}
- 11/2056 {by mirroring}
- 11/2058 {using more than 2 mirrored copies}
- 11/2061 {combined with de-clustering of data}
- 11/2064 {while ensuring consistency}
- 11/2066 {Optimisation of the communication load}
- 11/2069 {Management of state, configuration or failover}
- 11/2071 {using a plurality of controllers}
- 11/2074 {Details of asynchronous techniques}
- 11/2076 {Details of synchronous techniques}
- 11/2079 {Bidirectional techniques}
- 11/2082 {Data synchronisation}
- 11/2084 {on the same storage unit}
- 11/2087 {with a common controller}
- 11/2089 {Redundant storage control functionality}
- 11/2092 {Details of failing over between control units}
- 11/2094 {Redundant storage or storage space ([G06F 11/2056 takes precedence](#))}
- 11/2097 {maintaining the standby controller/ processing unit updated ([initialisation or re-synchronisation thereof G06F 11/1658 and subgroups](#))}
- 11/22 Detection or location of defective computer hardware by testing during standby operation or during idle time, e.g. start-up testing ([testing of digital circuits, e.g. of separate computer components G01R 31/317](#))
- 11/2205 {using arrangements specific to the hardware being tested}
- 11/221 {to test buses, lines or interfaces, e.g. stuck-at or open line faults}
- 11/2215 {to test error correction or detection circuits}
- 11/2221 {to test input/output devices or peripheral units}
- 11/2226 {to test ALU}
- 11/2231 {to test interrupt circuits}
- 11/2236 {to test CPU or processors}
- 11/2242 {in multi-processor systems, e.g. one processor becoming the test master ([G06F 11/2736 takes precedence](#))}
- 11/2247 {Verification or detection of system hardware configuration}
- 11/2252 {using fault dictionaries}
- 11/2257 {using expert systems}
- 11/2263 {using neural networks}
- 11/2268 {Logging of test results}
- 11/2273 {Test methods}
- 2011/2278 {Power-On Test, e.g. POST}
- 11/2284 {by power-on test, e.g. power-on self test [POST]}
- 11/2289 {by configuration test}
- 11/2294 {by remote test}
- 11/24 Marginal checking {or other specified testing methods not covered by [G06F 11/26](#), e.g. race tests}
- 11/25 Testing of logic operation, e.g. by logic analysers
- 11/26 Functional testing
- 11/261 {by simulating additional hardware, e.g. fault simulation}
- 11/263 Generation of test inputs, e.g. test vectors, patterns or sequences; {with adaptation of the tested hardware for testability with external testers}
- 11/2635 {using a storage for the test inputs, e.g. test ROM, script files}

- 11/267 . . . Reconfiguring circuits for testing, e.g. LSSD, partitioning
- 11/27 . . . Built-in tests
- 11/273 . . . Tester hardware, i.e. output processing circuits {[G06F 11/263](#) takes precedence}
- 11/2733 {Test interface between tester and unit under test}
- 11/2736 {using a dedicated service processor for test}
- 11/277 with comparison between actual response and known fault-free response
- 11/28 . by checking the correct order of processing ([G06F 11/08](#) - [G06F 11/26](#) take precedence; monitoring patterns of pulse trains [H03K 5/19](#))
- 11/30 . Monitoring
- 11/3003 . . {Monitoring arrangements specially adapted to the computing system or computing system component being monitored}
- 11/3006 . . . {where the computing system is distributed, e.g. networked systems, clusters, multiprocessor systems (multiprogramming arrangements [G06F 9/46](#); allocation of resources [G06F 9/50](#))}
- 11/301 . . . {where the computing system is a virtual computing platform, e.g. logically partitioned systems (virtual machines [G06F 9/45533](#); logical partitioning of resources [G06F 9/5077](#))}
- 11/3013 . . . {where the computing system is an embedded system, i.e. a combination of hardware and software dedicated to perform a certain function in mobile devices, printers, automotive or aircraft systems (testing or monitoring of control systems or parts thereof [G05B 23/02](#))}
- 11/3017 . . . {where the computing system is implementing multitasking (multiprogramming arrangements [G06F 9/46](#); allocation of resources [G06F 9/50](#))}
- 11/302 . . . {where the computing system component is a software system}
- 11/3024 . . . {where the computing system component is a central processing unit [CPU]}
- 11/3027 . . . {where the computing system component is a bus}
- 11/3031 . . . {where the computing system component is a motherboard or an expansion card}
- 11/3034 . . . {where the computing system component is a storage system, e.g. DASD based or network based (digital recording or reproducing [G11B 20/18](#); digital input from or digital output to record carriers [G06F 3/06](#); arrangements and networking functions for distributed storage of data in a network [H04L 29/08549](#))}
- 11/3037 . . . {where the computing system component is a memory, e.g. virtual memory, cache (accessing, addressing or allocating within memory systems or architectures [G06F 12/00](#); checking stores for correct operation [G11C 29/00](#))}
- 11/3041 . . . {where the computing system component is an input/output interface (interconnection of, or transfer of information or other signals between, memories, input/output devices or central processing units [G06F 13/00](#))}
- 11/3044 . . . {where the computing system component is the mechanical casing of the computing system}
- 11/3048 . . . {where the topology of the computing system or computing system component explicitly influences the monitoring activity, e.g. serial, hierarchical systems}
- 11/3051 . . {Monitoring arrangements for monitoring the configuration of the computing system or of the computing system component, e.g. monitoring the presence of processing resources, peripherals, I/O links, software programs (verification or detection of system hardware configuration [G06F 11/2247](#))}
- 11/3055 . . {Monitoring arrangements for monitoring the status of the computing system or of the computing system component, e.g. monitoring if the computing system is on, off, available, not available (error or fault processing without redundancy [G06F 11/0703](#); error detection or correction by redundancy in data representation [G06F 11/08](#); error detection or correction by redundancy in operation [G06F 11/14](#); error detection or correction by redundancy in hardware [G06F 11/16](#))}
- 11/3058 . . {Monitoring arrangements for monitoring environmental properties or parameters of the computing system or of the computing system component, e.g. monitoring of power, currents, temperature, humidity, position, vibrations (thermal management in cooling arrangements of a computing system [G06F 1/206](#))}
- 11/3062 . . . {where the monitored property is the power consumption (power management in a computing system [G06F 1/3203](#))}
- 11/3065 . . {Monitoring arrangements determined by the means or processing involved in reporting the monitored data (error or fault reporting or logging [G06F 11/0766](#))}
- 11/3068 . . . {where the reporting involves data format conversion}
- 11/3072 . . . {where the reporting involves data filtering, e.g. pattern matching, time or event triggered, adaptive or policy-based reporting}
- 11/3075 {the data filtering being achieved in order to maintain consistency among the monitored data, e.g. ensuring that the monitored data belong to the same timeframe, to the same system or component}
- 11/3079 {the data filtering being achieved by reporting only the changes of the monitored data}
- 11/3082 {the data filtering being achieved by aggregating or compressing the monitored data}
- 11/3086 . . . {where the reporting involves the use of self describing data formats, e.g. metadata, markup languages, human readable formats}
- 11/3089 . . {Monitoring arrangements determined by the means or processing involved in sensing the monitored data, e.g. interfaces, connectors, sensors, probes, agents (software debugging using additional hardware using a specific debug interface [G06F 11/3656](#); performance evaluation by tracing or monitoring [G06F 11/3466](#))}
- 11/3093 . . . {Configuration details thereof, e.g. installation, enabling, spatial arrangement of the probes}

- 11/3096 . . . {wherein the means or processing minimize the use of computing system or of computing system component resources, e.g. non-intrusive monitoring which minimizes the probe effect: sniffing, intercepting, indirectly deriving the monitored data from other directly available data}
- 11/32 . . with visual {or acoustical} indication of the functioning of the machine
- 11/321 . . . {Display for diagnostics, e.g. diagnostic result display, self-test user interface}
- 11/322 {Display of waveforms, e.g. of logic analysers (G06F 11/323 takes precedence)}
- 11/323 . . . {Visualisation of programs or trace data}
- 11/324 . . . {Display of status information}
- 11/325 {by lamps or LED's}
- 11/326 {for error or online/offline status}
- 11/327 {Alarm or error message display}
- 11/328 {Computer systems status display (G06F 11/327 takes precedence)}
- 11/34 . . Recording or statistical evaluation of computer activity, e.g. of down time, of input/output operation; {Recording or statistical evaluation of user activity, e.g. usability assessment}
- 11/3404 . . . {for parallel or distributed programming}
- 11/3409 . . . {for performance assessment}
- 11/3414 {Workload generation, e.g. scripts, playback}
- 11/3419 {by assessing time}
- 11/3423 {where the assessed time is active or idle time}
- 11/3428 {Benchmarking}
- 11/3433 {for load management (allocation of a server based on load conditions G06F 9/505; load rebalancing G06F 9/5083; redistributing the load in a network by a load balancer H04L 67/1029)}
- 11/3438 . . . {monitoring of user actions (checking the network activity of the user for network-specific applications H04L 67/22)}
- 11/3442 . . . {for planning or managing the needed capacity}
- 11/3447 . . . {Performance evaluation by modeling}
- 11/3452 . . . {Performance evaluation by statistical analysis}
- 11/3457 . . . {Performance evaluation by simulation}
- 11/3461 {Trace driven simulation}
- 11/3466 . . . {Performance evaluation by tracing or monitoring}
- 11/3471 {Address tracing}
- 11/3476 {Data logging (G06F 11/14, G06F 11/2205 take precedence)}
- 11/348 {Circuit details, i.e. tracer hardware}
- 11/3485 {for I/O devices}
- 11/349 {for interfaces, buses}
- 11/3495 {for systems}
- 11/36 . . Preventing errors by testing or debugging software
- 11/3604 . . {Software analysis for verifying properties of programs (byte-code verification G06F 9/44589)}
- 11/3608 . . . {using formal methods, e.g. model checking, abstract interpretation (theorem proving G06N 5/006)}
- 11/3612 . . . {by runtime analysis (performance monitoring G06F 11/3466)}
- 11/3616 . . . {using software metrics}
- 11/362 . . {Software debugging}
- 11/3624 . . . {by performing operations on the source code, e.g. via a compiler}
- 11/3628 . . . {of optimised code (optimisation G06F 8/443)}
- 11/3632 . . . {of specific synchronisation aspects}
- 11/3636 . . . {by tracing the execution of the program}
- 11/364 {tracing values on a bus}
- 11/3644 . . . {by instrumenting at runtime}
- 11/3648 . . . {using additional hardware}
- 11/3652 {in-circuit-emulation [ICE] arrangements}
- 11/3656 {using a specific debug interface}
- 11/366 . . . {using diagnostics (G06F 11/0703 takes precedence)}
- 11/3664 . . {Environments for testing or debugging software}
- 11/3668 . . {Software testing (software testing in telephone exchanges H04M 3/242, testing of hardware G06F 11/22)}
- 11/3672 . . . {Test management}
- 11/3676 {for coverage analysis}
- 11/368 {for test version control, e.g. updating test cases to a new software version}
- 11/3684 {for test design, e.g. generating new test cases}
- 11/3688 {for test execution, e.g. scheduling of test suites}
- 11/3692 {for test results analysis}
- 11/3696 . . . {Methods or tools to render software testable}
- 12/00 Accessing, addressing or allocating within memory systems or architectures (digital input from, or digital output to record carriers, e.g. to disk storage units, G06F 3/06)**
- 12/02 . . Addressing or allocation; Relocation (programme address sequencing G06F 9/00; arrangements for selecting an address in a digital store G11C 8/00)
- 12/0207 . . {with multidimensional access, e.g. row/column, matrix}
- 12/0215 . . {with look ahead addressing means}
- 12/0223 . . {User address space allocation, e.g. contiguous or non contiguous base addressing}
- 12/023 . . . {Free address space management}
- 12/0238 {Memory management in non-volatile memory, e.g. resistive RAM or ferroelectric memory}
- 12/0246 {in block erasable memory, e.g. flash memory}
- 12/0253 {Garbage collection, i.e. reclamation of unreferenced memory}
- 12/0261 {using reference counting}
- 12/0269 {Incremental or concurrent garbage collection, e.g. in real-time systems (G06F 12/0261 takes precedence)}
- 12/0276 {Generational garbage collection}
- 12/0284 . . . {Multiple user address space allocation, e.g. using different base addresses (interprocessor communication G06F 15/163)}
- 12/0292 . . . {using tables or multilevel address translation means (G06F 12/023 takes precedence; address translation in virtual memory systems G06F 12/10)}
- 12/04 . . Addressing variable-length words or parts of words

12/06	. . . Addressing a physical block of locations, e.g. base addressing, module addressing, memory dedication (G06F 12/08 takes precedence)	12/0837 with software control, e.g. non-cacheable data
NOTE		12/084 with a shared cache
This group is limited to Module addressing or allocation; base addressing is classified in G06F 12/0223 .		12/0842 for multiprocessing or multitasking
12/0607	. . . {Interleaved addressing}	12/0844 Multiple simultaneous or quasi-simultaneous cache accessing
12/0615	. . . {Address space extension}	12/0846 Cache with multiple tag or data arrays being simultaneously accessible
12/0623 {for memory modules}	12/0848 {Partitioned cache, e.g. separate instruction and operand caches}
12/063 {for I/O modules, e.g. memory mapped I/O (I/O protocol G06F 13/42)}	12/0851 {Cache with interleaved addressing}
12/0638	. . . {Combination of memories, e.g. ROM and RAM such as to permit replacement or supplementing of words in one module by words in another module (address formation of the next micro-instruction G06F 9/26 ; masking faults in memories by using spares or by reconfiguring G11C 29/70)}	WARNING	
12/0646	. . . {Configuration or reconfiguration}	Group G06F 12/0851 is impacted by reclassification into group G06F 12/0886 .	
12/0653 {with centralised address assignment}	Groups G06F 12/0851 and G06F 12/0886 should be considered in order to perform a complete search.	
12/0661 {and decentralised selection}	12/0853 Cache with multiport tag or data arrays
12/0669 {with decentralised address assignment}	12/0855 Overlapped cache accessing, e.g. pipeline (G06F 12/0846 takes precedence)
12/0676 {the address being position dependent}	12/0857 {by multiple requestors}
12/0684 {with feedback, e.g. presence or absence of unit detected by addressing, overflow detection}	12/0859 {with reload from main memory}
12/0692 {Multiconfiguration, e.g. local and global addressing}	12/0862 with prefetch
12/08	. . . in hierarchically structured memory systems, e.g. virtual memory systems	12/0864 using pseudo-associative means, e.g. set-associative or hashing
12/0802	. . . Addressing of a memory level in which the access to the desired data or data block requires associative addressing means, e.g. caches	12/0866 for peripheral storage systems, e.g. disk cache
12/0804 with main memory updating (G06F 12/0806 takes precedence)	12/0868 Data transfer between cache memory and other subsystems, e.g. storage devices or host systems
12/0806 Multiuser, multiprocessor or multiprocessing cache systems	12/0871 Allocation or management of cache space
12/0808 with cache invalidating means (G06F 12/0815 takes precedence)	12/0873 Mapping of cache memory to specific storage devices or parts thereof
12/0811 with multilevel cache hierarchies	12/0875 with dedicated cache, e.g. instruction or stack
12/0813 with a network or matrix configuration	12/0877 Cache access modes
12/0815 Cache consistency protocols	12/0879 Burst mode
12/0817 using directory methods	12/0882 Page mode
12/082 {Associative directories (G06F 12/0822 takes precedence)}	12/0884 Parallel mode, e.g. in parallel with main memory or CPU
12/0822 {Copy directories (local copy tags for implementing a bus snooping protocol G06F 12/0831)}	12/0886 Variable-length word access
12/0824 {Distributed directories, e.g. linked lists of caches}	WARNING	
12/0826 {Limited pointers directories; State-only directories without pointers}	Group G06F 12/0886 is incomplete pending reclassification of documents from group G06F 12/0851 .	
12/0828 {with concurrent directory accessing, i.e. handling multiple concurrent coherency transactions}	Groups G06F 12/0851 and G06F 12/0886 should be considered in order to perform a complete search.	
12/0831 using a bus scheme, e.g. with bus monitoring or watching means	12/0888 using selective caching, e.g. bypass
12/0833 {in combination with broadcast means (e.g. for invalidation or updating)}	12/0891 using clearing, invalidating or resetting means
12/0835 {for main memory peripheral accesses (e.g. I/O or DMA)}	12/0893 Caches characterised by their organisation or structure
		12/0895 of parts of caches, e.g. directory or tag array
		12/0897 with two or more cache hierarchy levels (with multilevel cache hierarchies G06F 12/0811)
		12/10 Address translation
		12/1009 using page tables, e.g. page table structures

- 12/1018 involving hashing techniques, e.g. inverted page tables
- 12/1027 using associative or pseudo-associative address translation means, e.g. translation look-aside buffer [TLB]
- 12/1036 for multiple virtual address spaces, e.g. segmentation ([G06F 12/1045 takes precedence](#))
- WARNING**
- Group [G06F 12/1036](#) is incomplete pending reclassification of documents from group [G06F 12/109](#).
- Groups [G06F 12/109](#) and [G06F 12/1036](#) should be considered in order to perform a complete search.
- 12/1045 associated with a data cache
- 12/1054 {the data cache being concurrently physically addressed}
- 12/1063 {the data cache being concurrently virtually addressed}
- 12/1072 Decentralised address translation, e.g. in distributed shared memory systems
- 12/1081 for peripheral access to main memory, e.g. direct memory access [DMA]
- 12/109 for multiple virtual address spaces, e.g. segmentation ([G06F 12/1036 takes precedence](#))
- WARNING**
- Group [G06F 12/109](#) is impacted by reclassification into group [G06F 12/1036](#).
- Groups [G06F 12/109](#) and [G06F 12/1036](#) should be considered in order to perform a complete search.
- 12/12 . . . Replacement control
- 12/121 using replacement algorithms
- 12/122 of the least frequently used [LFU] type, e.g. with individual count value
- 12/123 with age lists, e.g. queue, most recently used [MRU] list or least recently used [LRU] list
- 12/124 {being minimized, e.g. non MRU}
- 12/125 {being generated by decoding an array or storage}
- 12/126 with special data handling, e.g. priority of data or instructions, handling errors or pinning
- 12/127 using additional replacement algorithms
- 12/128 adapted to multidimensional cache systems, e.g. set-associative, multicache, multiset or multilevel
- 12/14 . . Protection against unauthorised use of memory {or access to memory (security arrangements for protecting computers or computer systems against unauthorised activity [G06F 21/00](#); multiprogramming arrangements [G06F 9/46](#))}
- 12/1408 . . {by using cryptography (for digital transmission [H04L 9/00](#))}
- 12/1416 . . {by checking the object accessibility, e.g. type of access defined by the memory independently of subject rights ([G06F 12/1458 takes precedence](#))}
- 12/1425 . . . {the protection being physical, e.g. cell, word, block}
- 12/1433 {for a module or a part of a module}
- 12/1441 {for a range}
- 12/145 . . . {the protection being virtual, e.g. for virtual blocks or segments before a translation mechanism}
- 12/1458 . . {by checking the subject access rights}
- 12/1466 . . . {Key-lock mechanism}
- 12/1475 {in a virtual system, e.g. with translation means}
- 12/1483 . . . {using an access-table, e.g. matrix or list}
- 12/1491 . . . {in a hierarchical protection system, e.g. privilege levels, memory rings}
- 12/16 . . Protection against loss of memory contents {(contains no material, [see G06F 11/00](#))}
- 13/00 Interconnection of, or transfer of information or other signals between, memories, input/output devices or central processing units (interface circuits for specific input/output devices [G06F 3/00](#); multiprocessor systems [G06F 15/16](#); transmission of digital information in general [H04L](#); selecting [H04Q](#); {multiprogramme control therefor [G06F 9/46](#)})**
- 13/10 . . Programme control for peripheral devices ([G06F 13/14 - G06F 13/42 take precedence](#))
- 13/102 . . {where the programme performs an interfacing function, e.g. device driver ([G06F 13/105 takes precedence](#); scheduling within device drivers [G06F 9/52](#); contention policies within device drivers [G06F 9/4881](#))}
- 13/105 . . {where the programme performs an input/output emulation function}
- 13/107 . . . {Terminal emulation}
- 13/12 . . using hardware independent of the central processor, e.g. channel or peripheral processor
- 13/122 . . . {where hardware performs an I/O function other than control of data transfer}
- 13/124 . . . {where hardware is a sequential transfer control unit, e.g. microprocessor, peripheral processor or state-machine}
- 13/126 {and has means for transferring I/O instructions and statuses between control unit and main processor}
- 13/128 {for dedicated transfers to a network (for protocol converters [G06F 13/387](#))}
- 13/14 . . Handling requests for interconnection or transfer
- 13/16 . . for access to memory bus ([G06F 13/28 takes precedence](#))
- 13/1605 . . . {based on arbitration (arbitration in handling access to a common bus or bus system [G06F 13/36](#))}
- 13/161 {with latency improvement}
- 13/1615 {using a concurrent pipeline structure}
- 13/1621 {by maintaining request order}
- 13/1626 {by reordering requests}
- 13/1631 {through address comparison}
- 13/1636 {using refresh}
- 13/1642 {with request queuing}
- 13/1647 {with interleaved bank access}
- 13/1652 {in a multiprocessor architecture (interprocessor communication using common memory [G06F 15/167](#))}
- 13/1657 {Access to multiple memories}

- 13/1663 {Access to shared memory}
- 13/1668 . . . {Details of memory controller}
- 13/1673 {using buffers}
- 13/1678 {using bus width}
- 13/1684 {using multiple buses}
- 13/1689 {Synchronisation and timing concerns
(synchronisation on a memory bus
[G06F 13/4234](#))}
- 13/1694 {Configuration of memory controller to
different memory types}
- 13/18 . . . based on priority control ([G06F 13/1605 takes
precedence](#))
- 13/20 . . for access to input/output bus
- 13/22 . . . using successive scanning, e.g. polling
([G06F 13/24 takes precedence](#))
- 13/225 {with priority control}
- 13/24 . . . using interrupt ([G06F 13/32 takes precedence](#))
- 13/26 with priority control
- 13/28 . . . using burst mode transfer, e.g. direct memory
access {DMA}, cycle steal ([G06F 13/32 takes
precedence](#))
- 13/282 {Cycle stealing DMA ([G06F 13/30 takes
precedence](#))}
- 13/285 {Halt processor DMA ([G06F 13/30 takes
precedence](#))}
- 13/287 {Multiplexed DMA ([G06F 13/30 takes
precedence](#))}
- 13/30 with priority control
- 13/32 . . . using combination of interrupt and burst mode
transfer
- 13/34 with priority control
- 13/36 . . for access to common bus or bus system
- 13/362 . . . with centralised access control
- 13/3625 {using a time dependent access}
- 13/364 using independent requests or grants, e.g.
using separated request and grant lines
- 13/366 using a centralised polling arbiter
- 13/368 . . . with decentralised access control
- 13/37 using a physical-position-dependent priority,
e.g. daisy chain, round robin or token passing
- 13/372 using a time-dependent priority, e.g.
individually loaded time counters or time slot
- 13/374 using a self-select method with individual
priority code comparator
- 13/376 using a contention resolving method, e.g.
collision detection, collision avoidance
- 13/378 using a parallel poll method
- 13/38 . . Information transfer, e.g. on bus ([G06F 13/14 takes
precedence](#))
- 13/382 . . {using universal interface adapter}
- 13/385 . . . {for adaptation of a particular data processing
system to different peripheral devices}
- 13/387 . . . {for adaptation of different data processing
systems to different peripheral devices, e.g.
protocol converters for incompatible systems,
open system}
- 13/40 . . Bus structure {(for computer networks
[G06F 15/163](#); for optical bus networks
[H04B 10/25](#))}
- 13/4004 . . . {Coupling between buses}
- 13/4009 {with data restructuring}
- 13/4013 {with data re-ordering, e.g. Endian
conversion}
- 13/4018 {with data-width conversion}
- 13/4022 {using switching circuits, e.g. switching
matrix, connection or expansion network
([G06F 13/4009 takes precedence](#))}
- 13/4027 {using bus bridges ([G06F 13/4022 takes
precedence](#))}
- 13/4031 {with arbitration}
- 13/4036 {and deadlock prevention}
- 13/404 {with address mapping}
- 13/4045 {where the bus bridge performs an
extender function}
- 13/405 {where the bridge performs a
synchronising function}
- 13/4054 {where the function is bus cycle
extension, e.g. to meet the timing
requirements of the target bus}
- 13/4059 {where the synchronisation uses buffers,
e.g. for speed matching between buses}
- 13/4063 . . . {Device-to-bus coupling}
- 13/4068 {Electrical coupling}
- 13/4072 {Drivers or receivers ([G06F 13/4086 takes
precedence](#); for multistate logic circuits
[H03K 19/0002](#))}
- 13/4077 {Precharging or discharging}
- 13/4081 {Live connection to bus, e.g. hot-plugging
(current or voltage limitation during live
insertion [H02H 9/004](#))}
- 13/4086 {Bus impedance matching, e.g.
termination}
- 13/409 {Mechanical coupling ([Back panels
H05K 7/1438](#))}
- 13/4095 {in incremental bus architectures, e.g. bus
stacks}
- 13/42 . . Bus transfer protocol, e.g. handshake;
Synchronisation (synchronisation in transmission
of digital information in general [H04L 7/00](#))
- 13/4204 . . . {on a parallel bus}
- 13/4208 {being a system bus, e.g. VME bus,
Futurebus, Multibus}
- 13/4213 {with asynchronous protocol}
- 13/4217 {with synchronous protocol}
- 13/4221 {being an input/output bus, e.g. ISA bus,
EISA bus, PCI bus, SCSI bus}
- 13/4226 {with asynchronous protocol}
- 13/423 {with synchronous protocol}
- 13/4234 {being a memory bus}
- 13/4239 {with asynchronous protocol}
- 13/4243 {with synchronous protocol}
- 13/4247 . . . {on a daisy chain bus}
- 13/4252 {using a handshaking protocol}
- 13/4256 {using a clocked protocol}
- 13/426 {using an embedded synchronisation, e.g.
Firewire bus, Fibre Channel bus, SSA bus}
- 13/4265 . . . {on a point to point bus ([G06F 13/4247,
G06F 13/4282 take precedence](#))}
- 13/4269 {using a handshaking protocol, e.g.
Centronics connection}
- 13/4273 {using a clocked protocol}
- 13/4278 {using an embedded synchronisation}
- 13/4282 . . . {on a serial bus, e.g. I2C bus, SPI bus ([on daisy
chain buses G06F 13/4247](#))}
- 13/4286 {using a handshaking protocol, e.g. RS232C
link}

- 13/4291 {using a clocked protocol}
- 13/4295 {using an embedded synchronisation}
- 15/00** **Digital computers in general (details [G06F 1/00 - G06F 13/00](#)); Data processing equipment in general (neural networks for image data processing [G06T](#))**
- 15/02 . . manually operated with input through keyboard and computation using a built-in programme, e.g. pocket calculators
- 15/0208 . . {for combination with other devices having a different main function, e.g. watches, pens}
- 15/0216 . . {Constructional details or arrangements}
- 15/0225 . . {User interface arrangements, e.g. keyboard, display; Interfaces to other computer systems}
- 15/0233 . . . {with printing provisions}
- 15/0241 . . {of the IC-card-like type}
- 15/025 . . {adapted to a specific application}
- 15/0258 . . . {for unit conversion}
- 15/0266 . . . {for time management, e.g. calendars, diaries}
- 15/0275 . . . {for measuring}
- 15/0283 . . . {for data storage and retrieval}
- 15/0291 . . . {for reading, e.g. e-books ([constructional details of portable computers G06F 1/1613](#))}
- 15/04 . . programmed simultaneously with the introduction of data to be processed, e.g. on the same record carrier
- 15/08 . . using a plugboard for programming
- 15/10 . . Tabulators
- 15/12 . . . having provision for both printed and punched output
- 15/14 . . Calculating-punches
- 15/16 . . Combinations of two or more digital computers each having at least an arithmetic unit, a programme unit and a register, e.g. for a simultaneous processing of several programmes ([coordinating programme control therefor G06F 9/52; in regulating and control system G05B](#))
- 15/161 . . {Computing infrastructure, e.g. computer clusters, blade chassis or hardware partitioning ([casings, cabinets, racks or drawers for data centers H05K 5/00](#))}
- 15/163 . . Interprocessor communication
- 15/167 . . . using a common memory, e.g. mailbox ([memory protection G06F 12/14; memory access priority G06F 13/18](#))
- 15/17 . . . using an input/output type connection, e.g. channel, I/O port
- 15/173 . . . using an interconnection network, e.g. matrix, shuffle, pyramid, star, snowflake ([interface switching circuits G06F 13/40](#))
- 15/17306 {Intercommunication techniques}
- 15/17312 {Routing techniques specific to parallel machines, e.g. wormhole, store and forward, shortest path problem congestion ([routing on a LAN H04L 45/00](#))}
- 15/17318 {Parallel communications techniques, e.g. gather, scatter, reduce, roadcast, multicast, all to all}
- 15/17325 {Synchronisation; Hardware support therefor ([intertask synchronisation G06F 9/52](#))}
- 15/17331 {Distributed shared memory [DSM], e.g. remote direct memory access [RDMA]}
- 15/17337 {Direct connection machines, e.g. completely connected computers, point to point communication networks ([coupling between buses G06F 13/4004](#))}
- 15/17343 {wherein the interconnection is dynamically configurable, e.g. having loosely coupled nearest neighbor architecture ([reconfigurable processors arrays G06F 15/7867](#))}
- 15/1735 {Network adapters, e.g. SCI, Myrinet ([protocol engines H04L 29/06081](#))}
- 15/17356 {Indirect interconnection networks}
- 15/17362 {hierarchical topologies}
- 15/17368 {non hierarchical topologies}
- 15/17375 {One dimensional, e.g. linear array, ring}
- 15/17381 {Two dimensional, e.g. mesh, torus}
- 15/17387 {Three dimensional, e.g. hypercubes}
- 15/17393 {having multistage networks, e.g. broadcasting scattering, gathering, hot spot contention, combining/decombining}
- 15/177 . . Initialisation or configuration control ([processor initialisation G06F 9/4405](#))}
- 15/18 . . in which a programme is changed according to experience gained by the computer itself during a complete run; Learning machines ([adaptive control systems G05B 13/00](#) {not used, [see G06N 99/005](#)})
- 15/76 . . Architectures of general purpose stored programme computers ([with programme plugboard G06F 15/08; multicomputers G06F 15/16, general purpose image data processing G06T 1/00](#))
- 2015/761 . . {Indexing scheme relating to architectures of general purpose stored programme computers}
- 2015/763 . . . {ASIC}
- 2015/765 . . . {Cache}
- 2015/766 . . . {Flash EPROM}
- 2015/768 . . . {Gate array}
- 15/78 . . comprising a single central processing unit
- 15/7803 . . . {System on board, i.e. computer system on one or more PCB, e.g. motherboards, daughterboards or blades}
- 15/7807 . . . {System on chip, i.e. computer system on a single chip; System in package, i.e. computer system on one or more chips in a single package}
- 15/781 {On-chip cache; Off-chip memory}
- 15/7814 {Specially adapted for real time processing, e.g. comprising hardware timers}
- 15/7817 {Specially adapted for signal processing, e.g. Harvard architectures}
- 15/7821 {Tightly coupled to memory, e.g. computational memory, smart memory, processor in memory}
- 15/7825 {Globally asynchronous, locally synchronous, e.g. network on chip}
- 15/7828 . . . {without memory}
- 15/7832 {on one IC chip (single chip microprocessors)}
- 15/7835 {on more than one IC chip}
- 15/7839 . . . {with memory}
- 15/7842 {on one IC chip (single chip microcontrollers)}

- 15/7846 {On-chip cache and off-chip main memory}
- 15/785 {with decentralized control, e.g. smart memories}
- 15/7853 {including a ROM}
- 15/7857 {using interleaved memory ([addressing G06F 12/0607](#))}
- 15/786 {using a single memory module}
- 15/7864 {on more than one IC chip}
- 15/7867 . . . {with reconfigurable architecture}
- 15/7871 {Reconfiguration support, e.g. configuration loading, configuration switching, or hardware OS}
- 15/7875 {for multiple contexts}
- 15/7878 {for pipeline reconfiguration}
- 15/7882 {for self reconfiguration}
- 15/7885 {Runtime interface, e.g. data exchange, runtime control}
- 15/7889 {Reconfigurable logic implemented as a co-processor ([instruction execution using a coprocessor G06F 9/3877](#))}
- 15/7892 {Reconfigurable logic embedded in CPU, e.g. reconfigurable unit}
- 15/7896 . . . {Modular architectures, e.g. assembled from a number of identical packages}
- 15/80 . . . comprising an array of processing units with common control, e.g. single instruction multiple data processors ([G06F 15/82 takes precedence](#); {for correlation function computation [G06F 17/15](#)})
- 15/8007 . . . {single instruction multiple data [SIMD] multiprocessors}
- 15/8015 {One dimensional arrays, e.g. rings, linear arrays, buses}
- 15/8023 {Two dimensional arrays, e.g. mesh, torus}
- 15/803 {Three-dimensional arrays or hypercubes}
- 15/8038 . . . {Associative processors}
- 15/8046 . . . {Systolic arrays}
- 15/8053 . . . {Vector processors}
- 15/8061 {Details on data memory access}
- 15/8069 {using a cache}
- 15/8076 {Details on data register access}
- 15/8084 {Special arrangements thereof, e.g. mask or switch}
- 15/8092 {Array of vector units}
- 15/82 . . . data or demand driven
- 15/825 . . . {Dataflow computers}
- 17/00 Digital computing or data processing equipment or methods, specially adapted for specific functions**
- 17/10 . . . Complex mathematical operations ({[function generation by table look-up G06F 1/03](#); [evaluation of elementary functions by calculation G06F 7/544](#)})
- 17/11 . . . for solving equations {, e.g. nonlinear equations, general mathematical optimization problems ([optimization specially adapted for a specific administrative, business or logistic context G06Q 10/04](#))}
- 17/12 . . . Simultaneous equations {, e.g. systems of linear equations}
- 17/13 . . . Differential equations ([using digital differential analysers G06F 7/64](#))
- 17/14 . . . Fourier, Walsh or analogous domain transformations, {e.g. Laplace, Hilbert, Karhunen-Loeve, transforms ([for correlation function computation G06F 17/156](#); [spectrum analysers G01R 23/16](#))}
- 17/141 . . . {Discrete Fourier transforms}
- 17/142 {Fast Fourier transforms, e.g. using a Cooley-Tukey type algorithm}
- 17/144 {Prime factor Fourier transforms, e.g. Winograd transforms, number theoretic transforms}
- 17/145 . . . {Square transforms, e.g. Hadamard, Walsh, Haar, Hough, Slant transforms}
- 17/147 . . . {Discrete orthonormal transforms, e.g. discrete cosine transform, discrete sine transform, and variations therefrom, e.g. modified discrete cosine transform, integer transforms approximating the discrete cosine transform ([G06F 17/145 takes precedence](#))}
- 17/148 . . . {Wavelet transforms}
- 17/15 . . . Correlation function computation {including computation of convolution operations ([arithmetic circuits for sum of products per se, e.g. multiply-accumulators G06F 7/5443](#); [digital filters, e.g. FIR, IIR, adaptive filters H03H 17/00](#))}
- 17/153 . . . {Multidimensional correlation or convolution}
- 17/156 . . . {using a domain transform, e.g. Fourier transform, polynomial transform, number theoretic transform}
- 17/16 . . . Matrix or vector computation, {e.g. matrix-matrix or matrix-vector multiplication, matrix factorization ([matrix transposition G06F 7/78](#))}
- 17/17 . . . Function evaluation by approximation methods, e.g. inter- or extrapolation, smoothing, least mean square method ({[G06F 17/18 takes precedence](#)}; [interpolation for numerical control G05B 19/18](#))
- 17/175 . . . {of multidimensional data}
- 17/18 . . . for evaluating statistical data, {e.g. average values, frequency distributions, probability functions, regression analysis ([forecasting specially adapted for a specific administrative, business or logistic context G06Q 10/04](#))}
- 17/20 . . . Handling natural language data ([speech analysis or synthesis G10L](#))
- 17/21 . . . Text processing ([G06F 17/27](#), [G06F 17/28 take precedence](#); [systems for composing machines B41B 27/00](#))
- 17/211 . . . {Formatting, i.e. changing of presentation of document ([G06F 17/25](#), [G06F 17/26 take precedence](#))}
- 17/212 {Display of layout of document; Preview}
- 17/214 {Font handling; Temporal and kinetic typography}
- 17/215 {Mathematical or scientific, subscripts, superscripts}
- 17/217 {Pagination}
- 17/218 {Tagging; Marking up ([details of markup languages G06F 17/22](#)); Designating a block; Setting of attributes (style sheets, e.g. eXtensible Stylesheet Language Transformation (XSL-T) [G06F 17/227](#))}
- 17/22 . . . Manipulating or registering by use of codes, e.g. in sequence of text characters ({[compression H03M 7/30](#)})

- 17/2205 {Storage facilities}
- 17/2211 {Calculation of differences between files}
- 17/2217 {Character encodings}
- 17/2223 {Handling non-latin characters, e.g. kana-to-kanji conversion}
- 17/2229 {Fragmentation of text-files, e.g. reusable text-blocks, including linking to the fragments, XInclude, Namespaces}
- 17/2235 {Hyperlinking (information retrieval based on hyperlinks [G06F 17/30014](#))}
- 17/2241 {Hierarchical processing, e.g. outlines}
- 17/2247 {Tree structured documents; Markup, e.g. Standard Generalized Markup Language [SGML], Document Type Definition [DTD] (validation and parsing [G06F 17/2705](#); data retrieval [G06F 17/30](#); coding and compression [H03M 7/30](#))}
- 17/2252 {Coding or compression of tree-structured data (coding and compression in general [H03M 7/30](#))}
- 17/2258 {Adaptation of the text data for streaming purposes, e.g. XStream}
- 17/2264 {Transformation}
- 17/227 {Tree transformation for tree-structured or markup documents, e.g. eXtensible Stylesheet Language Transformation (XSL-T) stylesheets, Omnimark, Balise}
- 17/2276 {using dictionaries or tables}
- 17/2282 {Automatic learning of transformation rules, e.g. by example}
- 17/2288 {Version control}
- 17/2294 {Handling of whitespace}
- 17/24 . . . Editing, e.g. insert/delete {([G06F 17/22](#) takes precedence)}
- 17/241 {Annotation, e.g. comment data, footnotes}
- 17/242 {by use of digital ink}
- 17/243 {Form filling; Merging, e.g. graphical processing of form or text}
- 17/245 {Tables; Ruled lines}
- 17/246 {Spreadsheets (relational data bases [G06F 17/30595](#); form-filling [G06F 17/243](#))}
- 17/247 {Tabulation, e.g. one dimensional positioning}
- 17/248 {Templates}
- 17/25 . . . Automatic justification
- 17/26 . . . Automatic hyphenation
- 17/27 . . . Automatic analysis, e.g. parsing {(speech recognition, analysis or synthesis [G10L](#))}
- 17/2705 . . . {Parsing}
- 17/271 {Syntactic parsing, e.g. based on context-free grammar [CFG], unification grammars}
- 17/2715 {Statistical methods}
- 17/272 {Parsing markup language streams (streaming [G06F 17/2258](#))}
- 17/2725 {Validation}
- 17/273 . . . {Orthographic correction, e.g. spelling checkers, vowelisation}
- 17/2735 . . . {Dictionaries}
- 17/274 . . . {Grammatical analysis; Style critique}
- 17/2745 . . . {Heading extraction; Automatic titling, numbering}
- 17/275 . . . {Language Identification}
- 17/2755 . . . {Morphological analysis}
- 17/276 . . . {Stenotyping, code gives word, guess-ahead for partial word input}
- 17/2765 . . . {Recognition}
- 17/277 {Lexical analysis, e.g. tokenisation, collocates}
- 17/2775 {Phrasal analysis, e.g. finite state techniques, chunking}
- 17/278 {Named entity recognition}
- 17/2785 . . . {Semantic analysis}
- 17/279 {Discourse representation}
- 17/2795 . . . {Thesaurus; Synonyms}
- 17/28 . . . Processing or translating of natural language ([G06F 17/27](#) takes precedence)
- 17/2809 . . . {Data driven translation}
- 17/2818 {Statistical methods, e.g. probability models}
- 17/2827 {Example based machine translation; Alignment}
- 17/2836 {Machine assisted translation, e.g. translation memory}
- 17/2845 {Using very large corpora, e.g. the world wide web [WWW]}
- 17/2854 . . . {Translation evaluation}
- 17/2863 . . . {Processing of non-latin text (Kana-to-kanji conversion [G06F 17/2223](#), vowelisation [G06F 17/273](#))}
- 17/2872 . . . {Rule based translation}
- 17/2881 {Natural language generation}
- 17/289 . . . {Use of machine translation, e.g. multi-lingual retrieval, server side translation for client devices, real-time translation (Data retrieval [G06F 17/30](#), administrative and business methods [G06Q 10/00](#), [G06Q 30/00](#))}
- 17/30 . . . Information retrieval; Database structures therefor; {File system structures therefor (data processing systems or methods specially adapted for administrative, commercial, financial managerial, supervisory or forecasting purposes [G06Q](#))}
- 17/30002 . . . {Interfaces; Database management systems; Updating}
- 17/30005 . . . {File format conversion (code conversion circuits or methods [H03M 5/00](#), [H03M 7/00](#))}
- 17/30008 . . . {Concurrency control and recovery ([G06F 11/1402](#) takes precedence; transaction processing [G06F 9/466](#))}
- 17/30011 . . . {Document retrieval systems}
- 17/30014 . . . {Hypermedia (hyperlinking within text processing [G06F 17/2235](#))}
- 17/30017 . . . {Multimedia data retrieval; Retrieval of more than one type of audiovisual media (retrieval of image data [G06F 17/30244](#); retrieval of video data [G06F 17/30781](#); retrieval of audio data [G06F 17/3074](#); editing or indexing of data stored based on relative movement between record carrier and transducer [G11B 27/00](#))}
- 17/3002 . . . {Indexing (indexing by using information signals detectable on the record carrier and recorded by the same method as the main recording [G11B 27/28](#))}
- 17/30023 . . . {Querying (programmed access in sequence to addressed parts of tracks of operating discs [G11B 27/105](#))}

- 17/30026 {using audio data (details of audio retrieval [G06F 17/3074](#); general determination or detection of speech characteristics [G10L 25/00](#); speech recognition [G10L 15/00](#); speaker recognition [G10L 17/00](#); electrophonic musical instruments [G10H](#))}
- 17/30029 {by filtering; by personalisation, e.g. querying making use of user profiles}
- 17/30032 {using biological or physiological data of a human being, e.g. blood pressure, facial expression, gestures}
- 17/30035 {Administration of user profiles, e.g. generation, initialisation, adaptation, distribution}
- 17/30038 {based on information manually generated or based on information not derived from the media content, e.g. tags, keywords, comments, usage information, user ratings}
- 17/30041 {using location information}
- 17/30044 {using time information}
- 17/30047 {using image data, e.g. images, photos, pictures taken by a user}
- 17/3005 . . . {Presentation of query results (menu, index or table of content presentation of record carriers [G11B 27/32](#), [G11B 27/34](#))}
- 17/30053 {by the use of playlists}
- 17/30056 {Multimedia presentations, e.g. slide shows, multimedia albums}
- 17/30058 . . . {Retrieval by browsing and visualisation of multimedia data (trick modes [G11B 27/005](#); browsing through video recorded on operating discs [G11B 27/105](#))}
- 17/30061 {Spatial browsing, e.g. 2D maps, 3D or virtual spaces (interaction with 3D GUI environments in general [G06F 3/04815](#))}
- 17/30064 {Temporal browsing, e.g. timeline}
- 17/30067 . . {File systems; File servers ([G06F 17/3061](#), [G06F 17/30017](#), [G06F 17/30244](#), [G06F 17/3074](#), [G06F 17/30781](#) take precedence; dedicated interfaces to storage systems [G06F 3/0601](#); error detection, correction or monitoring [G06F 11/00](#))}
- 17/3007 . . . {File system administration (file or folder operations [G06F 17/30115](#))}
- 17/30073 {Details of archiving (details of hierarchical storage management [HSM] systems [G06F 17/30221](#); lifecycle management in storage systems [G06F 3/0649](#); backup systems [G06F 11/1446](#))}
- 17/30076 {Details of conversion of file system types or formats (management of the data involved in backup or backup restore [G06F 11/1448](#))}
- 17/30079 {Details of migration of file systems (migration mechanisms in storage systems [G06F 3/0647](#))}
- 17/30082 {Use of management policies (file migration policies for HSM systems [G06F 17/30221](#); backup systems [G06F 11/1446](#))}
- 17/30085 {characterised by the use of retention policies (retention policies for HSM systems [G06F 17/30221](#))}
- 17/30088 {Details of file system snapshots on the file-level, e.g. snapshot creation, administration, deletion (use of snapshots for error detection or correction [G06F 11/14](#), [G06F 11/16](#))}
- 17/30091 . . . {File storage and access structures (management of files in storage systems [G06F 3/0643](#))}
- 17/30094 {Distributed indices}
- 17/30097 {Hash-based (content-based indexing of textual data [G06F 17/30613](#))}
- 17/301 {Details of searching files based on file metadata}
- 17/30103 {Query formulation}
- 17/30106 {File search processing}
- 17/30109 {using file content signatures, e.g. hash values}
- 17/30112 {Query results presentation}
- 17/30115 . . . {File and folder operations}
- 17/30117 {Delete operations (erasing in storage systems [G06F 3/0652](#))}
- 17/3012 {File meta data generation}
- 17/30123 {File name conversion (management of the data involved in backup or backup restore [G06F 11/1448](#))}
- 17/30126 {Details of user interfaces specifically adapted to file systems, e.g. browsing and visualisation, 2d or 3d GUIs (query results presentation [G06F 17/30112](#); interaction techniques for graphical user interfaces [G06F 3/048](#))}
- 17/30129 . . . {Details of further file system functionalities}
- 17/30132 {Caching or prefetching or hoarding of files (caching for data retrieval from the Internet [G06F 17/30902](#); caching for peripheral storage systems, e.g. disk cache [G06F 12/0866](#); network-specific arrangements or communication protocols for caching [H04L 67/2842](#))}
- 17/30135 {Details of de-fragmentation performed by the file system (management of blocks in storage devices [G06F 3/064](#); saving storage space on storage systems [G06F 3/0608](#))}
- 17/30138 {Details of free space management performed by the file system (management of blocks in storage devices [G06F 3/064](#); saving storage space on storage systems [G06F 3/0608](#))}
- 17/30141 {Customisation support for file systems, e.g. localisation, multi-language support, personalisation}
- 17/30144 {Details of monitoring file system events, e.g. by the use of hooks, filter drivers, logs}
- 17/30147 {for reducing power consumption or coping with limited storage space, e.g. in mobile devices (saving storage space on storage devices [G06F 3/0608](#); power saving in storage systems [G06F 3/0625](#))}
- 17/3015 {Redundancy elimination performed by the file system (management of the data involved in backup or backup restore using de-duplication of the data [G06F 11/1453](#))}
- 17/30153 {using compression, e.g. sparse files (details of compression [H03M 7/30](#); protocols for data compression [H04L 69/04](#))}

- 17/30156 {De-duplication implemented within the file system, e.g. based on file segments (de-duplication techniques in storage systems for the management of data blocks [G06F 3/0641](#))}
- 17/30159 {based on file chunks}
- 17/30162 {based on delta files}
- 17/30165 {Support for shared access to files, file-sharing support}
- 17/30168 {Concurrency control, e.g. optimistic or pessimistic approaches}
- 17/30171 {Locking methods, e.g. locking methods for file systems allowing shared and concurrent access to files}
- 17/30174 {Techniques for file synchronisation in file systems (change detection [G06F 17/30144](#); file management policies in general [G06F 17/30082](#); distributed file systems [G06F 17/30194](#); synchronisation of structured data [G06F 17/30575](#); protocols for data synchronisation between network nodes [H04L 67/1095](#))}
- 17/30176 {Details of non-transparently synchronising file systems}
- 17/30179 {Details of file format conversion}
- 17/30182 {File system types}
- 17/30185 {Append-only file systems, e.g. using logs or journals to store data}
- 17/30188 {providing write once read many [WORM] semantics}
- 17/30191 {Journaling file systems}
- 17/30194 {Distributed file systems}
- 17/30197 {implemented using NAS architecture (distributed or networked storage systems [G06F 3/067](#); protocols for distributed storage of data in a network [H04L 67/1097](#))}
- 17/302 {Details of management specifically adapted to network area storage [NAS] (management of NAS or SAN [G06F 3/067](#))}
- 17/30203 {Details of providing network file services by network file servers, e.g. by using NFS, CIFS (network file access protocols [H04L 67/1097](#))}
- 17/30206 {implemented based on peer-to-peer networks, e.g. gnutella (p2p communication protocols [H04L 67/104](#))}
- 17/30209 {Details of management specifically adapted to peer-to-peer storage networks (topology management mechanisms of peer-to-peer networks [H04L 67/1042](#))}
- 17/30212 {implemented as replicated file system}
- 17/30215 {Details of management specifically adapted to replicated file systems}
- 17/30218 {specifically adapted to static storage, e.g. adapted to flash memory, SSD (dedicated interfaces to non-volatile semiconductor memory device [G06F 3/0679](#); dedicated interfaces to non-volatile semiconductor memory arrays [G06F 3/0688](#))}
- 17/30221 {Details of hierarchical storage management [HSM] systems, e.g. file migration and policies thereof (details of archiving [G06F 17/30073](#); life cycle management [G06F 3/0649](#); hybrid storage combining heterogeneous device types [G06F 3/0685](#))}
- 17/30224 {Parallel file systems, i.e. file systems supporting multiple processors}
- 17/30227 {Transactional file systems (commit processing in structured data stores [G06F 17/30377](#))}
- 17/3023 {Versioning file systems, temporal file systems, e.g. file system supporting different historic versions of, e.g. files}
- 17/30233 {Virtual file systems}
- 17/30235 {Implementing virtual folder structures}
- 17/30238 {Specific adaptations of the file system to access devices and non-file objects via standard file system access operations, e.g. pseudo file systems (dedicated interfaces to storage systems [G06F 3/0601](#))}
- 17/30241 {in geographical information databases (instruments for geographical navigation [G01C 21/00](#); three dimensional geographic models [G06T 17/05](#))}
- 17/30244 {in image databases}
- 17/30247 {based on features automatically derived from the image data (pattern recognition [G06K 9/00](#))}
- 17/3025 {using colour}
- 17/30253 {using extracted text}
- 17/30256 {using a combination of image content features}
- 17/30259 {using shape and object relationship}
- 17/30262 {using texture}
- 17/30265 {based on information manually generated or based on information not derived from the image data}
- 17/30268 {using information manually generated, e.g. tags, keywords, comments, manually generated location and time information}
- 17/30271 {the images having vectorial formats}
- 17/30274 {by browsing}
- 17/30277 {by graphical querying}
- 17/3028 {data organisation and access thereof}
- 17/30283 {using distributed data base systems, e.g. networks}
- 17/30286 {in structured data stores}
- 17/30289 {Database design, administration or maintenance}
- 17/30292 {Schema design and management}
- 17/30294 {with details for data modelling support}
- 17/30297 {with details for schema evolution support}
- 17/303 {Database migration support}
- 17/30303 {Improving data quality; Data cleansing}
- 17/30306 {Database tuning ([G06F 17/30339](#) takes precedence; database performance monitoring [G06F 11/3409](#))}
- 17/30309 {Managing data history or versioning (querying temporal data [G06F 17/30551](#); querying versioned data [G06F 17/30548](#))}
- 17/30312 {Storage and indexing structures; Management thereof}

17/30315	{Column-oriented storage; Management thereof}	17/3043	{Translation of natural language queries to structured queries (natural language analysis, translation, semantics G06F 17/27, G06F 17/28)}
17/30318	{Details of Large Object storage; Management thereof}	17/30433	{Access plan code generation and invalidation; reuse of access plans}
17/30321	{Indexing structures (indexing structures for unstructured textual data G06F 17/30619)}	17/30436	{Internal representations for queries}
17/30324	{Vectors, bitmaps or matrices}	17/30439	{Standardisation and Simplification}
17/30327	{Trees, e.g. B+trees}	17/30442	{Query optimisation}
17/3033	{Hash tables}	17/30445	{for parallel queries}
17/30333	{Multidimensional index structures}	17/30448	{Query rewriting and transformation}
17/30336	{indexing structure managing details}	17/30451	{of sub-queries or views}
17/30339	{Tablespace storage structures; Management thereof}	17/30454	{of operators}
17/30342	{Details of User-Defined Types; Storage management thereof}	17/30457	{to use cached/materialised query results}
17/30345	. . .	{Update requests}	17/3046	{Optimising common expressions}
17/30348	{Concurrency control (transaction processing G06F 9/466)}	17/30463	{Plan optimisation}
17/30351	{Optimistic concurrency control}	17/30466	{Join order optimisation}
17/30353	{using timestamps}	17/30469	{Selectivity estimation or determination}
17/30356	{using versioning}	17/30471	{Optimisations to support specific applications; extensibility of optimisers}
17/30359	{Pessimistic concurrency control approaches, e.g. locking, multiple versions without time stamps}	17/30474	{Run-time optimisation}
17/30362	{Locking methods, e.g. distributed locking, locking implementation details}	17/30477	{Query execution}
17/30365	{Update request formulation}	17/3048	{Database cache management}
17/30368	{Change logging, detection, and notification (replication G06F 17/30575)}	17/30483	{of query operations}
17/30371	{Ensuring data consistency and integrity}	17/30486	{Unary operations; data partitioning operations}
17/30374	{Details of updates performed during offline database operations}	17/30489	{Aggregation and duplicate elimination}
17/30377	{Details of updates performed during online database operations; commit processing}	17/30492	{Efficient disk access during query execution}
17/3038	{Details of bulk updating operations (data conversion details G06F 17/30569)}	17/30495	{Binary matching operations}
17/30383	{Updating materialised views}	17/30498	{Join operations}
17/30386	. . .	{Retrieval requests}	17/30501	{Intermediate data storage techniques for performance improvement}
17/30389	{Query formulation (Interaction techniques for graphical user interfaces G06F 3/048)}	17/30504	{Pointer and reference processing operations}
17/30392	{Interactive query statement specification based on a database schema}	17/30507	{Applying rules; deductive queries}
17/30395	{Iterative querying; query formulation based on the results of a preceding query}	17/3051	{Triggers and constraints}
17/30398	{Query predicate definition using graphical user interfaces, including menus and forms (G06F 17/30392 takes precedence)}	17/30513	{Recursive queries}
17/30401	{Natural language query formulation (natural language analysis, translation, semantics G06F 17/27, G06F 17/28)}	17/30516	{Data stream processing; continuous queries}
17/30404	{Query languages}	17/30519	{Query processing with adaptation to specific hardware, e.g. adapted for using GPUs or SSDs}
17/30407	{Active constructs}	17/30522	{Query processing with adaptation to user needs}
17/3041	{Embedded query languages}	17/30525	{using data annotations (user-defined metadata)}
17/30412	{Grouping and aggregation}	17/30528	{using context}
17/30415	{Stored procedures}	17/3053	{using ranking}
17/30418	{Data retrieval commands; view definitions}	17/30533	{Other types of queries}
17/30421	{for particular applications; for extensibility, e.g. user defined types}	17/30536	{Approximate and statistical query processing}
17/30424	{Query processing}	17/30539	{Query processing support for facilitating data mining operations in structured databases}
17/30427	{Query translation}	17/30542	{Fuzzy query processing}
			17/30545	{Distributed queries}
			17/30548	{Querying sequence data, e.g. querying versioned data}

- 17/30551 {Querying temporal data}
- 17/30554 {Query result display and visualisation}
- 17/30557 . . . {Details of integrating or interfacing systems involving at least one database management system}
- 17/3056 {between a Database Management System and a front-end application}
- 17/30563 {Details for extract, transform and load [ETL] procedures, e.g. ETL data flows in data warehouses}
- 17/30566 {in federated and virtual databases ([distributed queries G06F 17/30545](#))}
- 17/30569 {Details of data format conversion from or to a database}
- 17/30572 . . . {Visual data mining and browsing structured data}
- 17/30575 . . . {Replication, distribution or synchronisation of data between databases or within a distributed database; Distributed database system architectures therefor}
- 17/30578 {Details of asynchronous replication and data reconciliation}
- 17/30581 {Details of synchronous replication}
- 17/30584 {Details of data partitioning, e.g. horizontal or vertical partitioning}
- 17/30587 . . . {Details of specialised database models}
- 17/30589 {Hierarchical databases, e.g. IMS, LDAP data stores, Lotus Notes}
- 17/30592 {Multi-dimensional databases and data warehouses, e.g. MOLAP, ROLAP}
- 17/30595 {Relational databases}
- 17/30598 {Clustering or classification ([for textual data G06F 17/30705](#))}
- 17/30601 {including cluster or class visualization or browsing ([for textual data G06F 17/30713](#))}
- 17/30604 {Entity relationship models}
- 17/30607 {Object oriented databases}
- 17/3061 . . . {of unstructured textual data ([document management systems G06F 17/30011](#))}
- 17/30613 . . . {Indexing}
- 17/30616 {Selection or weighting of terms for indexing ([G06F 17/30663 takes precedence; for summarization G06F 17/30719](#))}
- 17/30619 {indexing structures ([indexing structures for structured data stores G06F 17/30321](#))}
- 17/30622 {Inverted lists}
- 17/30625 {Trees}
- 17/30628 {Hash tables}
- 17/30631 {Index managing details}
- 17/30634 . . . {Querying}
- 17/30637 {Query formulation}
- 17/3064 {using system suggestions ([G06F 17/30646 takes precedence](#))}
- 17/30643 {using document space presentation or visualization, e.g. category, hierarchy or range presentation and selection}
- 17/30646 {reformulation based on results of preceding query}
- 17/30648 {using relevance feedback from the user, e.g. relevance feedback on documents, documents sets, document terms or passages}
- 17/30651 {using graphical result space presentation or visualisation}
- 17/30654 {Natural language query formulation or dialogue systems}
- 17/30657 {Query processing}
- 17/3066 {Query translation}
- 17/30663 {Selection or weighting of terms from queries, including natural language queries}
- 17/30666 {Syntactic pre-processing steps, e.g. stopword elimination, stemming ([lexical analysis G06F 17/277, G06F 8/425](#))}
- 17/30669 {Translation of the query language, e.g. Chinese to English ([language translation G06F 17/28](#))}
- 17/30672 {Query expansion}
- 17/30675 {Query execution ([G06F 17/30699 takes precedence](#))}
- 17/30678 {using boolean model}
- 17/30681 {using phonetics}
- 17/30684 {using natural language analysis}
- 17/30687 {using probabilistic model}
- 17/3069 {using vector based model}
- 17/30693 {Reuse of stored results of previous queries ([for formulation of new queries G06F 17/30646](#))}
- 17/30696 {Presentation or visualization of query results ([G06F 17/30651 takes precedence; browsing or visualization of document space G06F 17/30716](#))}
- 17/30699 . . . {Filtering based on additional data, e.g. user or group profiles ([filtering in web context G06F 17/30867](#))}
- 17/30702 {Profile generation, learning or modification}
- 17/30705 . . . {Clustering or classification ([manual classification G06F 17/30722](#))}
- 17/30707 {into predefined classes}
- 17/3071 {including class or cluster creation or modification}
- 17/30713 {including cluster or class visualization or browsing}
- 17/30716 . . . {Browsing or visualization}
- 17/30719 {Summarization for human users}
- 17/30722 . . . {based on associated metadata or manual classification, e.g. bibliographic data}
- 17/30725 {using identifiers, e.g. barcodes, RFIDs ([for URLs G06F 17/30879](#))}
- 17/30728 {using citations ([hypermedia G06F 17/30014](#))}
- 17/30731 . . . {Creation of semantic tools}
- 17/30734 {Ontology}
- 17/30737 {Thesaurus}
- 17/3074 . . . {Audio data retrieval ([retrieval of video data G06F 17/30781; retrieval of multimedia data G06F 17/30017; general determination or detection of speech characteristics G10L 25/00; speech recognition G10L 15/00; speaker recognition G10L 17/00; electrophonic musical instruments G10H; editing or indexing of data stored based on relative movement between record carrier and transducer G11B 27/00](#))}

- 17/30743 . . . {using features automatically derived from the audio content, e.g. descriptors, fingerprints, signatures, MEP-cepstral coefficients, musical score, tempo (content oriented musical parameter indexing, e.g. tempo [G10H](#); determination or detection of speech characteristics [G10L 25/00](#); audio watermarking, e.g. by inserting fingerprints [G10L 19/018](#); indexing by using information signals detectable on the record carrier and recorded by the same method as the main recording [G11B 27/28](#))}
- 17/30746 . . . {using automatically derived transcript of audio data, e.g. lyrics (speech recognition [G10L 15/00](#))}
- 17/30749 . . . {using information manually generated or using information not derived from the audio data, e.g. title and artist information, time and location information, usage information, user ratings (programmed access in sequence to addressed parts of tracks of operating discs [G11B 27/105](#))}
- 17/30752 . . . {using information manually generated, e.g. tags, keywords, comments, title or artist information, time, location or usage information, user ratings}
- 17/30755 . . . {Query formulation specially adapted for audio data retrieval}
- 17/30758 . . . {Query by example, e.g. query by humming}
- 17/30761 . . . {Filtering; personalisation, e.g. querying making use of user profiles}
- 17/30764 . . . {by using biological or physiological data}
- 17/30766 . . . {Administration of user profiles, e.g. generation, initialization, adaptation, distribution}
- 17/30769 . . . {Presentation of query results (menu, index or table of content presentation of record carriers [G11B 27/32](#), [G11B 27/34](#))}
- 17/30772 . . . {making use of playlists}
- 17/30775 . . . {Browsing (generation of a list or set of audio data [G06F 17/30772](#); trick modes [G11B 27/005](#); browsing through audio recorded on operating discs [G11B 27/105](#))}
- 17/30778 . . . {Audio database index structures and management thereof}
- 17/30781 . . . {of video data (recognising patterns [G06K 9/00](#); image analysis [G06T 7/00](#); editing or indexing information signals on a record carrier in which information is recorded and accessed based on relative movement between record carrier and transducer [G11B 27/00](#); source coding or decoding of digital video signal [H04N 19/00](#); selective content distribution, e.g. interactive television, video on demand [H04N 21/00](#))}
- 17/30784 . . . {using features automatically derived from the video content, e.g. descriptors, fingerprints, signatures, genre (recognising video content [G06K 9/00711](#); extraction of features or characteristics for pattern recognition of the image [G06K 9/46](#))}
- 17/30787 . . . {using audio features (general determination or detection of speech characteristics [G10L 25/00](#); speech recognition [G10L 15/00](#); speaker recognition [G10L 17/00](#); contents oriented musical parameter indexing, e.g. tempo [G10H](#))}
- 17/3079 . . . {using objects detected or recognised in the video content (methods for image acquisition of a pattern to be recognized involving target detection [G06K 9/3241](#))}
- 17/30793 . . . {the detected or recognised objects being people (face recognition [G06K 9/00221](#); human body recognition [G06K 9/00369](#); speaker recognition [G10L 17/00](#))}
- 17/30796 . . . {using original textual content or text extracted from visual content or transcript of audio data (extraction of overlay text [G06K 9/3266](#))}
- 17/30799 . . . {using low-level visual features of the video content (methods for preprocessing an image in order to extract features of a pattern to be recognized [G06K 9/46](#); image processing involving image features extraction in general [G06T](#))}
- 17/30802 . . . {using colour or luminescence (colour analysis on image data [G06T 7/90](#))}
- 17/30805 . . . {using shape ([G06F 17/3079](#) takes precedence; segmentation or edge detection on image data [G06T 7/10](#); analysis of geometric attributes on image data [G06T 7/60](#))}
- 17/30808 . . . {using texture ([G06F 17/3079](#) takes precedence; texture analysis on image data [G06T 7/41](#), [G06T 7/49](#))}
- 17/30811 . . . {using motion, e.g. object motion, camera motion (motion analysis on image data [G06T 7/20](#))}
- 17/30814 . . . {using domain-transform features, e.g. DCT, wavelet transform coefficients}
- 17/30817 . . . {using information manually generated or using information not derived from the video content, e.g. time and location information, usage information, user ratings}
- 17/3082 . . . {using information manually generated, e.g. tags, keywords, comments, title and artist information, manually generated time, location and usage information, user ratings}
- 17/30823 . . . {Query formulation and processing specifically adapted for the retrieval of video data}
- 17/30825 . . . {Query by example, e.g. a complete video frame or video sequence (graphical querying [G06F 17/30831](#))}
- 17/30828 . . . {Filtering and personalisation; User profiles}
- 17/30831 . . . {Graphical querying, e.g. query-by-region, query-by-sketch, query-by-trajectory, GUIs for designating a person/face/object as a query predicate (end-user interface involving hot spots associated with the video [H04N 21/4725](#); end-user interface for selecting a Region of Interest [H04N 21/4728](#))}
- 17/30834 . . . {Query language or query format}

- 17/30837 . . . {Query results presentation or summarisation specifically adapted for the retrieval of video data ([end-user interface for requesting or interacting with video content, e.g. video on demand interface or electronic program guide H04N 21/472](#))}
- 17/3084 {Presentation of query results ([G06F 17/30843 takes precedence](#); [browsing a video collection G06F 17/30849](#))}
- 17/30843 {Presentation in form of a video summary, e.g. the video summary being a video sequence, a composite still image or having synthesized frames}
- 17/30846 . . . {Browsing of video data ([end-user interface for requesting or interacting with video content, e.g. video on demand interface or electronic program guide H04N 21/472](#); [indicating arrangements in the context of indexing and addressing recorded information G11B 27/34](#))}
- 17/30849 {Browsing a collection of video files or sequences}
- 17/30852 {Browsing the internal structure of a single video sequence}
- 17/30855 {Hypervideo (linking data to content, e.g. by linking an URL to a video object in the context of video distribution systems [H04N 21/858](#))}
- 17/30858 . . . {Video database index structures or management thereof ([table of contents on a record carrier G11B 27/327](#))}
- 17/30861 . . {Retrieval from the Internet, e.g. browsers ([internet protocol H04L 29/06095](#))}
- 17/30864 . . . {by querying, e.g. search engines or meta-search engines, crawling techniques, push systems}
- 17/30867 {with filtering and personalisation}
- 17/3087 {Spatially dependent indexing and retrieval, e.g. location dependent results to queries}
- 17/30873 . . . {by navigation, e.g. using categorized browsing, portals, synchronized browsing, visual networks of documents, virtual worlds or tours}
- 17/30876 . . . {by using information identifiers, e.g. encoding URL in specific indicia, browsing history}
- 17/30879 {by using bar codes}
- 17/30882 {details of hyperlinks; management of linked annotations}
- 17/30884 {Bookmark management}
- 17/30887 {URL specific, e.g. using aliases, detecting broken or misspelled links ([address allocation to terminals or nodes connected to a network H04L 29/12009](#))}
- 17/3089 . . . {Web site content organization and management, e.g. publishing, automatic linking or maintaining pages}
- 17/30893 {Access to data in other repository systems, e.g. legacy data or dynamic Web page generation}
- 17/30896 {Document structures and storage, e.g. HTML extensions}
- 17/30899 . . . {Browsing optimisation}
- 17/30902 {of access to content, e.g. by caching ([accessing, addressing or allocating within memory systems and caches G06F 12/08](#))}
- 17/30905 {Optimising the visualization of content, e.g. distillation of HTML documents}
- 17/30908 . . {of semistructured data, the underlying structure being taken into account, e.g. mark-up language structure data}
- 17/30911 {Indexing, e.g. of XML tags}
- 17/30914 {Mapping or conversion}
- 17/30917 {Mapping to a database}
- 17/3092 {Mark-up to mark-up conversion ([conversion for visualization in web browsing G06F 17/30905](#))}
- 17/30923 . . . {XML native databases, structures and querying}
- 17/30926 {Query formulation}
- 17/30929 {Query processing}
- 17/30932 {Query translation}
- 17/30935 {Query optimisation}
- 17/30938 {Query execution}
- 17/30941 {Results presentation}
- 17/30943 . . {details of database functions independent of the retrieved data type}
- 17/30946 . . . {indexing structures ([indexing structures for specific data types G06F 17/30067, G06F 17/30619, G06F 17/30321](#))}
- 17/30949 {hash tables ([hashing functions for network address lookup or routing in networks H04L 45/00](#))}
- 17/30952 {using directory or table look-up ([use of a directory or look-up table in file systems G06F 17/30067](#))}
- 17/30955 {using more than one table in sequence, i.e. systems with three or more layers}
- 17/30958 {Graphs; Linked lists ([G06F 17/30961 takes precedence](#))}
- 17/30961 {Trees}
- 17/30964 . . . {Querying}
- 17/30967 {Query formulation}
- 17/3097 {using system suggestions}
- 17/30973 {using search space presentation or visualization, e.g. category or range presentation and selection}
- 17/30976 {Natural language query formulation or dialogue systems}
- 17/30979 {Query processing}
- 17/30982 {by using parallel associative memories or content-addressable memories}
- 17/30985 {by using string matching techniques ([sequence comparison in bioinformatics G06F 19/22](#); [string matching used for packet routing in packet switching systems H04L 45/00](#))}
- 17/30988 {by searching ordered data, e.g. alpha-numerically ordered data ([sequence comparison in bioinformatics G06F 19/22](#))}
- 17/30991 {Presentation or visualization of query results}
- 17/30994 . . . {Browsing or visualization}
- 17/30997 . . . {Retrieval based on associated metadata}

- 17/40 . Data acquisition and logging (for input to computer [G06F 3/00](#); {displays as computer output [G06F 3/14](#); for image data processing [G06T 9/00](#); compression in general [H03M 7/30](#); for transmission [H04B 1/66](#); for pictorial communication [H04N](#); arrangements in telecontrol or telemetry systems for selectively calling a substation from a main station [H04Q 9/00](#)))

WARNING

This group is no longer used for the classification of new documents. The documents are classified in the application fields according to the references above

- 17/50 . Computer-aided design
- 17/5004 . . {Architectural design, e.g. building design}
- 17/5009 . . {using simulation}
- 17/5013 . . . {using petri net models}
- 17/5018 . . . {using finite difference methods or finite element methods (picture mesh generation [G06T 17/20](#))}
- 17/5022 . . . {Logic simulation, e.g. for logic circuit operation (fault-simulation [G06F 11/261](#); test pattern synthesising [G06F 11/263](#))}
- 17/5027 {Logic emulation using reprogrammable logic devices, e.g. field programmable gate arrays [FPGA]}
- 17/5031 {Timing analysis}
- 17/5036 . . . {for analog modelling, e.g. for circuits, spice programme, direct methods, relaxation methods}
- 17/504 . . . {Formal methods}
- 17/5045 . . {Circuit design ([G06F 17/5068](#) takes precedence; logic circuits [H03K 19/00](#))}
- 17/505 . . . {Logic synthesis, e.g. technology mapping, optimisation}
- 17/5054 . . . {for user-programmable logic devices, e.g. field programmable gate arrays [FPGA]}
- 17/5059 . . . {Delay-insensitive circuit design, e.g. asynchronous, self-timed}
- 17/5063 . . . {Analog circuit design, e.g. amplifiers}
- 17/5068 . . {Physical circuit design, e.g. layout for integrated circuits or printed circuit boards}
- 17/5072 . . . {Floorplanning, e.g. partitioning, placement}
- 17/5077 . . . {Routing}
- 17/5081 . . . {Layout analysis, e.g. layout verification, design rule check}
- 17/5086 . . {Mechanical design, e.g. parametric or variational design}
- 17/509 . . {Network design, e.g. positioning, routing, graphs (circuit design [G06F 17/5068](#))}
- 17/5095 . . {Vehicle design, e.g. aircraft or automotive design}

- 19/00 Digital computing or data processing equipment or methods, specially adapted for specific applications** ([G06F 17/00](#) takes precedence; data processing systems or methods specially adapted for administrative, commercial, financial, managerial, supervisory or forecasting purposes [G06Q](#))

NOTE

This group only covers specific applications related to the fields of healthcare or life sciences, e.g. bioinformatics ([G09F 19/10](#)), medical

informatics ([G06F 19/30](#)), or chemoinformatics ([G06F 19/70](#)).

- 19/10 . Bioinformatics, i.e. methods or systems for genetic or protein-related data processing in computational molecular biology (*in silico* methods of screening virtual chemical libraries [C40B 30/02](#); *in silico* or mathematical methods of creating virtual chemical libraries [C40B 50/02](#))
- 19/12 . . for modelling or simulation in systems biology, e.g. probabilistic or dynamic models, gene-regulatory networks, protein interaction networks or metabolic networks
- 19/14 . . for phylogeny or evolution, e.g. evolutionarily conserved regions determination or phylogenetic tree construction
- 19/16 . . for molecular structure, e.g. structure alignment, structural or functional relations, protein folding, domain topologies, drug targeting using structure data, involving two-dimensional or three-dimensional structures
- 19/18 . . for functional genomics or proteomics, e.g. genotype-phenotype associations, linkage disequilibrium, population genetics, binding site identification, mutagenesis, genotyping or genome annotation, protein-protein interactions or protein-nucleic acid interactions
- 19/20 . . for hybridisation or gene expression, e.g. microarrays, sequencing by hybridisation, normalisation, profiling, noise correction models, expression ratio estimation, probe design or probe optimisation
- 19/22 . . for sequence comparison involving nucleotides or amino acids, e.g. homology search, motif or SNP [Single-Nucleotide Polymorphism] discovery or sequence alignment
- 19/24 . . for machine learning, data mining or biostatistics, e.g. pattern finding, knowledge discovery, rule extraction, correlation, clustering or classification
- 19/26 . . for data visualisation, e.g. graphics generation, display of maps or networks or other visual representations
- 19/28 . . for programming tools or database systems, e.g. ontologies, heterogeneous data integration, data warehousing or computing architectures
- 19/30 . {Medical informatics, i.e. computer-based analysis or dissemination of patient or disease data (bioinformatics [G06F 19/10](#); measuring for diagnostic purposes [A61B 5/00](#); recognising patterns in biomedical signals [G06K 9/00496](#); data processing systems or methods specially adapted for administrative or managerial aspects of healthcare or welfare [G06Q 50/22](#))}
- 19/32 . . {Medical data management, e.g. systems or protocols for archival or communication of medical images, computerised patient records or computerised general medical references (information retrieval or databases *per se* [G06F 17/30](#); data security aspects [G06F 21/00](#))}

- 19/321 . . . {Management of medical image data, e.g. communication or archiving systems such as picture archiving and communication systems [PACS] or related medical protocols such as digital imaging and communications in medicine protocol [DICOM]; Editing of medical image data, e.g. adding diagnosis information ([image data processing in general G06T](#), [image data processing related to 3D objects G06F 17/00](#); [biomedical image inspection G06T 7/0012](#))}
- 19/322 . . . {Management of patient personal data, e.g. patient records, conversion of records or privacy aspects}
- 19/323 . . . {on a portable record carrier, e.g. CD, smartcard or RFID}
- 19/324 . . . {Management of patient independent data, e.g. medical references in digital format}
- 19/325 . . . {Medical practices, e.g. general treatment protocols}
- 19/326 . . . {Medication information, e.g. drug reference databases}
- 19/327 . . . {Management of hospital data, e.g. scheduling of medical staff or operation rooms, measuring the quality or efficiency of medical staff}
- 19/328 . . . {Health insurance management, e.g. payments or protection against fraud}
- 19/34 . . {Computer-assisted medical diagnosis or treatment, e.g. computerised prescription or delivery of medication or diets, computerised local control of medical devices, medical expert systems or telemedicine}
- 19/3406 . . . {Local monitoring or local control of medical devices, e.g. configuration parameters, graphical user interfaces [GUI] or dedicated hardware interfaces}
- 19/3412 . . . {Medical equipment management, e.g. updates or maintenance}
- 19/3418 . . . {Telemedicine, e.g. remote diagnosis, remote control of instruments or remote monitoring of patient carried devices}
- 19/3425 . . . {Consulting other medical practitioners, e.g. cooperation, by teleconferencing}
- 19/3431 . . . {Calculating a health index for the patient, e.g. for risk assessment}
- 19/3437 . . . {Medical simulation or modelling, e.g. simulating the evolution of medical disorders ([computer-aided design using simulation G06F 17/5009](#); [biomedical image modelling G06T 17/00](#))}
- 19/3443 . . . {Medical data mining, e.g. in previous cases of different patients ([pattern recognition in general G06K 9/62](#))}
- 19/345 . . . {Medical expert systems, neural networks or other automated diagnosis ([computer systems utilising knowledge based models G06N 5/00](#); [neural networks per se G06N 3/02](#))}
- 19/3456 . . . {Computer-assisted prescription or delivery of medication, e.g. prescription filling or compliance checking}
- 19/3462 . . . {Computer-assisted distribution of medication from dispensers, i.e. making sure that medication is correctly delivered to patients ([medication containers A61J 1/00](#); [dispensers activated by money or the like G07F](#))}
- 19/3468 . . . {Computer-assisted delivery of medication via infusion or injection ([infusion devices per se A61M 5/14](#))}
- 19/3475 . . . {Computer-assisted prescription or delivery of diets, e.g. prescription filling or compliance checking}
- 19/3481 . . . {Computer-assisted prescription or delivery of treatment by physical action, e.g. surgery or physical exercise ([surgical instruments, devices or methods A61B 17/00](#); [apparatuses for physical training A63B](#))}
- 19/3487 . . . {Medical report generation}
- 19/3493 . . . {Computer-assisted epidemiological alert systems, e.g. bioterrorism or flu alerts}
- 19/36 . . {Computer-assisted acquisition of medical data, e.g. computerised clinical trials or questionnaires ([measuring analogue medical signals A61B 5/00](#))}
- 19/363 . . . {Manual data input, e.g. electronic questionnaires or clinical trials}
- 19/366 . . . {Acquisition of data related to laboratory tests, e.g. special identifiers for examination containers ([investigating biological material G01N 33/48](#))}
- 19/70 . . {Chemoinformatics, i.e. data processing methods or systems for the retrieval, analysis, visualisation, or storage of physicochemical or structural data of chemical compounds ([in silico methods of screening virtual chemical libraries C40B 30/02](#); [in silico or mathematical methods of creating virtual chemical libraries C40B 50/02](#); [computer-aided design per se G06F 17/50](#); [bioinformatics G06F 19/10](#); [processing of 2D or 3D images G06T](#))}
- 19/701 . . {for molecular modelling, e.g. calculation and theoretical details of quantum mechanics, molecular mechanics, molecular dynamics, Monte Carlo methods, conformational analysis or the like ([molecular modelling of nucleic acids or proteins G06F 19/16](#))}
- 19/702 . . {for analysis and planning of chemical reactions and syntheses, e.g. synthesis design, reaction prediction, mechanism elucidation}
- 19/703 . . {for computer-assisted identification of chemical compounds or molecular structures, e.g. computer-assisted structure elucidation [CASE] systems}
- 19/704 . . {for prediction of properties of compounds, e.g. calculating and selecting molecular descriptors, details related to the development of SAR/QSAR/QSPR models, ADME/Tox models or PK/PD models}
- 19/705 . . {for database search of chemical structures, e.g. full structure search, substructure search, similarity search, pharmacophore search, 3D structure search ([information retrieval in general G06F 17/30](#))}

- 19/706 . . {for drug design with the emphasis on a therapeutic agent, e.g. ligand-biological target interactions, pharmacophore generation ([drug targeting using protein structure data G06F 19/16; binding site identification G06F 19/18](#))}
- 19/707 . . {using machine learning, data mining or chemometrics, e.g. pattern recognition, knowledge discovery, rule extraction, correlation, clustering or classification, chemical name to structure conversion (use of machine learning, data mining or biostatistics for processing genetic or protein-related data [G06F 19/24](#))}
- 19/708 . . {for data visualisation, e.g. molecular structure representations, graphics generation, display of maps or networks or other visual representations (data visualisation specially adapted for processing genetic or protein-related data [G06F 19/26](#))}
- 19/709 . . {for programming tools or database systems, e.g. ontologies, heterogeneous data integration, data warehousing or computing architectures (programming tools or database systems specially adapted for processing genetic or protein-related data [G06F 19/28](#))}
- 21/00 Security arrangements for protecting computers, components thereof, programs or data against unauthorised activity** {(address-based protection against unauthorised use of memory [G06F 12/14](#); record carriers for use with machines and with at least a part designed to carry digital markings [G06K 19/00](#); preventing unauthorised reproduction or copying of disc-type recordable media [G11B 20/00](#); secret or secure communication [H04L 9/00](#); digital watermarking on images [H04N 1/32](#); protection in video systems or pay television [H04N 7/16](#))}
- 21/10 . Protecting distributed programs or content, e.g. vending or licensing of copyrighted material
- 21/105 . . {Tools for software license management or administration, e.g. managing licenses at corporate level}
- 21/12 . . Protecting executable software
- 21/121 . . . {Restricting unauthorised execution of programs}
- 21/123 {by using dedicated hardware, e.g. dongles, smart cards, cryptographic processors, global positioning systems [GPS] devices}
- 21/125 {by manipulating the program code, e.g. source code, compiled code, interpreted code, machine code}
- 21/126 {Interacting with the operating system}
- 21/128 {involving web programs, i.e. using technology especially used in internet, generally interacting with a web browser, e.g. hypertext markup language [HTML], applets, java}
- 21/14 . . . against software analysis or reverse engineering, e.g. by obfuscation
- 21/16 . . Program or content traceability, e.g. by watermarking ([digital watermarking on images H04N 1/32](#))
- 21/30 . Authentication, i.e. establishing the identity or authorisation of security principals
- 21/305 . . {by remotely controlling device operation}
- 21/31 . . User authentication
- 21/313 . . . {using a call-back technique via a telephone network}
- 21/316 . . . {by observing the pattern of computer usage, e.g. typical user behaviour}
- 21/32 . . . using biometric data, e.g. fingerprints, iris scans or voiceprints
- 21/33 . . . using certificates
- 21/335 {for accessing specific resources, e.g. using Kerberos tickets}
- 21/34 . . . involving the use of external additional devices, e.g. dongles or smart cards
- 21/35 communicating wirelessly
- 21/36 . . . by graphic or iconic representation
- 21/40 . . . by quorum, i.e. whereby two or more security principals are required
- 21/41 . . . where a single sign-on provides access to a plurality of computers
- 21/42 . . . using separate channels for security data
- 21/43 wireless channels
- 21/44 . . Program or device authentication
- 21/445 . . . {by mutual authentication, e.g. between devices or programs}
- 21/45 . . Structures or tools for the administration of authentication
- 21/46 . . . by designing passwords or checking the strength of passwords
- 21/50 . Monitoring users, programs or devices to maintain the integrity of platforms, e.g. of processors, firmware or operating systems
- 21/51 . . at application loading time, e.g. accepting, rejecting, starting or inhibiting executable software based on integrity or source reliability
- 21/52 . . during program execution, e.g. stack integrity {; Preventing unwanted data erasure; Buffer overflow}
- 21/53 . . . by executing in a restricted environment, e.g. sandbox or secure virtual machine
- 21/54 . . . by adding security routines or objects to programs
- 21/55 . . Detecting local intrusion or implementing counter-measures
- 21/552 {involving long-term monitoring or reporting}
- 21/554 {involving event detection and direct action}
- 21/556 {involving covert channels, i.e. data leakage between processes}
- 21/558 {with measures against differential power attack}
- 21/56 . . . Computer malware detection or handling, e.g. anti-virus arrangements
- 21/561 {Virus type analysis}
- 21/562 {Static detection}
- 21/563 {by source code analysis}
- 21/564 {by virus signature recognition}
- 21/565 {by checking file integrity}
- 21/566 {Dynamic detection, i.e. detection performed at run-time, e.g. emulation, suspicious activities}
- 21/567 {using dedicated hardware}
- 21/568 {eliminating virus, restoring damaged files}
- 21/57 . . Certifying or maintaining trusted computer platforms, e.g. secure boots or power-downs, version controls, system software checks, secure updates or assessing vulnerabilities

21/572	. . . {Secure firmware programming, e.g. of basic input output system [BIOS]}	21/80	. . . in storage media based on magnetic or optical technology, e.g. disks with sectors (preventing unauthorised reproduction or copying of disc-type recordable media G11B 20/00)
21/575	. . . {Secure boot}	21/805	. . . {using a security table for the storage sub-system}
21/577	. . . {Assessing vulnerabilities and evaluating computer system security}	21/81	. . by operating on the power supply, e.g. enabling or disabling power-on, sleep or resume operations
21/60	. Protecting data	21/82	. . Protecting input, output or interconnection devices
21/602	. . {Providing cryptographic facilities or services}	21/83	. . . input devices, e.g. keyboards, mice or controllers thereof
21/604	. . {Tools and structures for managing or administering access control systems}	21/84	. . . output devices, e.g. displays or monitors
21/606	. . {by securing the transmission between two devices or processes}	21/85	. . . interconnection devices, e.g. bus-connected or in-line devices
21/608	. . . {Secure printing}	21/86	. . Secure or tamper-resistant housings
21/62	. . Protecting access to data via a platform, e.g. using keys or access control rules	21/87	. . . by means of encapsulation, e.g. for integrated circuits
21/6209	. . . {to a single file or object, e.g. in a secure envelope, encrypted and accessed using a key, or with access control rules appended to the object itself}	21/88	. . Detecting or preventing theft or loss
21/6218	. . . {to a system of files or objects, e.g. local or distributed file system or database}	2101/00	Indexing scheme relating to the type of digital function generated
21/6227 {where protection concerns the structure of data, e.g. records, types, queries}	2101/02	. Linear multivariable functions, i.e. sum of products
21/6236 {between heterogeneous systems}	2101/04	. Trigonometric functions
21/6245 {Protecting personal data, e.g. for financial or medical purposes}	2101/06	. Co-ordinate transformations
21/6254 {by anonymising data, e.g. decorrelating personal data from the owner's identification}	2101/08	. Powers or roots
21/6263 {during internet communication, e.g. revealing personal data from cookies}	2101/10	. Logarithmic or exponential functions
21/6272 {by registering files or documents with a third party}	2101/12	. Reciprocal functions
21/6281 {at program execution time, where the protection is within the operating system}	2101/14	. Probability distribution functions
21/629	. . . {to features or functions of an application}	2101/16	. PCM companding functions
21/64	. . Protecting data integrity, e.g. using checksums, certificates or signatures	2200/00	Indexing scheme relating to G06F 1/04 - G06F 1/32
21/645	. . . {using a third party}	2200/16	. Indexing scheme relating to G06F 1/16 - G06F 1/18
21/70	. Protecting specific internal or peripheral components, in which the protection of a component leads to protection of the entire computer	2200/161	. . Indexing scheme relating to constructional details of the monitor
21/71	. . to assure secure computing or processing of information	2200/1611	. . . CRT monitor
21/72	. . . in cryptographic circuits	2200/1612	. . . Flat panel monitor
21/725 {operating on a secure reference time value}	2200/1613	. . . Supporting arrangements, e.g. for filters or documents associated to a laptop display
21/73	. . . by creating or determining hardware identification, e.g. serial numbers	2200/1614	. . . Image rotation following screen orientation, e.g. switching from landscape to portrait mode
21/74	. . . operating in dual or compartmented mode, i.e. at least one secure mode	2200/163	. . Indexing scheme relating to constructional details of the computer
21/75	. . . by inhibiting the analysis of circuitry or operation	2200/1631	. . . Panel PC, e.g. single housing hosting PC and display panel
21/76	. . . in application-specific integrated circuits [ASICs] or field-programmable devices, e.g. field-programmable gate arrays [FPGAs] or programmable logic devices [PLDs]	2200/1632	. . . Pen holder integrated in the computer
21/77	. . . in smart cards	2200/1633	. . . Protecting arrangement for the entire housing of the computer
21/78	. . to assure secure storage of data (address-based protection against unauthorised use of memory G06F 12/14 ; record carriers for use with machines and with at least a part designed to carry digital markings G06K 19/00)	2200/1634	. . . Integrated protective display lid, e.g. for touch-sensitive display in handheld computer
21/79	. . . in semiconductor storage media, e.g. directly-addressable memories	2200/1635	. . . Stackable modules
		2200/1636	. . . Sensing arrangement for detection of a tap gesture on the housing
		2200/1637	. . . Sensing arrangement for detection of housing movement or orientation, e.g. for controlling scrolling or cursor movement on the display of an handheld computer
		2200/1638	. . . Computer housing designed to operate in both desktop and tower orientation
		2200/1639	. . . Arrangements for locking plugged peripheral connectors
		2200/20	. Indexing scheme relating to G06F 1/20
		2200/201	. . Cooling arrangements using cooling fluid
		2200/202	. . Air convective hinge

- 2200/203 . . Heat conductive hinge
- 2200/26 . Indexing scheme relating to [G06F 1/26](#)
- 2200/261 . . PC controlled powerstrip
- 2201/00 Indexing scheme relating to error detection, to error correction, and to monitoring**
- 2201/80 . Database-specific techniques
- 2201/805 . Real-time
- 2201/81 . Threshold
- 2201/815 . Virtual [\(middleware or OS functionality using virtual machines to implement generic software techniques for error detection or fault masking G06F 11/1484\)](#)
- 2201/82 . Solving problems relating to consistency [\(ensuring consistency in mirrored systems G06F 11/2064\)](#)
- 2201/825 . the problem or solution involving locking
- 2201/83 . the solution involving signatures
- 2201/835 . Timestamp
- 2201/84 . Using snapshots, i.e. a logical point-in-time copy of the data
- 2201/845 . Systems in which the redundancy can be transformed in increased performance
- 2201/85 . Active fault masking without idle spares [\(active fault masking without idle spare hardware where processing functionality is redundant G06F 11/2035\)](#)
- 2201/855 . Details of asynchronous mirroring using a journal to transfer not-yet-mirrored changes
- 2201/86 . Event-based monitoring
- 2201/865 . Monitoring of software
- 2201/87 . Monitoring of transactions
- 2201/875 . Monitoring of systems including the internet
- 2201/88 . Monitoring involving counting
- 2201/885 . Monitoring specific for caches
- 2203/00 Indexing scheme relating to [G06F 3/00](#) - [G06F 3/048](#)**
- 2203/01 . Indexing scheme relating to [G06F 3/01](#)
- 2203/011 . . Emotion or mood input determined on the basis of sensed human body parameters such as pulse, heart rate or beat, temperature of skin, facial expressions, iris, voice pitch, brain activity patterns
- 2203/012 . . Walk-in-place systems for allowing a user to walk in a virtual environment while constraining him to a given position in the physical environment
- 2203/013 . . Force feedback applied to a game
- 2203/014 . . Force feedback applied to GUI
- 2203/015 . . Force feedback applied to a joystick
- 2203/033 . Indexing scheme relating to [G06F 3/033](#)
- 2203/0331 . . Finger worn pointing device
- 2203/0332 . . Ergonomic shaped mouse adjustable to suit one of both hands
- 2203/0333 . . Ergonomic shaped mouse for one hand
- 2203/0334 . . Ergonomic shaped mouse for vertical grip, whereby the hand controlling the mouse is resting or gripping it with an attitude almost vertical with respect of the working surface
- 2203/0335 . . Finger operated miniaturized mouse
- 2203/0336 . . Mouse integrated fingerprint sensor
- 2203/0337 . . Status LEDs integrated in the mouse to provide visual feedback to the user about the status of the input device, the PC, or the user
- 2203/0338 . . Fingerprint track pad, i.e. fingerprint sensor used as pointing device tracking the fingertip image
- 2203/0339 . . Touch strips, e.g. orthogonal touch strips to control cursor movement or scrolling; single touch strip to adjust parameter or to implement a row of soft keys
- 2203/038 . Indexing scheme relating to [G06F 3/038](#)
- 2203/0381 . . Multimodal input, i.e. interface arrangements enabling the user to issue commands by simultaneous use of input devices of different nature, e.g. voice plus gesture on digitizer
- 2203/0382 . . Plural input, i.e. interface arrangements in which a plurality of input device of the same type are in communication with a PC
- 2203/0383 . . Remote input, i.e. interface arrangements in which the signals generated by a pointing device are transmitted to a PC at a remote location, e.g. to a PC in a LAN
- 2203/0384 . . Wireless input, i.e. hardware and software details of wireless interface arrangements for pointing devices
- 2203/041 . Indexing scheme relating to [G06F 3/041](#) - [G06F 3/045](#)
- 2203/04101 . . 2.5D-digitiser, i.e. digitiser detecting the X/Y position of the input means, finger or stylus, also when it does not touch, but is proximate to the digitiser's interaction surface and also measures the distance of the input means within a short range in the Z direction, possibly with a separate measurement setup
- 2203/04102 . . Flexible digitiser, i.e. constructional details for allowing the whole digitising part of a device to be flexed or rolled like a sheet of paper
- 2203/04103 . . Manufacturing, i.e. details related to manufacturing processes specially suited for touch sensitive devices
- 2203/04104 . . Multi-touch detection in digitiser, i.e. details about the simultaneous detection of a plurality of touching locations, e.g. multiple fingers or pen and finger
- 2203/04105 . . Separate pressure detection, i.e. detection of pressure applied on the touch surface using additional pressure sensors or switches not interfering with the position sensing process and generally disposed outside of the active touch sensing part
- 2203/04106 . . Multi-sensing digitiser, i.e. digitiser using at least two different sensing technologies simultaneously or alternatively, e.g. for detecting pen and finger, for saving power or for improving position detection
- 2203/04107 . . Shielding in digitiser, i.e. guard or shielding arrangements, mostly for capacitive touchscreens, e.g. driven shields, driven grounds
- 2203/04108 . . Touchless 2D- digitiser, i.e. digitiser detecting the X/Y position of the input means, finger or stylus, also when it does not touch, but is proximate to the digitiser's interaction surface without distance measurement in the Z direction
- 2203/04109 . . FTIR in optical digitiser, i.e. touch detection by frustrating the total internal reflection within an optical waveguide due to changes of optical properties or deformation at the touch location

- 2203/04111 . . Cross over in capacitive digitiser, i.e. details of structures for connecting electrodes of the sensing pattern where the connections cross each other, e.g. bridge structures comprising an insulating layer, or vias through substrate
- 2203/04112 . . Electrode mesh in capacitive digitiser: electrode for touch sensing is formed of a mesh of very fine, normally metallic, interconnected lines that are almost invisible to see. This provides a quite large but transparent electrode surface, without need for ITO or similar transparent conductive material
- 2203/04113 . . Peripheral electrode pattern in resistive digitiser, i.e. electrodes at the periphery of the resistive sheet are shaped in patterns enhancing linearity of induced field
- 2203/048 . . Indexing scheme relating to [G06F 3/048](#)
- 2203/04801 . . Cursor retrieval aid, i.e. visual aspect modification, blinking, colour changes, enlargement or other visual cues, for helping user do find the cursor in graphical user interfaces
- 2203/04802 . . 3D-info-object: information is displayed on the internal or external surface of a three dimensional manipulable object, e.g. on the faces of a cube that can be rotated by the user
- 2203/04803 . . Split screen, i.e. subdividing the display area or the window area into separate subareas
- 2203/04804 . . Transparency, e.g. transparent or translucent windows
- 2203/04805 . . Virtual magnifying lens, i.e. window or frame movable on top of displayed information to enlarge it for better reading or selection
- 2203/04806 . . Zoom, i.e. interaction techniques or interactors for controlling the zooming operation
- 2203/04807 . . Pen manipulated menu
- 2203/04808 . . Several contacts: gestures triggering a specific function, e.g. scrolling, zooming, right-click, when the user establishes several contacts with the surface simultaneously; e.g. using several fingers or a combination of fingers and pen
- 2203/04809 . . Textured surface identifying touch areas, e.g. overlay structure for a virtual keyboard
- 2205/00 Indexing scheme relating to group [G06F 5/00](#); Methods or arrangements for data conversion without changing the order or content of the data handled**
- 2205/003 . . Reformatting, i.e. changing the format of data representation
- 2205/06 . . Indexing scheme relating to groups [G06F 5/06](#) - [G06F 5/16](#)
- 2205/061 . . Adapt frequency, i.e. clock frequency at one side is adapted to clock frequency, or average clock frequency, at the other side; Not pulse stuffing only
- 2205/062 . . Allowing rewriting or rereading data to or from the buffer
- 2205/063 . . Dynamically variable buffer size
- 2205/064 . . Linked list, i.e. structure using pointers, e.g. allowing non-contiguous address segments in one logical buffer or dynamic buffer space allocation
- 2205/065 . . With bypass possibility
- 2205/066 . . User-programmable number or size of buffers, i.e. number of separate buffers or their size can be allocated freely
- 2205/067 . . Bidirectional FIFO, i.e. system allowing data transfer in two directions
- 2205/10 . . Indexing scheme relating to groups [G06F 5/10](#) - [G06F 5/14](#)
- 2205/102 . . Avoiding metastability, i.e. preventing hazards, e.g. by using Gray code counters
- 2205/104 . . Delay lines
- 2205/106 . . Details of pointers, i.e. structure of the address generators
- 2205/108 . . Reading or writing the data blockwise, e.g. using an extra end-of-block pointer
- 2205/12 . . Indexing scheme relating to groups [G06F 5/12](#) - [G06F 5/14](#)
- 2205/123 . . Contention resolution, i.e. resolving conflicts between simultaneous read and write operations
- 2205/126 . . Monitoring of intermediate fill level, i.e. with additional means for monitoring the fill level, e.g. half full flag, almost empty flag
- 2206/00 Indexing scheme related to dedicated interfaces for computers**
- 2206/10 . . Indexing scheme related to storage interfaces for computers, indexing schema related to group [G06F 3/06](#)
- 2206/1004 . . Defragmentation
- 2206/1008 . . Graphical user interface [GUI]
- 2206/1012 . . Load balancing
- 2206/1014 . . One time programmable [OTP] memory, e.g. PROM, WORM
- 2206/15 . . Indexing scheme related to printer interfaces for computers, indexing schema related to group [G06F 3/12](#)
- 2206/1504 . . Cost estimation
- 2206/1506 . . Degraded mode, e.g. in view of consumables depleted, thresholds reached
- 2206/1508 . . Load balancing
- 2206/151 . . Pre-printed media, e.g. media stock, forms, logos
- 2206/1512 . . Print-to a presentation device other than a printer, e.g. e-reader, e-paper, tablet
- 2206/1514 . . Sub-job
- 2206/20 . . Indexing scheme related to audio interfaces for computers, indexing schema related to group [G06F 3/16](#)
- 2207/00 Indexing scheme relating to methods or arrangements for processing data by operating upon the order or content of the data handled**
- 2207/02 . . Indexing scheme relating to groups [G06F 7/02](#) - [G06F 7/026](#)
- 2207/025 . . String search, i.e. pattern matching, e.g. find identical word or best match in a string
- 2207/22 . . Indexing scheme relating to groups [G06F 7/22](#) - [G06F 7/36](#)
- 2207/222 . . Binary data tree
- 2207/224 . . External sorting
- 2207/226 . . Priority queue, i.e. 1 word in, 1 word out sorter; Output word, i.e. min or max of words in memory
- 2207/228 . . Sorting or merging network
- 2207/38 . . Indexing scheme relating to groups [G06F 7/38](#) - [G06F 7/575](#)
- 2207/3804 . . Details (not used)
- 2207/3808 . . . concerning the type of numbers or the way they are handled
- 2207/3812 Devices capable of handling different types of numbers

- 2207/3816 Accepting numbers of variable word length
- 2207/382 Reconfigurable for different fixed word lengths ([multigauge devices G06F 2207/3828](#))
- 2207/3824 Accepting both fixed-point and floating-point numbers
- 2207/3828 Multigauge devices, i.e. capable of handling packed numbers without unpacking them
- 2207/3832 Less usual number representations
- 2207/3836 One's complement
- 2207/384 Octal
- 2207/3844 Hexadecimal
- 2207/3848 Unit distance code
- 2207/3852 Calculation with most significant digit first
- 2207/3856 Operand swapping
- 2207/386 Special constructional features
- 2207/3864 Clockless, i.e. asynchronous operation used as a design principle ([G06F 2207/3888 takes precedence](#))
- 2207/3868 Bypass control, i.e. possibility to transfer an operand unchanged to the output
- 2207/3872 Precharge of output to prevent leakage
- 2207/3876 Alternation of true and inverted stages
- 2207/388 Skewing
- 2207/3884 Pipelining
- 2207/3888 Wave pipelining, i.e. processing multiple subsequent operand sets asynchronously within each pipeline stage
- 2207/3892 Systolic array
- 2207/3896 Bit slicing
- 2207/48 Indexing scheme relating to groups [G06F 7/48](#) - [G06F 7/575](#)
- 2207/4802 Special implementations
- 2207/4804 Associative memory or processor
- 2207/4806 Cascode or current mode logic
- 2207/4808 Charge transfer devices
- 2207/481 Counters performing arithmetic operations
- 2207/4812 Multiplexers
- 2207/4814 Non-logic devices, e.g. operational amplifiers
- 2207/4816 Pass transistors
- 2207/4818 Threshold devices
- 2207/482 using capacitive adding networks
- 2207/4822 Majority gates
- 2207/4824 Neural networks
- 2207/4826 using transistors having multiple electrodes of the same type, e.g. multi-emitter devices, neuron-MOS devices
- 2207/4828 Negative resistance devices, e.g. tunnel diodes, gunn effect devices
- 2207/483 Indexing scheme relating to group [G06F 7/483](#)
- 2207/4835 Computations with rational numbers
- 2207/491 Indexing scheme relating to groups [G06F 7/491](#) - [G06F 7/4917](#)
- 2207/49105 Determining 9's or 10's complement
- 2207/4911 Decimal floating-point representation
- 2207/49115 Duodecimal numbers
- 2207/4912 Non-specified BCD representation
- 2207/49125 Non-specified decimal representation
- 2207/4913 Sterling system, i.e. mixed radix with digit weights of 10-20-12
- 2207/49135 Using 036012 or 3612 code, i.e. binary coded decimal representation with digit weight of (0,) 3, 6, (0,) 1 and 2 respectively
- 2207/4914 Using 2-out-of-5 code, i.e. binary coded decimal representation with digit weight of 2, 4, 2 and 1 respectively
- 2207/49145 Using 2421 code, i.e. non-weighted representation in which 2 out of 5 bits are "1" for each decimal digit
- 2207/4915 Using 4221 code, i.e. binary coded decimal representation with digit weight of 4, 2, 2 and 1 respectively
- 2207/49155 Using 51111 code, i.e. binary coded decimal representation with digit weight of 5, 1, 1, 1 and 1 respectively
- 2207/4916 Using 5211 code, i.e. binary coded decimal representation with digit weight of 5, 2, 1 and 1 respectively
- 2207/49165 Using 5311 code, i.e. binary coded decimal representation with digit weight of 5, 3, 1 and 1 respectively
- 2207/4917 Using 5321 or 543210 code, i.e. binary coded decimal representation with digit weight of 5,(4,) 3, 2, 1 (and 0) respectively
- 2207/49175 Using 54321 code, i.e. binary coded decimal representation with digit weight of 5, 4, 3, 2 and 1 respectively
- 2207/4918 Using Aiken code, i.e. using both first and last 5 of 16 possible 4-bit values, rendering the code symmetrical within the series of 16 values
- 2207/49185 Using biquinary code, i.e. combination of 5-valued and 2-valued digits, having values 0, 1, 2, 3, 4 and 0, 5 or 0, 2, 4, 6, 8 and 0, 1 respectively
- 2207/4919 Using excess-3 code, i.e. natural BCD + offset of 3, rendering the code symmetrical within the series of 16 possible 4 bit values
- 2207/49195 Using pure decimal representation, e.g. 10-valued voltage signal, 1-out-of-10 code
- 2207/492 Indexing scheme relating to groups [G06F 7/492](#) - [G06F 7/496](#)
- 2207/4921 Single digit adding or subtracting
- 2207/4922 Multi-operand adding or subtracting
- 2207/4923 Incrementer or decrementer
- 2207/4924 Digit-parallel adding or subtracting
- 2207/506 Indexing scheme relating to groups [G06F 7/506](#) - [G06F 7/508](#)
- 2207/5063 2-input gates, i.e. only using 2-input logical gates, e.g. binary carry look-ahead, e.g. Kogge-Stone or Ladner-Fischer adder
- 2207/535 Indexing scheme relating to groups [G06F 7/535](#) - [G06F 7/5375](#)
- 2207/5351 Multiplicative non-restoring division, e.g. SRT, using multiplication in quotient selection
- 2207/5352 Non-restoring division not covered by [G06F 7/5375](#)
- 2207/5353 Restoring division
- 2207/5354 Using table lookup, e.g. for digit selection in division by digit recurrence
- 2207/5355 Using iterative approximation not using digit recurrence, e.g. Newton Raphson or Goldschmidt
- 2207/5356 Via reciprocal, i.e. calculate reciprocal only, or calculate reciprocal first and then the quotient from the reciprocal and the numerator
- 2207/544 Indexing scheme relating to group [G06F 7/544](#)

- 2207/5442 . . Absolute difference
- 2207/552 . . Indexing scheme relating to groups
[G06F 7/552](#) - [G06F 7/5525](#)
- 2207/5521 . . Inverse root of a number or a function, e.g. the reciprocal of a Pythagorean sum
- 2207/5523 . . Calculates a power, e.g. the square, of a number or a function, e.g. polynomials
- 2207/5525 . . Pythagorean sum, i.e. the square root of a sum of squares
- 2207/5526 . . Roots or inverse roots of single operands (**not used**)
- 2207/5528 . . . Non-restoring calculation, where each result digit is either negative, zero or positive, e.g. SRT
- 2207/556 . . Indexing scheme relating to group [G06F 7/556](#)
- 2207/5561 . . Exponentiation by multiplication, i.e. calculating $Y^{**}INT(X)$ by multiplying Y with itself or a power of itself, INT(X) being the integer part of X
- 2207/58 . . Indexing scheme relating to groups
[G06F 7/58](#) - [G06F 7/588](#)
- 2207/581 . . Generating an LFSR sequence, e.g. an m-sequence; sequence may be generated without LFSR, e.g. using Galois Field arithmetic
- 2207/582 . . Parallel finite field implementation, i.e. at least partially parallel implementation of finite field arithmetic, generating several new bits or trits per step, e.g. using a GF multiplier
- 2207/583 . . Serial finite field implementation, i.e. serial implementation of finite field arithmetic, generating one new bit or trit per step, e.g. using an LFSR or several independent LFSRs; also includes PRNGs with parallel operation between LFSR and outputs
- 2207/72 . . Indexing scheme relating to groups
[G06F 7/72](#) - [G06F 7/729](#)
- 2207/7204 . . Prime number generation or prime number testing
- 2207/7209 . . Calculation via subfield, i.e. the subfield being GF(q) with q a prime power, e.g. GF((2**m)**n) via GF(2**m)
- 2207/7214 . . Calculation via prime subfield, i.e. the subfield being GF(p) with p an integer prime > 3; e.g. GF(p**k) via GF(p)
- 2207/7219 . . Countermeasures against side channel or fault attacks
- 2207/7223 . . . Randomisation as countermeasure against side channel attacks
- 2207/7228 Random curve mapping, e.g. mapping to an isomorphous or projective curve
- 2207/7233 Masking, e.g. $(A^{**}e)+r \bmod n$
- 2207/7238 Operand masking, i.e. message blinding, e.g. $(A+r)^{**}e \bmod n$; $k.(P+R)$
- 2207/7242 Exponent masking, i.e. key masking, e.g. $A^{**}(e+r) \bmod n$; $(k+r).P$
- 2207/7247 Modulo masking, e.g. $A^{**}e \bmod (n*r)$
- 2207/7252 of operation order, e.g. starting to treat the exponent at a random place, or in a randomly chosen direction
- 2207/7257 Random modification not requiring correction
- 2207/7261 . . . Uniform execution, e.g. avoiding jumps, or using formulae with the same power profile
- 2207/7266 . . . Hardware adaptation, e.g. dual rail logic; calculate add and double simultaneously
- 2207/7271 . . . Fault verification, e.g. comparing two values which should be the same, unless a computational fault occurred
- 2207/7276 . . Additional details of aspects covered by group [G06F 7/723](#)
- 2207/728 . . . using repeated square-and-multiply, i.e. right-to-left binary exponentiation
- 2207/7285 . . . using the window method, i.e. left-to-right k-ary exponentiation
- 2207/729 Sliding-window exponentiation
- 2207/7295 . . . using an addition chain, or an addition-subtraction chain
- 2209/00** **Indexing scheme relating to [G06F 9/00](#)**
- 2209/46 . . Indexing scheme relating to [G06F 9/46](#)
- 2209/461 . . Bridge
- 2209/462 . . Lookup
- 2209/463 . . Naming
- 2209/48 . . Indexing scheme relating to [G06F 9/48](#)
- 2209/481 . . Exception handling
- 2209/482 . . Application
- 2209/483 . . Multiproc
- 2209/484 . . Precedence
- 2209/485 . . Resource constraint
- 2209/486 . . Scheduler internals
- 2209/50 . . Indexing scheme relating to [G06F 9/50](#)
- 2209/501 . . Performance criteria
- 2209/5011 . . Pool
- 2209/5012 . . Processor sets
- 2209/5013 . . Request control
- 2209/5014 . . Reservation
- 2209/5015 . . Service provider selection
- 2209/5016 . . Session
- 2209/5017 . . Task decomposition
- 2209/5018 . . Thread allocation
- 2209/5019 . . Workload prediction
- 2209/502 . . Proximity
- 2209/5021 . . Priority
- 2209/5022 . . Workload threshold
- 2209/503 . . Resource availability
- 2209/504 . . Resource capping
- 2209/505 . . Clust
- 2209/506 . . Constraint
- 2209/507 . . Low-level
- 2209/508 . . Monitor
- 2209/509 . . Offload
- 2209/52 . . Indexing scheme relating to [G06F 9/52](#)
- 2209/521 . . Atomic
- 2209/522 . . Manager
- 2209/523 . . Mode
- 2209/54 . . Indexing scheme relating to [G06F 9/54](#)
- 2209/541 . . Client-server
- 2209/542 . . Intercept
- 2209/543 . . Local
- 2209/544 . . Remote
- 2209/545 . . Gui
- 2209/546 . . Xcast
- 2209/547 . . Messaging middleware
- 2209/548 . . Queue
- 2209/549 . . Remote execution

2211/00	Indexing scheme relating to details of data-processing equipment not covered by groups G06F 3/00 - G06F 13/00	
2211/001	. In-Line Device	2211/1054 . . . Parity-fast hardware, i.e. dedicated fast hardware for RAID systems with parity
2211/002	. Bus	2211/1057 . . . Parity-multiple bits-RAID6, i.e. RAID 6 implementations
2211/003	. Mutual Authentication Bi-Directional Authentication, Dialogue, Handshake	2211/1059 . . . Parity-single bit-RAID5, i.e. RAID 5 implementations
2211/004	. Notarisation, Time-Stamp, Date-Stamp	2211/1061 . . . Parity-single bit-RAID4, i.e. RAID 4 implementations
2211/005	. Network, LAN, Remote Access, Distributed System	2211/1064 . . . Parity-single bit-RAID3, i.e. RAID 3 implementations
2211/006	. . E-Mail	2211/1066 . . . Parity-small-writes, i.e. improved small or partial write techniques in RAID systems
2211/007	. Encryption, En-/decode, En-/decipher, En-/decypher, Scramble, (De-)compress	2211/1069 . . . Phantom write, i.e. write were nothing is actually written on the disk of a RAID system
2211/008	. . Public Key, Asymmetric Key, Asymmetric Encryption	2211/1071 . . . Power loss, i.e. interrupted writes due to power loss in a RAID system
2211/009	. Trust	2211/1073 . . . Problems due to wear-out failures in RAID systems
2211/10	. Indexing scheme relating to G06F 11/10	2211/1076 . . . RAIP, i.e. RAID on platters
2211/1002	. . Indexing scheme relating to G06F 11/1076	2211/1078 . . . RAIR, i.e. RAID on removable media
2211/1004	. . . Adaptive RAID, i.e. RAID system adapts to changing circumstances, e.g. RAID1 becomes RAID5 as disks fill up	2211/108 . . . RAIT, i.e. RAID on tape drive
2211/1007	. . . Addressing errors, i.e. silent errors in RAID, e.g. sector slipping and addressing errors	2211/1083 . . . Reserve area on a disk of a RAID system
2211/1009	. . . Cache, i.e. caches used in RAID system with parity	2211/1085 . . . RMW, i.e. Read-Modify-Write method for RAID systems
2211/1011	. . . Clustered RAID, i.e. clustered or de-clustered RAID where data and parity are spread over more disks than blocks in a parity group	2211/1088 . . . Scrubbing in RAID systems with parity
2211/1014	. . . Compression, i.e. RAID systems with parity using compression techniques	2211/109 . . . Sector level checksum or ECC, i.e. sector or stripe level checksum or ECC in addition to the RAID parity calculation
2211/1016	. . . Continuous RAID, i.e. RAID system that allows streaming or continuous media, e.g. VOD	2211/1092 . . . Single disk raid, i.e. RAID with parity on a single disk
2211/1019	. . . Fast writes, i.e. signaling the host that a write is done before data is written to disk	2211/1095 . . . Writes number reduction, i.e. reducing the number of writes in a RAID array with parity
2211/1021	. . . Different size blocks, i.e. mapping of blocks of different size in RAID systems with parity	2211/1097 . Boot, Start, Initialise, Power
2211/1023	. . . Different size disks, i.e. non uniform size of disks in RAID systems with parity	2211/902 . Spectral purity improvement for digital function generators by adding a dither signal, e.g. noise
2211/1026	. . . Different size groups, i.e. non uniform size of groups in RAID systems with parity	2212/00 Indexing scheme relating to accessing, addressing or allocation within memory systems or architectures
2211/1028	. . . Distributed, i.e. distributed RAID systems with parity	2212/10 . Providing a specific technical effect
2211/103	. . . Hybrid, i.e. RAID systems with parity comprising a mix of RAID types	2212/1004 . . Compatibility, e.g. with legacy hardware
2211/1033	. . . Inactive data in parity groups, i.e. RAID parity groups where parity is calculated on only occupied or busy bits in the stripe	2212/1008 . . Correctness of operation, e.g. memory ordering
2211/1035	. . . Keeping track, i.e. keeping track of data and parity changes	2212/1012 . . Design facilitation
2211/1038	. . . LFS, i.e. Log Structured File System used in RAID systems with parity	2212/1016 . . Performance improvement
2211/104	. . . Metadata, i.e. metadata associated with RAID systems with parity	2212/1021 . . . Hit rate improvement
2211/1042	. . . Nano RAID, i.e. RAID systems using nanotechnology	2212/1024 . . . Latency reduction
2211/1045	. . . Nested RAID, i.e. implementing a RAID scheme in another RAID scheme	2212/1028 . . Power efficiency
2211/1047	. . . No striping, i.e. parity calculation on a RAID involving no stripes, where a stripe is an independent set of data	2212/1032 . . Reliability improvement, data loss prevention, degraded operation etc
2211/105	. . . On the fly coding, e.g. using XOR accumulators	2212/1036 . . . Life time enhancement
2211/1052	. . . RAID padding, i.e. completing a redundancy group with dummy data	2212/1041 . . Resource optimization
		2212/1044 . . . Space efficiency improvement
		2212/1048 . . Scalability
		2212/1052 . . Security improvement
		2212/1056 . . Simplification
		2212/15 . Use in a specific computing environment
		2212/151 . . Emulated environment, e.g. virtual machine
		2212/152 . . Virtualized environment, e.g. logically partitioned system
		2212/154 . . Networked environment
		2212/16 . General purpose computing application
		2212/161 . . Portable computer, e.g. notebook
		2212/163 . . Server or database system

2212/165	. . Mainframe system	2212/30	. Providing cache or TLB in specific location of a processing system
2212/17	. Embedded application	2212/301	. . In special purpose processing node, e.g. vector processor
2212/171	. . Portable consumer electronics, e.g. mobile phone	2212/302	. . In image processor or graphics adapter
2212/172	. . Non-portable consumer electronics	2212/303	. . In peripheral interface, e.g. I/O adapter or channel
2212/1721	. . . Home entertainment system, e.g. television set	2212/3035	. . In peripheral device, e.g. printer
2212/173	. . Vehicle or other transportation	2212/304	. . In main memory subsystem
2212/174	. . Telecommunications system	2212/3042	. . . being part of a memory device, e.g. cache DRAM
2212/175	. . Industrial control system	2212/305	. . being part of a memory device, e.g. cache DRAM
2212/177	. . Smart card	2212/306	. . In system interconnect, e.g. between two buses
2212/178	. . Electronic token or RFID	2212/31	. Providing disk cache in a specific location of a storage system
2212/20	. Employing a main memory using a specific memory technology	2212/311	. . In host system
2212/202	. . Non-volatile memory	2212/312	. . In storage controller
2212/2022	. . . Flash memory	2212/313	. . In storage device
2212/2024	. . . Rewritable memory not requiring erasing, e.g. resistive or ferroelectric RAM	2212/314	. . In storage network, e.g. network attached cache
2212/2028	. . . Battery-backed RAM	2212/40	. Specific encoding of data in memory or cache
2212/205	. . Hybrid memory, e.g. using both volatile and non-volatile memory	2212/401	. . Compressed data
2212/206	. . Memory mapped I/O	2212/402	. . Encrypted data
2212/21	. Employing a record carrier using a specific recording technology	2212/403	. . Error protection encoding, e.g. using parity or ECC codes
2212/211	. . Optical disk storage	2212/45	. Caching of specific data in cache memory
2212/2112	. . . with a removable carrier, e.g. DVD	2212/451	. . Stack data
2212/213	. . Tape storage	2212/452	. . Instruction code
2212/214	. . Solid state disk	2212/453	. . Microcode or microprogram
2212/2142	. . . using write-once memory, e.g. OTPROM	2212/454	. . Vector or matrix data
2212/2146	. . . being detachable, e.g.. USB memory	2212/455	. . Image or video data
2212/217	. . Hybrid disk, e.g. using both magnetic and solid state storage devices	2212/46	. Caching storage objects of specific type in disk cache
2212/22	. Employing cache memory using specific memory technology	2212/461	. . Sector or disk block
2212/221	. . Static RAM	2212/462	. . Track or segment
2212/222	. . Non-volatile memory	2212/463	. . File
2212/2228	. . . Battery-backed RAM	2212/464	. . Multimedia object, e.g. image, video
2212/224	. . Disk storage	2212/465	. . Structured object, e.g. database record
2212/225	. . Hybrid cache memory, e.g. having both volatile and non-volatile portions	2212/466	. . Metadata, control data
2212/25	. Using a specific main memory architecture	2212/468	. . The specific object being partially cached
2212/251	. . Local memory within processor subsystem	2212/50	. Control mechanisms for virtual memory, cache or TLB
2212/2515	. . . being configurable for different purposes, e.g. as cache or non-cache memory	2212/502	. . using adaptive policy
2212/253	. . Centralized memory	2212/507	. . using speculative control
2212/2532	. . . comprising a plurality of modules	2212/60	. Details of cache memory
2212/254	. . Distributed memory	2212/601	. . Reconfiguration of cache memory
2212/2542	. . . Non-uniform memory access [NUMA] architecture	2212/6012	. . . of operating mode, e.g. cache mode or local memory mode
2212/26	. Using a specific storage system architecture	2212/602	. . Details relating to cache prefetching
2212/261	. . Storage comprising a plurality of storage devices	2212/6022	. . Using a prefetch buffer or dedicated prefetch cache
2212/262	. . . configured as RAID	2212/6024	. . History based prefetching
2212/263	. . Network storage, e.g. SAN or NAS	2212/6026	. . Prefetching based on access pattern detection, e.g. stride based prefetch
2212/264	. . Remote server	2212/6028	. . Prefetching based on hints or prefetch instructions
2212/27	. Using a specific cache architecture	2212/603	. . of operating mode, e.g. cache mode or local memory mode
2212/271	. . Non-uniform cache access [NUCA] architecture	2212/6032	. . Way prediction in set-associative cache
2212/272	. . Cache only memory architecture [COMA]	2212/604	. . Details relating to cache allocation
2212/28	. Using a specific disk cache architecture	2212/6042	. . Allocation of cache space to multiple users or processors
2212/281	. . Single cache	2212/6046	. . . Using a specific cache allocation policy other than replacement policy
2212/282	. . Partitioned cache	2212/608	. . Details relating to cache mapping
2212/283	. . Plural cache memories		
2212/284	. . . being distributed		
2212/285	. . Redundant cache memory		
2212/286	. . . Mirrored cache memory		

2212/6082	. . . Way prediction in set-associative cache	2213/0042	. Universal serial bus [USB]
2212/62	. Details of cache specific to multiprocessor cache arrangements	2213/0044	. Versatile modular eurobus [VME]
2212/621	. . Coherency control relating to peripheral accessing, e.g. from DMA or I/O device	2213/0052	. Assignment of addresses or identifiers to the modules of a bus system
2212/622	. . State-only directory, i.e. not recording identity of sharing or owning nodes	2213/0054	. Split transaction bus
2212/65	. Details of virtual memory and virtual address translation	2213/0056	. Use of address and non-data lines as data lines for specific data transfers to temporarily enlarge the data bus and increase information transfer rate
2212/651	. . Multi-level translation tables	2213/0058	. Bus-related hardware virtualisation
2212/652	. . Page size control	2213/0062	. Bandwidth consumption reduction during transfers
2212/653	. . Page colouring	2213/0064	. Latency reduction in handling transfers
2212/654	. . Look-ahead translation	2213/16	. Memory access
2212/655	. . Same page detection	2213/1602	. . Memory access type
2212/656	. . Address space sharing	2213/24	. Interrupt
2212/657	. . Virtual address space management	2213/2402	. . Avoidance of interrupt starvation
2212/68	. Details of translation look-aside buffer [TLB]	2213/2404	. . Generation of an interrupt or a group of interrupts after a predetermined number of interrupts
2212/681	. . Multi-level TLB, e.g. micro-TLB and main TLB	2213/2406	. . Generation of an interrupt or a group of interrupts after a fixed or calculated time elapses
2212/682	. . Multiprocessor TLB consistency	2213/2408	. . Reducing the frequency of interrupts generated from peripheral to a CPU
2212/683	. . Invalidation	2213/2412	. . Dispatching of interrupt load among interrupt handlers in processor system or interrupt controller
2212/684	. . TLB miss handling	2213/2414	. . Routing of interrupt among interrupt handlers in processor system or interrupt controller
2212/69	. Details of replacement control	2213/2416	. . Determination of the interrupt source among a plurality of incoming interrupts
2212/70	. Details relating to dynamic memory management	2213/2418	. . Signal interruptions by means of a message
2212/702	. . Conservative garbage collection	2213/2422	. . Sharing of interrupt line among a plurality of interrupt sources
2212/72	. Details relating to flash memory management	2213/2424	. . Interrupt packet, e.g. event
2212/7201	. . Logical to physical mapping or translation of blocks or pages	2213/28	. DMA
2212/7202	. . Allocation control and policies	2213/2802	. . DMA using DMA transfer descriptors
2212/7203	. . Temporary buffering, e.g. using volatile buffer or dedicated buffer blocks	2213/2804	. . Systems and methods for controlling the DMA frequency on an access bus
2212/7204	. . Capacity control, e.g. partitioning, end-of-life degradation	2213/2806	. . Space or buffer allocation for DMA transfers
2212/7205	. . Cleaning, compaction, garbage collection, erase control	2213/2808	. . Very long instruction word DMA
2212/7206	. . Reconfiguration of flash memory system	2213/36	. Arbitration
2212/7207	. . management of metadata or control data	2213/3602	. . Coding information on a single line
2212/7208	. . Multiple device management, e.g. distributing data over multiple flash devices	2213/3604	. . Coding information on multiple lines
2212/7209	. . Validity control, e.g. using flags, time stamps or sequence numbers	2213/38	. Universal adapter
2212/7211	. . Wear leveling	2213/3802	. . Harddisk connected to a computer port
2213/00	Indexing scheme relating to interconnection of, or transfer of information or other signals between, memories, input/output devices or central processing units	2213/3804	. . Memory card connected to a computer port directly or by means of a reader/writer
2213/0002	. Serial port, e.g. RS232C	2213/3806	. . Mobile device
2213/0004	. Parallel ports, e.g. centronics	2213/3808	. . Network interface controller
2213/0006	. Extension to the industry standard architecture [EISA]	2213/3812	. . USB port controller
2213/0008	. High speed serial bus, e.g. Fiber channel	2213/3814	. . Wireless link with a computer system port
2213/0012	. High speed serial bus, e.g. IEEE P1394	2213/3852	. . Converter between protocols
2213/0014	. Futurebus	2213/3854	. . Control is performed at the peripheral side
2213/0016	. Inter-integrated circuit (I2C)	2213/40	. Bus coupling
2213/0018	. Industry standard architecture [ISA]	2213/4002	. . Universal serial bus hub with a single upstream port
2213/0022	. Multibus	2213/4004	. . Universal serial bus hub with a plurality of upstream ports
2213/0024	. Peripheral component interconnect [PCI]	2216/00	Indexing scheme relating to additional aspects of information retrieval not explicitly covered by G06F 17/30 and subgroups
2213/0026	. PCI express	2216/01	. Automatic library building
2213/0028	. Serial attached SCSI [SAS]	2216/03	. Data mining
2213/0032	. Serial ATA [SATA]	2216/05	. Energy-efficient information retrieval
2213/0034	. Sun microsystems bus [SBus]		
2213/0036	. Small computer system interface [SCSI]		
2213/0038	. System on Chip		

2216/07	. Guided tours	2221/0713	. . . User
2216/09	. Obsolescence	2221/0715 Characteristics
2216/11	. Patent retrieval	2221/0717 Domain
2216/13	. Prefetching	2221/072 Knowledge
2216/15	. Synchronised browsing	2221/0722	. . Content (not used)
2216/17	. Web printing	2221/0724	. . . Editing
2217/00	Indexing scheme relating to computer aided design [CAD]	2221/0726	. . . Personalisation (not used)
2217/02	. Component-based CAD	2221/0728 Conversion
2217/04	. CAD in a network environment	2221/0731 On user or administrative requirements
2217/06	. Constraint-based CAD	2221/0733 Watermark
2217/08	. Multi-objective optimization	2221/0735	. . . Restriction at operating system level
2217/10	. Probabilistic or stochastic CAD	2221/0737	. . . Traceability
2217/12	. Design for manufacturability	2221/074 Tracing pattern recognition
2217/14	. Design for testability	2221/0742	. . . Enhanced product
2217/16	. Numerical modeling	2221/0744	. . . Unique instance (G06F 2221/0702 takes precedence)
2217/32	. Cloth	2221/0746	. . Emerging technologies
2217/34	. Pipes	2221/0748	. . Hiding
2217/36	. Cables, cable trees, wire harnesses	2221/0751	. . Key (not used)
2217/38	. Packaging	2221/0753	. . . Distribution
2217/40	. Chip packaging	2221/0755	. . . Generation
2217/41	. Molding	2221/0757	. . Licence (not used)
2217/42	. Sheet material	2221/0759	. . . Conversion
2217/44	. Composites	2221/0762	. . . Definition (not used)
2217/46	. Fuselage	2221/0764 Grace period
2217/62	. Clock network	2221/0766 Language
2217/64	. Structured ASICs	2221/0768	. . . Editing
2217/66	. IP blocks	2221/0771	. . . Revocation
2217/68	. Processors	2221/0773	. . . Recurrent authorisation
2217/70	. Fault tolerant, i.e. transient fault suppression	2221/0775	. . Logging
2217/72	. Spare resources, i.e. permanent fault suppression	2221/0777	. . Return
2217/74	. Symbolic schematics	2221/0779	. . Transfer (not used)
2217/76	. Ageing analysis and optimization	2221/0782	. . . Backup or restore
2217/78	. Power analysis and optimization	2221/0784	. . . Fragments
2217/80	. Thermal analysis and optimization	2221/0786	. . . Indirect via third party
2217/82	. Noise analysis and optimization	2221/0788	. . . Peer-to-Peer [P2P]
2217/84	. Timing analysis and optimization	2221/0791	. . . Superdistribution
2217/86	. Hardware-Software co-design	2221/0793	. . . Synchronisation
2219/00	Indexing scheme relating to application aspects of data processing equipment or methods	2221/0795	. . . Transaction with ACID [Atomicity, Consistency, Isolation and Durability] properties
2219/10	. Environmental application, e.g. waste reduction, pollution control, compliance with environmental legislation	2221/0797	. . using dedicated hardware at the client
2221/00	Indexing scheme relating to security arrangements for protecting computers, components thereof, programs or data against unauthorised activity (not used)	2221/21	. Indexing scheme relating to G06F 21/00 and subgroups addressing additional information or applications relating to security arrangements for protecting computers, components thereof, programs or data against unauthorised activity
2221/03	. Indexing scheme relating to G06F 21/50, monitoring users, programs or devices to maintain the integrity of platforms	2221/2101	. . Auditing as a secondary aspect
2221/031	. . Protect user input by software means	2221/2103	. . Challenge-response
2221/032	. . Protect output to user by software means	2221/2105	. . Dual mode as a secondary aspect
2221/033	. . Test or assess software	2221/2107	. . File encryption
2221/034	. . Test or assess a computer or a system	2221/2109	. . Game systems
2221/07	. Indexing scheme relating to G06F 21/10, protecting distributed programs or content	2221/2111	. . Location-sensitive, e.g. geographical location, GPS
2221/0702	. . Binding (not used)	2221/2113	. . Multi-level security, e.g. mandatory access control
2221/0704	. . . Device	2221/2115	. . Third party
2221/0706 Domain	2221/2117	. . User registration
2221/0708	. . . Location	2221/2119	. . Authenticating web pages, e.g. with suspicious links
2221/0711	. . . Token	2221/2121	. . Chip on media, e.g. a disk or tape with a chip embedded in its case

- 2221/2123 . . Dummy operation
- 2221/2125 . . Just-in-time application of countermeasures, e.g., on-the-fly decryption, just-in-time obfuscation or de-obfuscation
- 2221/2127 . . Bluffing
- 2221/2129 . . Authenticate client device independently of the user
- 2221/2131 . . Lost password, e.g. recovery of lost or forgotten passwords
- 2221/2133 . . Verifying human interaction, e.g., Captcha
- 2221/2135 . . Metering
- 2221/2137 . . Time limited access, e.g. to a computer or data
- 2221/2139 . . Recurrent verification
- 2221/2141 . . Access rights, e.g. capability lists, access control lists, access tables, access matrices
- 2221/2143 . . Clearing memory, e.g. to prevent the data from being stolen
- 2221/2145 . . Inheriting rights or properties, e.g., propagation of permissions or restrictions within a hierarchy
- 2221/2147 . . Locking files
- 2221/2149 . . Restricted operating environment
- 2221/2151 . . Time stamp
- 2221/2153 . . Using hardware token as a secondary aspect